

Drive Guidelines

Wagon Master - The lead person and guide for the Drive

- Know how many wagons and outriders there are. They are your responsibility
- The Wagon Master has the right to dismiss any wagon or outrider that he/she deems unsafe or unfit to participate in the wagon drive. This includes inhuman treatment of animals.
- Start the drive on time. Give a 5-10 minute warning and ask if everyone is ready.
- Everyone starts at the same time. Wagons Ho!
- Set a good pace for all the wagons. Start off at a fast walk until you find the right pace. Always look behind you to see that the wagons are in view. You should always be able to see the last wagon.
- Do not get farther than 5 wagon lengths ahead of the next wagon.
- Stop every hour for 5-10 minutes to let the animals breath, (3 or 4 miles). If you hit a sandy spot or a steep hill stop when all the wagons have passed it to let them rest.
- When crossing a road or highway, wait until everyone is together before proceeding.
- Make sure everyone can clearly see which path you take if there is a fork in the trail.
- Use outriders to communicate with wagons.
- Let wagons know if it is lunch or just a rest stop and how long you plan to be there. Lunch is 60 minutes.
- Stop the entire wagon train to assist if someone needs help. (i.e. change a flat tire)
- Come into camp cool so the animals can drink.

Wagon Drivers - The teamster driving the team or single animal

- Know who is the Wagon Master of the drive.
- Make sure your animals are prepared both physically and mentally for the drive.
- Someone should **always** have hold of the lines while hooking animals to wagon and while hitched.
- Be fully hitched and ready to leave at the assigned time. Please try not to hold up the wagon train.
- Do not move your wagon until everyone is hitched and the Wagon Master starts the drive.
- Always ask for permission before passing another wagon, and never pass the Wagon Master unless specifically directed to do so. Wagon Master **leads** into camp. A 'Wagon Master for the Day' may be assigned to another teamster on week long drives.
- Do not follow the wagon ahead of you too closely. Leave sufficient stopping distance or ask for permission to follow close.
- Never leave the wagon train (or camp) without permission from the Wagon Master.
- When crossing a highway keep the wagons together until all are safely across.
- If you have a 'run away' with your wagon, shout out "Run away" to warn others you are coming.
- Pack it in, Pack it out. Leave no trace at your camp.

Swamper for the wagon driver

- Help the wagon driver harness, hold the team, ready the wagon for departure, set up camp, feed and water animals, and anything else that needs to be done.

Outriders - Person riding an animal with a saddle.

- Stay with your host wagon while the wagons are being hitched. Do not ride out until everyone is hitched and the Wagon Master starts the drive.
- Stay within earshot of the wagon train (or your host wagon).
- Do not ride ahead of the wagon train without permission from the Wagon Master. This includes lunch and camp.
- You will be required to wear an orange vest on certain roads and highways.
- Be prepared to stop traffic if necessary.
- Be prepared to dismount to open and close gates as needed.
- Check in with your host wagon often and share information with Wagon Master if needed.
- Let a wagon driver know if you will be passing their wagon and on which side. Do not pass at a high rate of speed as it may spook some animals. Also do not pass too close to a driving animal as some animals will kick out.
- If you notice something is wrong with any wagon (i.e. something is dragging or falling off a wagon, etc.). Let the wagon driver know.
- Never tie or pony your animal off of a wagon without permission. Your animal could pull back or spook and pull the wagon off course.
- Never leave the wagon train (or camp) without permission from the Wagon Master.

Check list

Animal Needs

- Animal must be in good health, no open wounds, or lame.
- Shod or trimmed at least 1 week before drive Bring extra horse shoes and nails or boots
- A member must attend at least one Corral 14 drive to demonstrate that their animals are fit.
Approval may be granted in advance by the Wagon Master if it is not possible to attend a prior drive.
- Feed animal any new feed 1 week prior to a long drive. Use pellets or hay cubes, no loose hay
- Water animal only when they are cool
- Well fitting Collars/pads, harness, bridles, lines
- Wagon (well maintained, with braking system) Do not overload your wagon! Know the amount of rolling weight your animals can pull based on their weight.
- Double tree or single tree, yoke
- Ground tie: stake-out line, sledge hammer, 18-26" stake with swivel, and hobble/halter (8-10 feet of Biothane, hose-covered chain, or flex PVC tubing)
- Grooming supplies, water buckets, grain, feed supplements
- Manure rake and shovel
- Animal first aid kit, including electrolytes
- _____

Wagon/Camping Needs

- | | | |
|---|---|---|
| <input type="checkbox"/> Cook stove | <input type="checkbox"/> Frozen, fresh or canned food | <input type="checkbox"/> Lighter |
| <input type="checkbox"/> Pot and pans | <input type="checkbox"/> Dutch oven, waffle iron | <input type="checkbox"/> Trash bags |
| <input type="checkbox"/> Pot holders | <input type="checkbox"/> Propane, fuel/charcoal | <input type="checkbox"/> Cutting board |
| <input type="checkbox"/> Flashlight | <input type="checkbox"/> Lantern | <input type="checkbox"/> Baggies |
| <input type="checkbox"/> Coffee pot and mugs | <input type="checkbox"/> Dish soap, dish pan, towels | <input type="checkbox"/> Aluminum foil |
| <input type="checkbox"/> Ice chest | <input type="checkbox"/> Plates, silverware, paper towels | <input type="checkbox"/> Cooking utensils |
| <input type="checkbox"/> Tarps | <input type="checkbox"/> _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Spare tire or wheel | <input type="checkbox"/> _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Five+ gallons of drinking water per person | | |

Personal Needs

- | | | |
|---|--|---|
| <input type="checkbox"/> Personal first aid kit | <input type="checkbox"/> Sleeping bag, pillow | <input type="checkbox"/> Personal hygiene |
| <input type="checkbox"/> Wash cloths, towels | <input type="checkbox"/> Chapstick (a must have) | <input type="checkbox"/> Hand soap |
| <input type="checkbox"/> Shampoo, conditioner | <input type="checkbox"/> Rain slicker or rain gear | <input type="checkbox"/> Hand sanitizer |
| <input type="checkbox"/> Hand cream, lotions | <input type="checkbox"/> Umbrella or hat | <input type="checkbox"/> Phone/Camera |
| <input type="checkbox"/> Jacket | <input type="checkbox"/> Sunglasses | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Pocket knife | <input type="checkbox"/> Hat with stampede string | <input type="checkbox"/> _____ |
| <input type="checkbox"/> _____ | <input type="checkbox"/> _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Warm and cold weather clothing, (dress in layers). | | |
| <input type="checkbox"/> Close toed shoes or boots are a must. | | |

Death Valley Wagon Drive Only:

- Waffle iron and recipe for waffle contest on Wednesday. Based on presentation, taste, and STORY!
- Pot Luck dish for wagon-wheel pot-luck dinner on Wednesday night.
- Store bought, handmade, or donated item for raffle on Wednesday afternoon.
- Pioneer clothing to wear during the parade into Furnace Creek on Friday