



## **Viper Sports Club: Indoor Field Hockey Tournament Rules**

Games will be conducted under the 2017 FIH Indoor Rules- Rulebook with USFHA FH Adaptations for U10, U12, U14, U16 & U19 Divisions.

<http://www.fih.ch/media/12236439/rules-of-indoor-hockey-2017.pdf>

- Team Reps must check in no later than a half hour prior to their first game.
- Team rosters and waivers are required to be handed in prior to team's first game at the tournament.
- The highest standards of good sportsmanship are expected at all times by all participants and spectators.
- Any coach, player or parent not displaying good sportsmanship:
  - Will be given a verbal warning
  - If the behavior continues they will be asked to leave the building
- Teams are expected to keep their areas clean and dispose of all trash and water bottles before leaving.

### **A. Game Composition**

- a. Games will be played 6 players per side (five players and a GK or six players and no GK).
- b. VSC encourages teams to bring a GK for their games so the level of play remains competitive

### **B. Equipment Requirements:**

- a. Mouth guards
- b. Shin guards
- c. Indoor stick
- d. Face Masks / Goggles – permitted for medical reasons accompanied by a medical note
  - Must meet the specifications in the Rules of Indoor Hockey
- e. Cage goggles are not allowed at any time without exception

### **C. Uniforms**

- a. Teams are encouraged to bring two sets of shirts and socks in the same color, preferably light and dark sets.
- b. Numbers are required on the back of uniform shirts
- c. GK's must wear a completely different color shirt from that of both teams.
- d. Home Team is listed first on the schedule and will wear light shirts and socks.
- e. Away Team will be listed second on the schedule and will wear dark shirts and socks.
  - If there is a conflict with uniforms, home team will be responsible to change their shirts and socks.

#### **D. TEAM AREA & SUBSTITUTIONS**

- a. Players and substitutes are under the jurisdiction of the umpires during the whole game, including any period of temporary or permanent suspension, and are subject to the umpires' decisions under the Rules of Indoor Hockey.
- b. Substitutions shall be made from where the team benches/chairs are located and at, or near to, the center of the pitch.
- c. Players coming off of the pitch shall also leave at the side where the benches/chairs are located.
- d. Teams will enter the pitch from the right side (beach/chair side)
- e. Teams will exit the pitch from the left side (opposite the beach/chair side)

#### **E. Game Time**

- a. A running clock will be used and no times outs allowed
- b. 25 minute games with 1 minutes between games
  - o Some tournament may have two minutes between games
- c. All games stop and start with a central buzzer
- d. First team listed on the schedule starts with the ball first
- e. Time lost due to injury or penalty strokes will not be added to the game.
- f. Teams arriving for a game later more than 5 minutes after the starting time will forfeit that game

#### **F. Points**

Teams will receive:

- a. 3 points for a win
- b. 1 point for a tie
- c. 0 points for a loss.

#### **G. Score**

- a. Viper Sports Club will manage the score for each game on the score board
- b. Score becomes official upon the start of the next game
- c. In the case of a conflict - Umpires will verify the score
  - o Once the conflict is resolved the score of the game becomes official

#### **H. Tie Breakers of Pool Play/Round Robin Competition**

- a. Total Points based on wins, losses, and ties
- b. Head to Head Competition
  - o Not used in a case where a team did not play each other
- c. Most Wins
- d. Goal differential
- e. Goals against
- f. Goals for
- g. Coin Toss

## **I. Penalties**

- a. When a player earns a **yellow card** (minimum of 2 minutes) and the team plays short during the suspension and the suspended player sits with their teammates
- b. When a player earns a **red card**- the team plays short and the suspended player sits with their teammates.
  - The red carded player is suspended for the remainder of the game in which the offense occurred and the team's next scheduled game.
  - The team does not have to play short in the next scheduled game and the red carded player in the previous game may sit with the team.
- c. When a **coach earns a red card**- the suspended coach must leave the game area immediately.
  - A replacement coach is allowed.
  - The team does not play short when a coach is suspended.
  - The team forfeits the game if
    1. the coach does not leave the team area within one minute
    2. does not report to the tournament registration counter within 5 minutes
    3. does not cease any and all team contact during the remainder of the game in which the offense occurred and the team's next scheduled game.
  - Umpires will notify the Tournament Director of any red card issued immediately after the game in which it was issued
  - Upon recommendation of the umpire, or based upon the severity of the infraction, the Tournament Organizers will determine a red carded coach's/player's eligibility for further participation in the tournament beyond the one game suspension.
  - Any team using a disqualified coach/player shall forfeit the game in which the disqualified coach/player was a participant and the disqualified coach/player shall be immediately ejected from the tournament

## **J. Game Protests will not be permitted, no exceptions.**