

GAME AWARDS

The 6th Annual Game Awards show streamed live from the Microsoft Theater in Los Angeles garnering 45.2+million global live streams across 50+digital networks which represented a 73% increase from last year's show. Geoff Keightley and Kimmie H. Kim served as Co-Producers; LeRoy Bennett, Creative Director and Rich Preuss, Director. The Game Awards advisory board consists of a varied group of award-winning gaming company higher-ups from Sony, Interactive, Xbox and Nintendo among others, gaming enthusiasts, and impressive lineup of notable VIPs gamers in the gaming community.

Lauren Mayberry and CHVRCHES opened the show with a high-voltage performance of the video game inspired song 'Death Stranding' from their album of equally unearthly Death Stranding-likened songs. Other electric performances included the band-magic of **Green Day** and, talented musician/producer **Grimes** who BTW got a standing ovation from her boyfriend Tesla CEO Elon Musk, who was in the audience.

Fans around the world got a front row seat into the universal appeal of gaming with 100+titles and dozens of categories in the running for an award. Above and beyond the awards, viewers got a heads-up on world premier trailers, and video technology updates such as the new Xbox Series X and others set to debut in 2020. Big winners included Death Stranding which emerged as the most awarded video game with three awards. Best of the Best went to: "Game of the Year" **Sekiro: Shadows Die Twice**; "Best Action Game" **Devil May Cry 5**; "Best Action/Adventure Game" **The Legend of Zelda: Link's Awakening**; "Best Art Direction" **Control**; "Best Audio Design" **Call of**

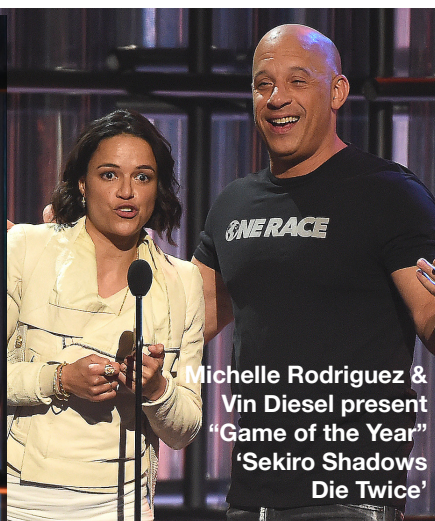
Duty: Modern Warfare; "Best Community Support" **Destiny 2**; "Best Content Creator of the Year" **Shroud**; "Best Esports Coach" **Zonle**; "Best Esports Event" **League of Legends World Championships 2019**;

"Best Esports Game of the Year" **League of Legends**; "Best Esports Host" **Sjokz**; "Best Esports Player" **Bugha**; "Best Esports Team" **G2 Esports**; "Best Family Game" **Luigi's Mansion 3**; "Best Fighting Game" **Super Smash Bros. Ultimate**; "Best Fresh Indie Game" **Disco Elysium**; "Best Game Direction" **Death Stranding**; "Best Games For Impact" **Gris**; "Best Independent Game" **Disco Elysium**; "Best Mobile Game" **Call of Duty: Mobile**; "Best Multiplayer Game" **Apex Legends**; "Best Narrative" **Disco Elysium**; "Best Ongoing Game" **Fortnite**; "Best Performance" **Mads Mikkelsen**; "Best Role Playing Game" **Disco Elysium**; "Best Score And Music" **Death Stranding**; "Best Sports/Racing Game" **Crash Team Racing Nitro-Fueled**; "Best Strategy Game" **Fire Emblem: Three Houses**; "Best VR/AR AGAME" **Beat Saber**. ■

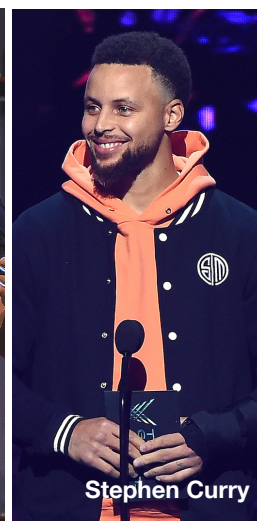
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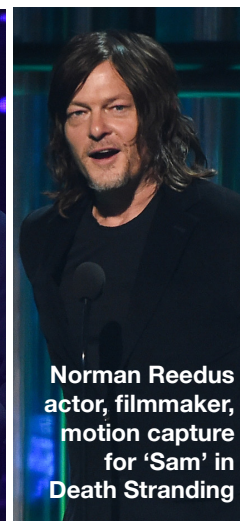
Donald Mustard recipient of "Best Ongoing Game" for 'Fortnite' & Geoff Keighley The Game Awards Creator, Producer and Host



Michelle Rodriguez & Vin Diesel present "Game of the Year" 'Sekiro Shadows Die Twice'



Stephen Curry



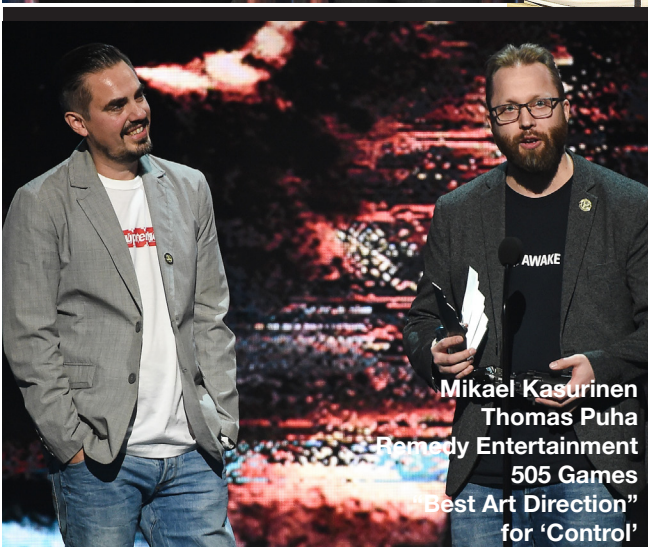
Norman Reedus actor, filmmaker, motion capture for 'Sam' in Death Stranding



Hideo Kojima Productions 'Death Stranding' "Best Game Direction" "Best Score/Music" "Best Performance"



Hidetaka Miyazaki "Game of The Year" 'Sekiro Shadows Die Twice'



Mikael Kasurinen Thomas Puha Remedy Entertainment 505 Games "Best Art Direction" for 'Control'



Hideaki Itsuno 'Devil May Cry 5' "Best Action Game"



Helen Hindpere 'Disco Elysium' "Fresh Indie Game" "Independent Game" "Role Playing Game"



Roger Mendoza accepts the "Games Impact Award for Gris"



Tyler "Ninja" Blevins the most popular professional video gamer in the world



Kyle Giersdorf aka Bugha "Best Esports Player" award