



## 2022 ALL\*STARS QUALIFYING FORMAT

- 1) Qualifying fees are \$3.00 per sheet. Fees *must be paid* before the darter begins any qualifying attempt(s).
- 2) *All sheets paid for are non-refundable and non-transferable. No credit will be extended.*
- 3) **Regular qualifying: A maximum of 3 sheets per person can be purchased at a time and thrown.** 3 Additional sheets can be purchased upon the previous 3 sheets being turned in by the scorer, either by qualifying attempt or incomplete sheet (D.N.F.).
- 4) **BOGO: A maximum of 2 sheets (buy 2, get 2 free) per person can be purchased at a time.** Additional sheets = (buy 2, get 2 free) can be purchased upon the previous 4 sheets being turned in by the scorer, either by qualifying attempt or incomplete sheet (D.N.F.).
- 5) On a REGULAR or BOGO Night any outstanding (UN-scored, returned) or new purchased sheets go to the bottom of the stack so others can qualify. This will also apply to breaks that are longer than the 5-min wait time.
- 6) **Men** - Each attempt consists of 3 games of **501 straight in, double out**
- 7) **Women** - Each attempt consists of 3 games of **301 straight in, double out**
- 8) You will be shooting for the lowest number of darts to complete a total of 3 games
- 9) The qualifying score used for determining the All\*Star team is the *SUM* of 3 games total for a given qualifying attempt. A game from a different score sheet may not be used to calculate the qualifying score.
- 10) Once a darter's name has been called to a board, you will have a 5-minute (max) wait time to be at the board.
- 11) If a darter is not present at the board by the 5-minute (max) wait time, the qualifier sheet will be placed at the bottom of the stack.
- 12) The darter may warm up **9 darts max** (on the game board) before starting each game of a qualifying attempt. The darter must inform the scorekeeper when they are ready to begin each game prior to throwing the first dart of that game.
- 13) Once the first game has begun, all three games *must be completed* without a break.
- 14) For safety reasons: All games will be monitored/scored by DDA board members and/or All\*Star Committee Members at tables. Scores must be verified by the scorekeeper before darts are pulled from the board. If there is no verification, the scorekeeper will list that round as a zero (0) score and 3 thrown darts.
- 15) Any darter that is caught intentionally cheating while qualifying or who shows/has an Un-sportsmanship manner will be disqualified from making the All\*Star Team
- 16) Each leg of a qualifier consists of 30 (*max out*) thrown darts or less for a given leg. Once a leg starts, all darts are thrown counting in succession as the 30 (*max out*) thrown darts or less for a given leg.

<b>Example: Game 1)</b>	_____ <b>22</b> _____	_____	_____ <b>22</b> _____
	# darts thrown	Max out (30)	Game 1 total
<b>Game 2)</b>	_____ <b>17</b> _____	_____	_____ <b>17</b> _____
	# darts thrown	Max out (30)	Game 2 total
<b>Game 3)</b>	_____ <b>30</b> _____	_____ <b>30</b> _____	_____ <b>30</b> _____
	# darts thrown	Max out (30)	Game 3 total

**Total of 3 games: \_\_\_\_\_ 69 \_\_\_\_\_**

- 17) The sum of all thrown darts counts as the score for a given leg.
- 18) All bounce-outs or robin-hoods are counted as darts thrown and **cannot be re-thrown.**
- 19) A "bust" on dart one or two will be scored as three darts. Dart(s) are pulled and the next round begins.
- 20) If someone gives up during a qualifying attempt, that leg and therefore the entire attempt is unfinished and **may not be resumed** later. The score sheet will be marked D.N.F. for the leg and the overall qualifying score will be recorded as a D.N.F. (Did Not Finish).
- 21) **Ties** ...Upon the final night of Qualifiers To determine the All\*Star Team...On all tied qualifier sheets the lowest score in a leg of thrown darts out of your 3-game total will be used.

**Example** 2 darters have the same low score of 54

<b>Darter #1</b>			<b>Darter #2</b>		
<b>Game 1)</b>	22	22	<b>Game 1)</b>	10	<b>10</b>
	# darts thrown Max out (30) Game 1 total			# darts thrown Max out (30) Game 1 total	
<b>Game 2)</b>	19	19	<b>Game 2)</b>	16	16
	# darts thrown Max out (30) Game 1 total			# darts thrown Max out (30) Game 1 total	
<b>Game 3)</b>	13	<b>13</b>	<b>Game 3)</b>	28	28
	# darts thrown Max out (30) Game 1 total			# darts thrown Max out (30) Game 1 total	

**Darter #2 has the lowest number of thrown darts out of the tied score of 54**

## Scheduled Qualifiers:

- **There are no open qualifiers.** \*All qualifying attempts ***must be taken*** on one of the scheduled dates, times and locations noted on the qualifier schedule. \*Subject to change upon the circumstance, advance notice, and with 3 approvals 1 from the DDA President, 1 from the All\*Star Chair, and 1 from another All\*Star Board Member.
- **A legible handwriting and valid score sheet will have the darter's name, correct e-mail address, correct phone number, shirt size,** and the \$3 purchase price marked paid on it by the DDA Board/All\*Star Committee member running the qualifying for the night.
- **The last call to buy sheets will begin 1 hour prior to the close of the scheduled time posted.**
- **Example:** If the closing time posted is 10 pm then we will stop the selling of sheets at 9 pm
- Anyone who purchased score sheets prior to the closing time may stay until they have thrown as many qualifying attempts as were paid for.
- ***There will be example shirts to try on at the qualifiers. You must try on the shirt, and sign your name, and your size on the shirt try-on sheet.***
- ***I you chose to not try on the shirt please still sign the try – on sheet and mark the N for not tried on.***