Grail I Professional Services

IN-CLASS SESSION LANCELOT

Other Project Management Topics Mark A. Ward

COMMUNICATION MODEL

COMMUNICATION MODEL TERMS (1)

- Transmit message: Data or information to be conveyed
- Sender: The initiator or source of the message
- Receiver: The recipient of the message
- Medium (also known as method or channel): The manner in which the message is transmitted
- Encoding: Translation of the data or information by the sender into a message (e.g., symbols) that the receiver can understand

COMMUNICATION MODEL TERMS (2)

- Decoding: Translation of the message by the receiver into meaningful data or information that can be understood by the receiver
- Feedback: In some instances, the receiver may respond to a message by providing information to the sender regarding the message (e.g., message received and understood).

COMMUNICATION MODEL TERMS (3)

- Acknowledgment: Verbal and/or nonverbal cues that the message has been received and understood. Importantly, however, acknowledgment does not mean the receiver agrees with the content of the message.
- Noise: Anything that interferes with the message (e.g., distance)

A sender has a message that it wants to send to a receiver.





Receiver

A sender will **encode** that message into a form that will facilitate its transmission across a medium.



Receiver

Figure 10-1. Communication Model Animation

A sender will transmit that encoded message across a medium to a receiver.

Sender



A receiver will **decode** the message into a form that can be understood by that receiver.

Sender



Noise can disrupt or distort a message a sender is trying to send a receiver.

Sender



Receiver

Medium

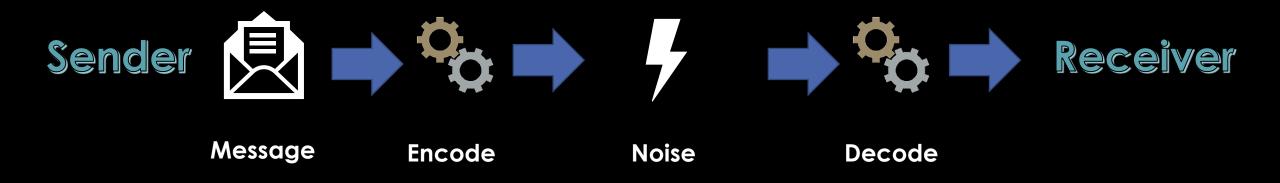
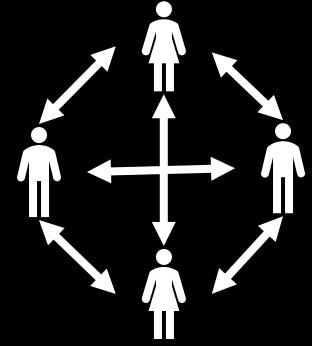


Figure 10-1. Communication Model Review

COMMUNICATION LINES FORMULA

COMMUNICATION LINES FORMULA

- As the number of participants increases, the number of lines of communication also increases at (n x (n - 1)) ÷ 2, where n = number of individuals.
- Example:
- Four (4) people must communicate with each other.
- $\bullet (4 \times (4 1)) \div 2 = 6$
- Hence there are six (6) lines of communication



QUALITY CONCEPTS

GRADE VERSUS QUALITY

- Grade: Product characteristics (e.g., higher grade means more product features)
- Quality: Dependability, reliability, functionality, and so on

ACCURACY VERSUS PRECISION

- Accuracy: How well something aligns with an established objective
- Precision: How replicable are the results (also referred to as reliability)

