

- 1. All HS games will consist of two 14- minute stop-time halves.
- 2. Middle School Games 20 min running Clock
  - a. 2 min stop in each half (running clock at 20 pt lead 2<sup>nd</sup> Half)
- 3. Halftime will be 3 minutes.
- 4. A player will be disqualified on the sixth personal foul.
- 5. Shot Clocks will NOT be used for this tourney.
- 6. We will have closely guarded 5 second count WITH AND WITHOUT THE DRIBBLE.
- 7. A one-and-one bonus situation will begin on the 7th team foul of each half.
- 8. Two shots on the 10th team foul.
- 9. All teams must be ready to play at the designated times. Teams will get at least a 5 minute warm up. 6. Any disputes or protests will be settled immediately by the tourney director at each site.
  - Overtime two minute stop time period.
  - 2ND Overtime 1 minute stop time period.
  - 3rd Overtime Sudden Death One time out added to each OT period per team.
- 10. Home teams will be the team on the TOP of the bracket in your game or the first team listed. They will wear light colored jerseys.
- 11. Time Outs: Two timeouts per half. No Carryover.
- 12. Players can only play with one CLUB team in this tournament. Player can play on two teams within the same club but not in the same bracket/pool. The player must be on the bench by the start of the game.
- 13. Any type of forfeiture will result in an automatic loss and the opposing team will move on in the bracket (i.e. leaving early, injuries).
- 14. All other rules will be determined the NFHS rules.
- 15. Mercy Rule: 25 Points at any time in the second half the clock will be running. If the score gets with in 12 points stop clock will resume