**CC United League Rules**

The League shall be governed by the following League Rules, which are considered an integral part of the By-Laws. These League Rules shall be reviewed and updated at the sole discretion of two-thirds (2/3rds) majority of the Board of Directors present at a meeting in which a quorum exists. In no event shall any of the League Rules conflict with Official Rules and Regulations of LMKII. In such event, the rules of LMKII shall govern.

**Coaching Staff**

A team can carry a maximum of three (3) certified coaches on its roster. All certified coaches on each staff must be an active participant in the development of the team. Should the need arise for any of the three (3) to be replaced temporarily (due to absence or temporary suspension), any currently certified coach, umpire, or the League Coach (or the League Coach’s designee), can fill in. All coaches must be approved by the Board and certified annually by testing.

Priority consideration may be given to individuals with previous coaching experience within the League. In addition to following the *Coaches’ Code of Ethics outlined in the LMKII Rules and Regulations Book*, the League Coach is directed by the Board to evaluate past league experience when reviewing prospective coaches. Following registration, the League Coach will present the names of the prospective coaches to the Board for approval.

The Board of Directors must approve all coaching assignments. The Executive Board shall have the power to discipline coaches (including suspension or revoking eligibility to coach in the League) for any behavior or actions contrary to the Rules or Bylaws.

Any use of profanity or behavior deemed unbecoming as a coach will result in suspension. Length of suspension will be determined on a case by case basis.

Any coach who is suspended during the season will be disqualified as an All-Star coach in that season. Individuals who have been suspended in a previous season will be considered on a probationary basis only. Individuals with one (1) suspension, or who do not participate in the active development of their team may lose their eligibility. Individuals with more than one (1) suspension will lose their eligibility to coach in the League.

**Parent/Spectator Conduct**

**No abusive or profane language including any obscene gestures or any form of bullying is allowed at any CC United LMK functions to include games, practices or such events.** This pertains to any other parents, officials or any player from any team including your own child. First offense will constitute a warning. A second may include being banned from the facilities indefinitely. Being banned would entail not being allowed on the CC United property or at any events that the league is hosting away from the property, ie closing ceremonies. We strive to provide a positive and fun environment to all who visit our fields. Coaches are responsible

**CC United League Rules**

**Conflict Reschedules**

Each team may request at most, **one (1) game reschedule per half season**. The request must be made known directly to the League Scheduler and the opposing head coach at least twenty-four (24) hours in advance of the originally scheduled game time; otherwise, it will be declared a forfeit. The opposing head coach, after reaching agreement with the other head coach, will be solely responsible for organizing with the League Scheduler for a newly scheduled game time. The newly scheduled game time must be made with at least forty-eight (48) hours notice given to the coaches. Conflict reschedules count only against the team requesting the reschedule. Note: Once the non-requesting coach specifies the date and time, the game will be played, forfeited, or resolved by a Mutual Reschedule or conflict reschedule (other team). No reschedules except for rain will be made in the last two weeks of the season. Also – a change in game date DOES NOT change other team assignments (e.g., concession duty)

**Umpiring**

Each team in the pee wee, junior, senior and teenage divisions are required to umpire a minimum of 1 game per week, which will vary \*(may be more) depending on the total number of teams which will dictate how many games are played/need umpires weekly.

Junior coaches will umpire Pee Wee games

Senior coaches and Pee Coaches (where applicable) will umpire Junior games

Teenage coaches will umpire Senior games

Teenage games will have umpires assigned to all home & road games.

\* Negligence to umpire may result in forfeiture of a game(s) for the offending team. Switching of umpire duties are allowed, however if your replacement does not fulfill the duty, the originally assigned team is still responsible.

**Concession**

Each team will be required to supply 2 workers for concession duties per schedule. Concession duty times are 6pm -7:30pm & 7:30 – 9pm. No team will ever have concession duties during one of their games. Negligence to fulfill concession duties may result in forfeiture of a game(s). Switching of concession duties are allowed, however if your replacement does not fulfill the duty, the originally assigned team is still responsible

**CC United League Rules**

**Tournaments**

Teams may attend 2 tournaments in which the registration fee will be paid for by the league. This **does not apply** to the CC United Bash Tourney in which the team is responsible to pay the registration fee.

Each team **MUST** turn in a completed tournament roster and registration fee, including whom their umpires will be representing their team to umpire during the tournament, **one week prior** to the tournament. Each team is required to umpire a minimum of 2 (two) games during the tournament they attend.

If a complete team roster is not turned in by the required time, the offending team may lose their spot in the tournament.

League Coach Jessica Ortiz will coordinate the receipt of all tournament fees and rosters.

**League Fundraisers**

Each head coach is ultimately responsible to have all monies turned in by the said required date which **MUST BE** in the form of **a money order(s) or check(s)**. **NO CASH WILL BE ACCEPTED.**

**PeeWee Division**

Length of game: Games will be limited to no more than six (6) innings. No inning shall start after 50 minutes of playing time.

1st half season schedule game rules will be played according to attached rules. 2nd half season will be played via Jr division rules per LMKI with the exception of no more than six (6) innings and no inning will begin after 50 minutes of playing time.

*1st Half*

You are only allowed to kick 10 players each inning or get 3 outs. Game may begin and/or be played with 7 players. If additional players arrive later the umpire in chief must be informed and the player(s) will be added to the bottom of the lineup.

Once the 10th kicker has kicked, advance all your runners until all outs are made, everyone has crossed the plate, or the play has been stopped.

Coaches are allowed on the field during defense.

**CC United League Rules**

**PeeWee Division cont.**

A defensive player may NOT throw the ball at the runner to attempt to get the runner out. In the event this occurs, the runner will be awarded the base they were advancing to.

Pitchers are allowed to pitch using two hands when releasing the ball, however this will NOT be allowed in the 2nd half of the playing season.

*2nd Half*

Jr Rules with exception of no more than six (6) innings and no inning will begin after 50 minutes of playing time

**Rookie Division**

Length of game: Games will be limited to no more than four (4) innings. No inning shall start after 45 minutes of playing time.

Rookie teams will have the option of a player pitching or coach pitch.

Each player on the team shall go up to kick until all of the players on the team have kicked, in order to complete a half inning.

Each kicker/runner shall advance through the bases in proper order without liability of being “out”, regardless of plays made by the defensive team.

All players on a team roster present for the game shall be used defensively. Extra players should be spaced evenly throughout the infield area. No more than four players shall be on the 9-foot line. There will be no subs. If a player has to leave the field temporarily (as for a bathroom break) when the team is in the outfield, the game shall continue while she is gone and she will remain in the kicking order. However, when the team is up to kick, the game may be suspended until the player can return to the field or the player may be skipped and next player in the lineup will come up to kick to keep the game going.

The team may play with as few as five players if necessary.

Since these are very young players and this division is intended to be a fun learning experience, there will be no “outs” and no “scoring” for the duration of the season. No standings will be kept for the entire season. This is intended to encourage the coaches to let all players “try-out” many playing positions during the season.

**CC United League Rules**

**Rookie Division cont.**

There shall be someone in the score box or dugout(s) to keep up with the kicking order.

Players may advance only one (1) base at a time.

A defensive player may NOT throw the ball at the runner to attempt to get the runner out. In the event this occurs, the runner will be awarded the base they were advancing to.

Parents may assist the team (offensively) by being on the field near the bases to encourage players to advance from base to base, but must not interfere with defensive plays. You should limit yourself to four parent assistants, one at each base, including home plate to reduce distractions on the field.

**I, the undersigned, agree that I have received a copy of the league rules which accompany the league bylaws.**

Printed Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Signature\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Date \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_