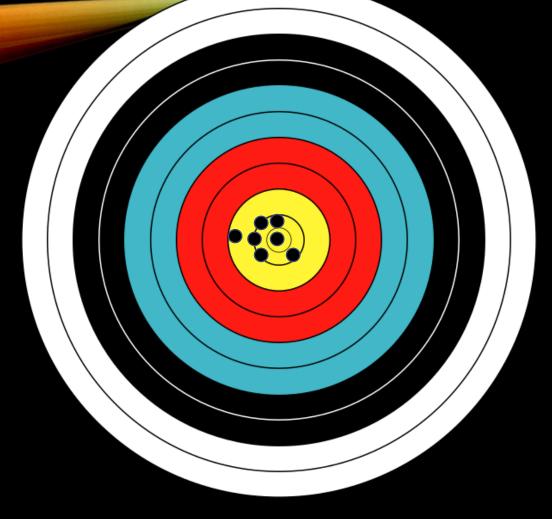


Figure 8-1. Accurate and Precise

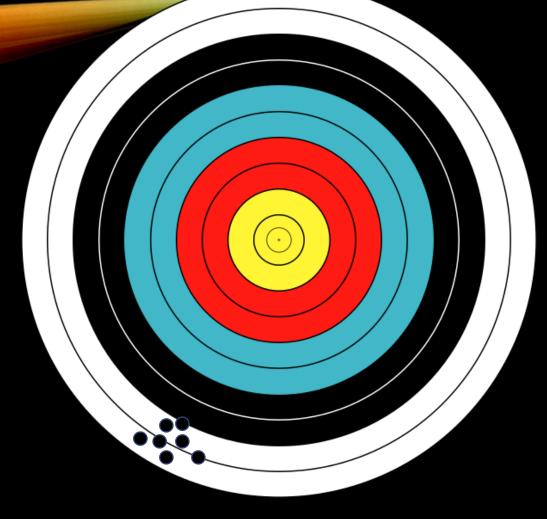


Figure 8-2. Precise but not Accurate

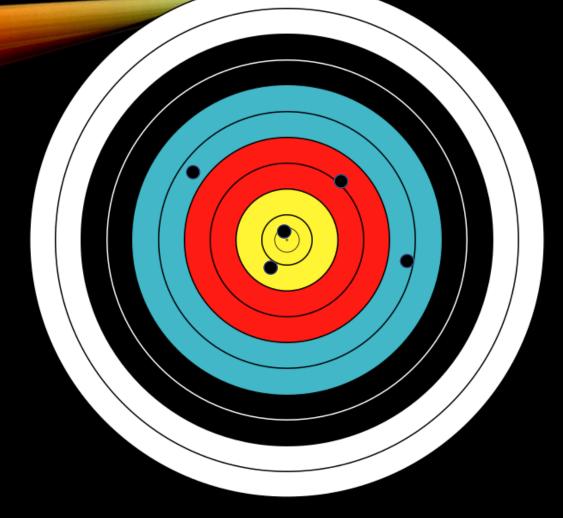


Figure 8-3. Occasionally Accurate but not Precise

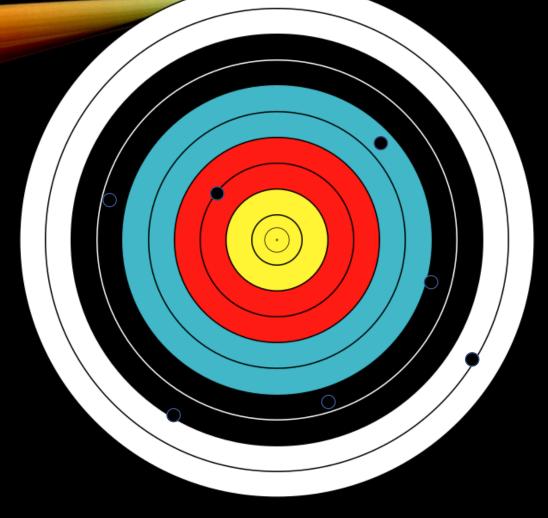


Figure 8-4. Not Accurate or Precise

COST-PLUS-FIXED-FEE (CPFF)

COST-PLUS-FIXED-FEE (CPFF) (1)

- The contractor (seller) recoups all of the cost to produce the product or provide the service plus a fixed fee. This fee is the profit earned by the contractor (seller).
- Note: The buyer (organization) assumes most of the risk with this contract type.

COST-PLUS-FIXED-FEE (CPFF) (2)

• Note that as the overall cost of the project increases, the fee (profit) of the seller does not increase. That is, the fee (profit) remains the same regardless of the overall cost of the project.

COST-PLUS-INCENTIVE-FEE (CPIF) (1)

- The contractor (seller) recoups all of the cost to produce the product or provide the service plus a fixed fee.
- Additional fees may be collected by the contractor (seller) for attaining certain performance levels. For example, a contractor (seller) may complete a phase or project ahead of schedule, under budget, or with enhanced performance characteristics.

COST-PLUS-INCENTIVE-FEE (CPIF) (2)

- Generally, incentive fee is a percentage or portion of difference between actual cost and projected cost
- If the seller goes over budget, the seller's profit is reduced and vice versa.
- Note: The buyer (organization) assumes most of the risk with this contract type.

COST-PLUS-INCENTIVE-FEE (CPIF) (3)

- In a CPIF and other contract vehicles, you may be asked to calculate:
- Final fee
- Final price

COST-PLUS-INCENTIVE-FEE (CPIF) EXAMPLE (1)

- Targeted (expected) cost: \$100
- Fixed fee: \$10
- Share ratio: 80% (buyer)/20% (seller)
- Note: Share ratio buyer is always first followed by the seller.
- Final Price Formula: (AC + FF) + SS% x (TC AC), where: AC = Actual Cost,
 TC = Targeted Cost, SS = Seller's Share, and FF = Fixed Fee
- Fixed Fee Formula = Final Price Actual Cost
- Alternate formula: AC + (SS% x (PC AC))

COST-PLUS-INCENTIVE-FEE (CPIF) EXAMPLE (2)

- Actual cost: \$100, contractor earnings:
- (AC + FF) + SS% x (TC AC)
- $(100 + 10) + (.2 \times (100 100)) = $110 (earns $10)$
- Final price: \$110
- \$110 \$100 = \$10
- **Final fee**: \$10

COST-PLUS-INCENTIVE-FEE (CPIF) EXAMPLE (3)

- Actual cost: \$120, contractor earnings:
- (AC + FF) + SS% x (TC AC)
- $(120 + 10) + (.2 \times (100 120)) = $126 (earns $6)$
- Final price: \$126
- \$126 \$120 = \$6
- Final fee: \$6

COST-PLUS-INCENTIVE-FEE (CPIF) EXAMPLE (4)

- Actual cost: \$80, contractor earnings:
- (AC + FF) + SS% x (TC AC)
- $-(80 + 10) + (.2 \times (100 80)) = $94 (earns $14)$
- Final price: \$94
- \$94 \$ 80 = \$14
- Final fee: \$14

POINT OF TOTAL ASSUMPTION

POINT OF TOTAL ASSUMPTION (PTA)

- Only applies to fixed price incentive fee (FPIF) contracts.
- The ceiling price is the highest price the buyer is willing to pay

POINT OF TOTAL ASSUMPTION (PTA) EXAMPLE

- PTA = ((Ceiling Price Target Price)/Buyer's Share Ratio) + Target Cost
- Target price = \$135,000, Ceiling price = \$145,000, Buyer's share = .80, Target (predicted) cost = \$100,000.
- ((\$145,000 \$135,000)/.80) + \$100,000
- PTA = \$112,500
- Note: If the actual cost in this example is more than \$112,500, those costs are deemed to be from seller mismanagement.

QUESTIONS?