

NICHOLAS COUNTY VETERANS MEMORIAL PARK

The Nicholas County Commission is currently accepting Resumes' for a full time position for Manager of the Nicholas County Veterans Memorial Park. Salary will be proportionate with the job and his or her abilities.

This position will require the ability to -

- supervise and coordinate the work of staff
- maintain variable work hours and days based upon park activity needs
- have basic knowledge of business management practices, personnel management practices and general managerial, operational and technical procedures/methods
- develop good working relationships with supervisor's, employees, and the general public
- prepare comprehensive work plans, records and reports
- work long hours outdoors under variable weather conditions
- safely lift up to 40 pounds in weight

Examples of duties listed in the above position description is intended only as an illustration of the various types of work performed. The omission of specific statements of duties does not exclude them from the position if the work is similarly related or a logical assignment to the position.

Experience -

- High School Graduate required
- a degree with a major in recreation, park management, business administration, public administration would be helpful, but not required
- must have a valid West Virginia drivers license

Resumes' must be sent to the Office of the Nicholas County Commission, 700 Main Street, Suite 1, Summersville, WV 26651. The cutoff date for accepting Resumes' for this position will be at Noon on Monday, November 08, 2021.

The Nicholas County Commission is an Affirmative Action/Equal Opportunity Employer. The Nicholas County Commission does not discriminate against any interested individual on grounds of race, creed, color, sex, religion, age, disability, or national origin. The Nicholas County Commission has the right to accept or reject any or all Resumes' received.

NICHOLAS COUNTY COMMISSION:

Garrett E. Cole, President

Dr. Lloyd K. Adkins, Commissioner

D. Craig Chapman, Commissioner