



## Veterans Weekend Friendship Tournament November 6/7, 2021

**View bottom footer for time/date this document was last updated**

The tournament will be played under FIFA Rules as modified by the below stated changes and additions adhered to.

1. **Don't be a jerk.**
2. **There are NO MEDICAL SERVICES or Trainers at the fields. If you need medical attention, call 911**
  - a. **Please see updated covid requirements at the end of the document.**
3. **All games will be considered FINAL, and NO PROTEST will be allowed.**
4. **Game schedule:** Game schedule will be posted on our website on the Monday prior to the tournament. All team coaches, managers, & players will be responsible for checking the tournament game schedule daily prior to their 1<sup>st</sup> game. Failure to check your teams schedule could result in a loss for not showing up at the right time or field. The game schedule will be posted on our website, [www.FriendshipSports.com](http://www.FriendshipSports.com), mobile app, and physically posted at the tournament near the scoreboards.
5. **Length of Games:** All games will be played in 25-minute halves with a 5-minute half time rest period in between. Referees are required to keep a "running clock" therefore; time will not be stopped except for major issues.
6. **Game Times:** Teams must be ready to compete at the assigned scheduled fields, unless otherwise notified of change in field by tournament official. There will be a waiting period of 10 minutes for a team to show at the scheduled time of competition. Referees will keep track of time. In the event a game starts late due to waiting for a team to show up during the 10-minute waiting period, the team responsible for the delay will lose 1 point. Referees are responsible for noting the team's name and point penalty on the game scorecard.
7. **Inclement weather:** Games will be played, rain, shine, and through wind. Games will only be stopped for lightning. Should a Saturday game stop or be canceled for lightning that game will be rescheduled for the following day. Remaining games will start at originally scheduled times. Should the semi-final or championship final games not be played due to very heavy rainfall that does not permit continuance of competition these games may be declared canceled by the tournament director after consolation with the representative team coaches. Should a cancellation occur, the highest remaining seeded

team in the respective division will automatically be declared the champion and the 2<sup>nd</sup> highest seed remain as the finalist.

8. **Uniforms:** All players must wear clean matching soccer uniforms (jerseys/shirts) with standard sized unique numbers on back. If the color of the jerseys is similar the home team must change. Limited sets of scrimmage vests will be available for rent. Home team is listed first on the schedule.
9. **Shin Guards:** Shin guards are mandatory for all players. NO Exceptions.
10. **Team Roster & Waivers:** Must be completed online only.
  - a. each player must be listed on roster by 10/18, 11:59pm.
  - b. no changes to roster after Wednesday 11/3, 9pm, local time
  - c. no adds to roster after 11/3, 9pm, local time
  - d. online waiver must be signed by player no later than 11/5, 7pm, local time
    - i. every player is required to sign a liability release waiver to play.
    - ii. Players will be sent waiver via email prior to November 4<sup>th</sup>
    - iii. waivers are not automatically sent. If you have not received a waiver by November 3<sup>rd</sup>, please contact us.
    - iv. DO NOT contact us prior to November 3<sup>rd</sup> for waiver, we will send them when we are ready to collect that info from you.
    - v. waivers will not be sent any earlier than 30 days prior to the event.
    - vi. waivers will not be sent to any player that has errors on the roster. All errors must be fixed prior to a waiver being sent.
  - e. 20 players maximum on the roster
  - f. players must play in at least 1 preliminary game to play in semi-finals or finals.
  - g. players will not be sent a waiver until all roster requirements have been completed (roster photo, ID photo, valid email).

#### 11. Age Verification:

- a. If you are questioning the validity of a players age it is the team managers responsibility to view the online roster to match name/photo/name. Then approach the opposing team manager (kindly and calmly) WITH the referee before game start, or at the half with roster shown on smart device to make verification.
- b. Player is to present ID and wristband being worn to show that they match for validity.
- c. Teams that have been caught cheating, using players not listed on roster or DOB & name does not match wristband will automatically forfeit the remainder of the tournament and not allowed back the following year.
- d. Referee is to end the game if player age and name are not validated to correctly match the roster after reviewing ID. The score will be an automatic win to the team that abided by the rules. Winning team will receive points for all goals scored up until that point. If no score was recorded at time of verification an automatic score of 8:1:0 will be awarded

#### 12. Wristbands:

Each player must be wearing official tournament wristband to play in this tournament. –

- a. Tournament officials will issue wristbands to team managers at Friday check in.

- b. Wristband to be issued and worn for all games, no exceptions. Players needing replacement bands will need to check in with ID again and pay for a new band. Replacement bands are \$10.
- c. Players not wearing wristband during play will be ejected
- d. Each player is to keep issued wristband on the entire weekend. There will be only one wristband per player per weekend.

