

Curriculum vitae: **Michael van Kesteren**

Personal Information

FIRST NAME / SURNAME Michael Johannes van Kesteren
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NATIONALITY Dual nationality British-Dutch
DATE OF BIRTH 26 April 1978

Work Experience

DATES January 2022 - Present
POSITION Art Director Props
RESPONSIBILITIES Design and oversight of fabrication of key props and set pieces
EMPLOYER / ADDRESS **Doctor Who 60th Specials, S1 & 2**, Badwolf productions

DATES February 2021 - November 2021
POSITION Art Director Props
RESPONSIBILITIES Design and oversight of fabrication of key props and set pieces
EMPLOYER / ADDRESS **His Dark Materials Season 3**, Badwolf productions

DATES May 2020 - February 2021
POSITION Art Director
RESPONSIBILITIES Design and fabrication of creatures and key props
EMPLOYER / ADDRESS **The Last Bus**, Wildseed productions

DATES May 2020 - June 2020
POSITION Concept Design
RESPONSIBILITIES Design of cyborg elements
EMPLOYER / ADDRESS **The girlfriend Experience 3**

DATES January 2018 - November 2019
POSITION Prop designer
RESPONSIBILITIES Design and engineering of hero props and set dressing
EMPLOYER / ADDRESS **His Dark Materials Season 1 - 2**, Badwolf productions

DATES October 2017 - December 2017
POSITION Assistant Art Director, Jordanian unit
RESPONSIBILITIES Designing and overseeing the installation of various sets on location in Jordan, assisting with installation of sets on location, liaising with vehicles and armourers
EMPLOYER / ADDRESS **A Private War**, Film II, Thunder road Productions

DATES January 2017 - June 2017
POSITION Concept artist - Props
RESPONSIBILITIES Design of hero weaponry and props, 3D printing of masters for fabrication
EMPLOYER / ADDRESS **Electric Dreams**, Left Bank Pictures, London

DATES January 2016 - January 2017
POSITION Model Maker 3D Printing
RESPONSIBILITIES Supplying 3D printed parts to props, set dressing, construction and puppet departments
EMPLOYER / ADDRESS **Isle Of Dogs**, IOD Productions, 3 Mills, London

DATES 2015
POSITION Art Director - Props
RESPONSIBILITIES Hero props and set dressing
EMPLOYER / ADDRESS **The Bastard Executioner**, FOX

DATES January 2012 - 2015
POSITION Lead Concept Artist
RESPONSIBILITIES Hero props and set dressing, weapons, Da Vinci's inventions.
EMPLOYER / ADDRESS **Da Vinci's Demons Season 1-3**, Starz/BBC Worldwide

DATES February - March 2014
POSITION Concept artist
RESPONSIBILITIES Concepts of alien technology and weapons
EMPLOYER / ADDRESS **Wizards vs Aliens 3**, BBC, Cardiff

DATES January 2011 - December 2011
POSITION Fabricator/Model maker
RESPONSIBILITIES Fabricating miniatures and props.
EMPLOYER / ADDRESS CFX Productions for various commercials, Cape Town

DATES July 2010 - January 2010
POSITION Concept Artist/Designer, Fabricator
RESPONSIBILITIES Hero weapon design, weapon fabrication
EMPLOYER / ADDRESS **Dredd 3D**, DNA Films, Cape Town film studios

DATES March 2010 - May 2010
POSITION Concept Artist
RESPONSIBILITIES Set and prop visualisations
EMPLOYER / ADDRESS **Outcasts**, BBC, Cape Town

DATES 2009
POSITION Model maker/Draughtsman
RESPONSIBILITIES Creating set model, Create drawing of various small props and set dressing pieces
EMPLOYER / ADDRESS **Albert Schweitzer**, Two oceans productions, Cape Town

DATES 2009
POSITION Draughtsman
RESPONSIBILITIES Create drawings and previews of sets, props and set dressing
EMPLOYER / ADDRESS **The Three Investigators And The Secret of Terror Castle**, Two oceans productions, Cape Town

**In the period 2008 - 2012 there have been too many fabrication jobs on commercials to list on this CV, but jobs varied from design, previs to animatronics and puppeteering.*

DATES 2008
POSITION Draughtsman
RESPONSIBILITIES Create drawings and previews of sets
EMPLOYER / ADDRESS **Starship Troopers 3: Marauder**, Film Afrika, Cape Town

DATES 2008
POSITION Model maker, Second unit assistant art director
RESPONSIBILITIES Create set models, assist with design of armoured personnel carriers, create set and prop drawings.
EMPLOYER / ADDRESS **Doomsday**, Rogue pictures/Moonlighting productions, Cape Town

DATES 2001-2007
POSITION Draughtsman/Engineer
RESPONSIBILITIES Design of robotic packaging and conveyor systems, assisting of installation, create technical drawings and operation manuals
EMPLOYER / ADDRESS Tebulo engineering & Abar Automation

Education and Training

DATES	1995 - 1999
QUALIFICATION AWARDED	MBO diploma
PRINCIPAL STUDIES	Aircraft engineering (structural)
INSTITUTION	Nederlands Luchtvaart College, Hoofddorp, NL

Skills and Competences

LANGUAGE SPOKEN	English
OTHER LANGUAGE(S)	Dutch (Fluent)
SOCIAL SKILLS AND COMPETENCES	Model building, Board and tabletop gaming, military history enthusiast
ORGANISATIONAL SKILLS & COMPETENCES	Strong work ethic, adaptable, analytical, mechanically minded
COMPUTER SKILLS & COMPETENCES	Cinema 4D, Photoshop, After Effects, Premiere, Final Cut, Motion, AutoCAD, Cura, Lychee Slicer, Chitubox slicer, extensive 3D printing experience.