X-MAIL
Product Vision Deck

X-Mail

"It's not email!"

Phase 1 Phase 2 Phase 3

X-Mail

PenPal Service / Media Mail Platform

Would you be my penpal?

PROFILE:

XipCode IP
C2 Mask & Totem
DUNKO IG
Xanadu/X3
PFI Score
RBW/Ribbons
NCS MLPOV
Toob EPG

X-Mail

Proprietary media technologies.

Core Technologies:

AVX (multi-text language)

IYPWIIC (predictive keyboard apps)

Ribbons (interactive video)

RBW (interactive radio)

PPI (predictive productivity integer)

XipCodes (geo-social maps)

VMS (variable message service)

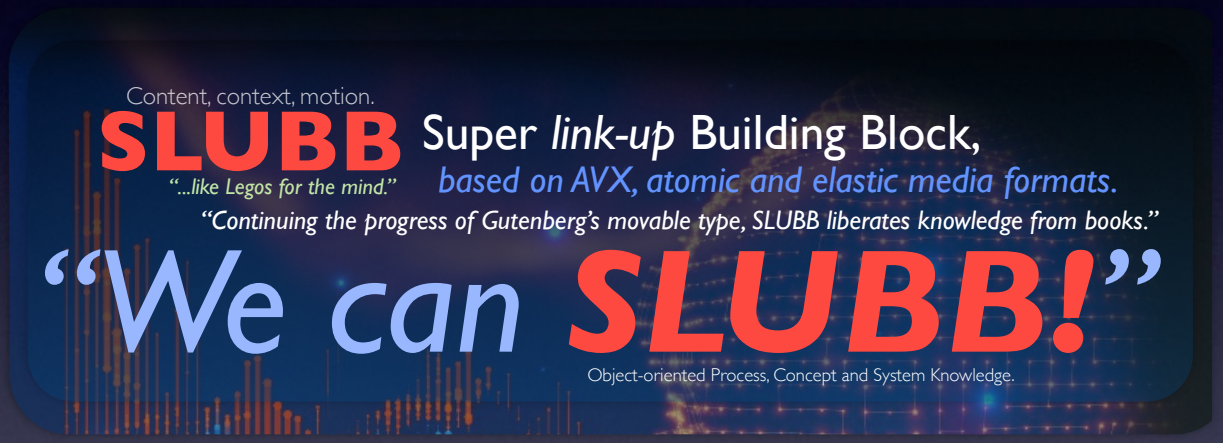
MLPOV (NCS multi-linear POV)

X3 (location discovery/presence)

You on facebook?
No, I use X-Mail and DUNKO.
VMS
Message Stream
IYPWIIC
BrainGum StoryGame

G R O W Y O U R M I N D.
Dual-User
Networked
Knowledge
envirOnment
"Your mind is your habitat!"
Knowledge Graph + Interest Network + Social Capital Game
K thru College
EDUCATION
LEARN HOW YOU LEARN | LOVE WHAT YOU LEARN | SHARE WHAT YOU KNOW
The Social Network for Students
DUNKO

“Do you SLUBB?”


Content, context, motion.
SLUBB
Super link-up Building Block,
"...like Legos for the mind."
based on AVX, atomic and elastic media formats.
"Continuing the progress of Gutenberg's movable type, SLUBB liberates knowledge from books."
"We can SLUBB!"
Object-oriented Process, Concept and System Knowledge.

X-Mail

RICH MEDIA CONTENT PROTOCOLS

AVX (Multi-channel Audio Visual teXt)
VGI (Variable Graphic Interface)
Rated-S (Social Content, Values and Action)
Retreads/ (100% Recycled Media Content,
Rub-a-Dub repurposed disposable entertainment)
R'TV 2.0 (Reality TV w/ Improved Mass Culture)

END OF SLIDES

JAREDSUAREZ.COM