



## Combat Systema = Practitioner Level 2 Requirements

**BREATH:** -Sufficiency

-Burst Breathing

-3 Planes of Movement (figure-8) **HEALTH &** 

**MOBILITY:** -Stance and Pivot

> -The Bicycle -Shin Box -Hunter Squat -Cossack Squat -Threading -3 Ground Runs

-Elbow Strikes (Low, Mid, & High Frame, Cutting, Upward, Reverse and Downward) **STRIKING:** 

-Shields -Knife Hands -Hammerfists -Slide Step

-"V" Step (a.k.a. "The Female Step")

-Zoning

-Tactical Stands (from distance, from encroachment, from guard) **GRAPPLING:** 

-3 Spinal Levers

-3 Timings of Escapes

-Basic Mount (Bridge Escape)

-Basic Offensive Guard -Basic Guard Defense

-Clinching Tree (Wrist, Bicep/Tricep, Underhook, Overwrap, Single & Double Nape,

Headlock)

-Basic Blade Yielding **WEAPONS:** 

-Static Knife Frontal (4 basic positions—split grip, double inside, double outside & low)

-Proxemics (blading, zoning, fencing, loading, tactical vision, tactical breathing)

**STRUCTURE:** -Angulation

-Leverage

-The Body Lock -The Harness

**COMBAT** 

**PSYCHOLOGY:** -Basic Visualization