

2019 Beatrice Victor Senior Olympics of Staten Island

MAH JONGG

Wednesday, September 25, 2019

LOCATION: JCC (Bernikow Building)
1466 Manor Road

CHECK-IN: 12:30 PM

START TIME: 1:00 PM **STOP TIME:** 5:00 PM

AWARDS: 1st, 2nd and 3rd place for each age group

Please Bring a Mah Jongg Set

Seating will be randomly assigned and players will move to different tables after each round except for the person who is East.

The Official Standard Hands and Rules of the National Mah Jongg League, Inc for the current year will be the format for this tournament.

NO PICKING AHEAD—The next tile in play should not be touched until the previous player has discarded. Once you touch the next tile in play you may no longer call the previous discard.

1. A tile cannot be called for an exposure or Mah Jongg once it is covered by the next player in turn, either by racking or discarding a tile.
2. A tile is played when it is either placed on the table or announced and not yet discarded; a player may not change her mind.
3.
 - a. If a player calls a tile but does not touch or pick up the tile, she may decide not to take it. Once the tile is touched, you must take it or be declared dead.
 - b. If MJ is declared and no tiles are exposed, all four players continue to play. If any part of a hand is exposed, player is dead.

4. When a call is made, an exposure may be changed by the caller, as to number of tiles exposed, until caller has discarded. Called tile must be used if touched. Once caller discards, no changes can be made.
5. You must initiate your turn by picking a tile before any jokers can be exchanged or you can be declared dead.
6. Game begins when designated East discards her 14th tile. If any hand has too few or too many tiles before this point the hands will be thrown in and the game restarted.
7. Game ends with discard of last tile; at this time a hand may no longer be declared dead.
8. If a tile is called for mah jongg, it must be placed on the rack and the entire hand exposed. If the tile is placed in the hand first, the player is declared dead.

PENALTIES

1. A miscalled tile wanted for exposure cannot be claimed until correctly named—MINUS 10 POINTS TO MISCALLER. If miscalled tile is wanted for Mah Jongg—MINUS 25 POINTS TO MISCALLER. 10 POINTS TO REMAINING THREE PLAYERS AND GAME ENDS.
2. No penalty to player throwing into 0 or 1 exposure.
3. MINUS 10 POINTS TO PLAYER THROWING MJ TO 2 EXPOSURES.
4. MINUS 25 POINTS TO PLAYER THROWING MJ TO 3 EXPOSURES
5. MINUS 10 POINTS FOR LOOKING AT TILE WHEN STEALING DURING CHARLESTON.
6. MINUS 35 POINTS TO PLAYER NOT IN TOURNAMENT ROOM WHEN DIRECTOR ANNOUNCES “START OF PLAY.”

SCORING

1. All hands scored as designated on Official Mah Jongg card.
2. Additional 10 points if player picks own MJ
3. Additional 10 points for all hands made without a joker, including singles and pairs
4. Score 10 points to each player for a wall game. Any DEAD hand scores 0 (zero)

5. **MAH JONGG IN ERROR—PLAYERS SHOULD NOT THROW IN OR EXPOSE HAND UNTIL MJ IS VERIFIED. IF MJ is declared in error**
6. **and all players have exposed hands—person who exposed in error scores 0 (zero) and all others score 10 points. If only one player does not expose hand, that player scores 10 points and all others score 0 (zero). If two hands are intact, play continues.**
7. **If a question arises during play, DIRECTOR’S ruling is final.**

PLEASE WEAR YOUR T-SHIRT