HORRORS The Scary Story RPG

Player

Name | Age | Personality | Description

Archetype | Minor Flaw | Major/Minor Flaw

Vigor | Vitality | Reaction

Endurance

Willpower

Feeling | Perception | Thinking

d4 d6 d8 d10 Lucky Nines

The Arts	Law	Research
Burglary	Literature	Riddles
Computers	Magic	Science
Driving	Mechanics	Shooting
Fighting	Medical	Sports
Focus	Mythology	Stamina
History	Notice	Stealth
Handy	Outdoors	Veterinary
Languages	Politics	Weapons

Spoken Languages

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Player

Contact
Skill
Relationship
Description

Contact
Skill
Relationship
Description

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Description

Carried Items

Discoveries / Clues

Rote Spells	Type	Attribute	Catalyst	Effects