



Through Time & Magic
An Irish Adventure Book
Activities Guide – Multi Subject

Math	Science	Geography	Writing	History	Research	Art	Music	Presenting	Vocabulary	Active	Analysis	Game
									ABC			

Individual Activities - Combo



Geo Crossword Puzzle

Determine the name from the clues and enter in the puzzle



A Relief Map



Create a relief map using clay, playdough, construction paper, Legos, felt, any medium that lends itself. Choose an area or the entire island of Ireland.

Lego map: <https://csbennett.com/2020/06/23/lego/>

Salt dough map: <https://www.weirdunsocializedhomeschoolers.com/step-by-step-to-making-salt-dough-map/>

Creative Writing – Add-on Story



Choose a day from the book. Research that area of Ireland. Then write more to the story: What more happened that day? What else did the children find in that area of Ireland? Any other animals or plants live there? Type of rocks or landscape? Any other adventure? Include pictures illustrating the story.



Individual Activities – Combo, cont.

Creative Writing – A New List



Write a story about a different list of items to find. Where would they go to find the item? Student chooses their own list and researches where the adventure would take them. What else would happen during the adventure?

Crosscut of Lough Neagh



Draw a crosscut of the lake to include:

- geology of the bedrock lake floor
 - geography of bank
 - flora around the lake and right up to the water
 - flora in the lake
 - fauna in the lake (in addition to what the kids found)
 - animals around the lake
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Travel with the Kids



Choose a day from the book and go there virtually either by satellite or ground view. What is seen? Take virtual pictures of the places visited and a short write up of what was discovered.



Virtual Scavenger Hunt



Using the same list as the kids in the story, find all the items in Ireland virtually. Use Google Maps/Earth or other satellite program to locate. Journal and take “pictures” of locations. Where the items are found may differ from where the kids found the items, as many can be found in multiple locations.



Option: Write a story or keep a journal of the virtual adventure and include a map of the virtual journal.

Supplemental: List from book



Individual Activities – Combo, cont.



Water Field Trip



Choose a lake or river in Ireland and research what is found around it using the worksheet provided. Include pictures of the area found on the internet. Then go to a lake or river locally. Take pictures and do research on what is found in and around the local water. What is the same? What is different? Why?

Go to a place with a river or lake. Document the trip by either collecting or taking pictures

- What type of plants are there?
- What animals were seen?
- What type of rocks/ground?
- Why is there a lake/river there? What is the geography?
- What else was interesting
- What does it have in common with what is found in Ireland?

Supplemental: worksheets to complete

Animal Habitat Layers



Choose an area of Ireland. Using transparencies and markers, create the layers of each habitat area. Lay over the top of each other to show what is included in the habitat. Include a legend of what each layer includes.

Layers may include:

- Rock / soil
 - Low lying vegetation (grass)
 - Water source
 - Larger vegetation (trees/bushes)
 - Food Source(s)
 - Shelter
 - Other animals
 - Chosen animal
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Small Group Activities - Combo



Matching Game



Using the combination of flora, fauna, and geology match cards, shuffle all cards together (both the pictures and the words). Place face down in the middle of the table. Each player draws five cards and flip five cards over for all to see.

If any player has a match in their hand, they play the pair in front of them and draw cards to replace the pair in their hand.

Starting the with the youngest player, try to match a card from their hand with a face up card from the table. If they cannot, draw a card and try to match that one. If unsuccessful, discard a card of their choice from their hand face up. This card can now be matched by other players. If a player can make a match, put the pair in front of them and draw a card. That turn is over. Play continues clockwise until one player no longer has any cards. Whoever has the most pairs wins.

Supplemental: match cards from flora/fauna/rock types and answer key

News



Create a news team to cover the news about flora/fauna/geography/geology in Ireland. Include who/what/where/when/why along with a slide show, illustrations, video, or pictures.



Presentations



Divide kids into groups. Each student chooses an area to review: flora/fauna/geology/geography; using the examples in the book, list each different type discovered and 3 facts about the item, in addition are they found where you live? If so, where? Create presentation either as a tri-board, video, PowerPoint, journalist, magazine articles, news reporter, etc.





Small Group Activities – Combo, cont.

Create a Journal



Journal - like the kids did: divide kids into groups of four; each pick a character and create their part to the journal with the character's personality in mind. Combine into one journal. Here are ideas to include:

- Recreate the journal based on the book, adding in additional things they may have found
- What more trees would they have found? /flowers/stones, etc.
- Are there plants found in Ireland also local? if so, press actual leaves/plants/flowers and include
- Look for pictures on the internet, print and include
- write about what they saw and experienced
- include characteristics of places or where items were found
- add additional locations/finding on map
- What additional animals could be found?
- Decorate the front of the journal
- Add in their own adventure in exploring Ireland either virtually or an actual trip
- Include something learned while researching, a favorite pictures or part of the book/story

Supplemental: include a map of Ireland to fill in or use as template to draw in actual journal



Entire Class Activities - Combo



Bingo



ABC

Using bingo sheets attached, give each child a sheet. Use descriptions/definitions as the “callout” and students must match the word from the callout clues. (there are 30 varieties)

Supplemental: Bingo cards and callouts (bingo cards made from myfreebingocards.com)



Treasure map



Divide class into groups. Each group creates a treasure map for finding items in the story based on the supplemental list. Can use paper cut outs of pictures, or symbolic items for item, or use from the match cards provided. Swap maps with another group and try to find the items. After all treasure has been found, each group gives a quick presentation of what they found with quick fun-facts about each item.

Supplementals: Use pictures portion of match cards; treasure symbol ideas



Sight Word Vocabulary Activity

ABC

Print the cards from the file and spread out around the room. From the master list, read off a card and have a specific child find the card, then they say again while holding the card up.

Options: Print two sets of cards. Give each child a card, they find the match card on the floor. Do all at the same time or in small groups.



Give each student a card (or more) ahead of time to allow for some research. When they find their card match(es) tell a little about the card.

Supplemental: cards to print using names of plants/animals/geography/geology from the book



Entire Class Activities – Combo, cont.

Charades



Have all students hand print something from the book/story onto a small sheet of paper.

Divide the students into groups of three or four and divide the slips of paper so all groups have the same number. Allow the groups a few minutes to figure out what they will do. Choose a group to go first. The group acts out the topic while the rest of the class guesses. If guessed correctly, the group receives two points and the person that guessed the correct answer earns one point for their team. Continue rotating through each group until all have multiple chances to perform or time is up. The group with the most points wins.



Scavenger Hunt



Scavenger hunt for flora/fauna/geology/geography or a combination (pictures are hidden in class/yard/etc.) for students to find. Using the matching cards, each child has a list of what they are looking for; mark in their journal where they found the item; half class can be hiders, then switch.

Option: Students can create their own using the card outline supplemental provided.



Supplemental: Scavenger Hunt match cards