- 13. Players on the Field (COED DIVISIONS):** Maximum of 5 men and 5 women on the field playing at all times. Either gender can take penalty kicks during preliminary rounds.
- a. Must have equal # male/female players on the field at all times\* (goalie excluded).
  - b. Example: 5 Females/5 Males + goalie of either gender is correct.
  - c. 3 Female/5 Males +goalie is **NOT ACCEPTABLE.** (if playing short and Red Card given, genders still need to be balanced)
  - d. Max of 5 players per gender on the field at once
  - e. \*If a player is ejected from game (red card) team can play uneven number of players on field.
    - 1. Example: Team is playing with 9 players must be a mix of 5/4, not 6/3.
  - f. Teams do not have to have equal number of players as the opposing team.

- 14. Minimum Players:** All teams must have a minimum of 7 players to begin each competition at the scheduled time of play, on the field, in their positions (not standing on the sidelines).
- a. Teams with less than 7 players at the conclusion of the 10-minute waiting period will forfeit the game.
  - b. The opposing team with more than 7 players present on the field shall be awarded the score of 1-0 and 8 points. Referees are responsible for recording this on the game scorecard.

- 15. Dual Roster Players:** A player can play on 2 teams provided that each team isn't from the same division.
- i) Players must meet the age requirement for each team
  - ii) All red cards issued will carry though for the team they are registered on when the card was given. When dual rostered it will not apply to the additional team they are registered on.
  - iii) Suspensions for player misconduct will carry throughout the tournament for those players who are dual registered on all the teams they are registered on.

- 16. Illegal players/Team suspension from tournament:** Any player caught playing on a team, for which they are not listed on the team final roster, or the wristband and ID do not match will be considered an illegal player. We have a zero tolerance for cheaters. Your team will be eliminated from the remainder of the tournament and not allowed back the following year.

**17. Spectators & Team Supporters:**

- a. Coaches/team managers will be held responsible for their sidelines.
- b. Only rostered participants are allowed on fields. All guests need to always remain on the sidelines.

- c. This is an adult event. Strongly discouraged to bring anyone under 18.
  - i. Anyone under 18 will need to always remain with their parent or responsible adult. Nearly every event in the past we have found a lost child who is scared, doesn't know their parents phone number, and in some cases name (because your name is obviously mom or dad to them). It is always suggested when bringing your young child to any event to write in sharpie your number on their upper arm in case of emergency.

**18. Use of obscenities** (to include racial slurs, gender sensitive, sexuality sensitive in any language) or statements made to be taken in an offensive or threatening way will not be tolerated. It is the coaches/managers responsibility to keep their sideline fans and players in line. Failure to do so may result in a red card or up to disqualification from the tournament for your team.

**19. Fighting will not be tolerated.** Any team whose players, and/or supporters that enter onto a field during a disturbance, fight, and/or altercation may be suspended for the remainder of the tournament.

**20. Home/Away Teams:**

- a. Home team is listed first or on top of the schedule.
- b. Home Team furnishes the game ball
- c. Home team will choose "starting side"
- d. Opponents will "kick off". NO coin tosses.
- e. Home teams will occupy the West sidelines
- f. Visiting Teams will occupy the East sidelines
- g. How to determine east vs west in LV? Think of the LV Strip hotels, MGM Grand is on the East side of the street, NYNY is on the West side of the street. All the fields run North/South.

**21. Game Balls:** Teams are to provide their own game balls. We do not always have a working pump; it is recommended you bring your own. We recommend you bring several balls and clearly mark them with contact information to reduce loss.

- a. EVERY ball must be sanitized (wipes/spray) prior to start of the game.
- b. Home team supplies the game ball
- c. We recommend having a minimum of 3 balls ready to use during the game.
- d. All game balls that have been used in first half must be sanitized in preparation for second half.

**22. Sidelines:**

Each team will be designated a sideline

- a. Home team is to occupy the west sideline only
- b. Away team is to occupy the east sideline only
  - a. How to determine east vs west in LV? Think of the LV Strip hotels, MGM Grand is on the East side of the street, NYNY is on the West side of the street. All the fields run North/South.
- c. Outgoing teams need to vacate the sidelines area as soon as reasonably possible so incoming team can set up for their game.
- d. No outside food or alcohol is allowed on the sidelines or in the park.

- e. No sunflower seeds, gum, or similar allowed on the fields.
- f. No tailgating, cooking allowed on fields in any area including the parking lot. Health permits required.

23. **Substitutions:** Substitutions are unlimited, for both teams, and allowed on all stoppages except free-kick restarts for fouls, offside, and penalty kicks. Note: Referees are required to keep a running clock therefore times will not be stopped except for medical emergencies when Public Service Emergency paramedics are on the field. In the event a game is stopped to wait for medical emergencies game may be considered final.

24. **Side Tackling:** Slide Tackling is not recommended for any teams due to the uncertainty of field conditions and additional contact exposure. Teams that collectively agree (both team managers and referee together) will be allowed to decide on slide tackle allowance prior to each game. Not agreeing prior to start of the game assumes NO SLIDE TACKLE. Teams should refrain from any slide tackling for the purpose of potential injury. Players who slide tackle another player do so at their own risk to themselves as well as their opponent.

25. **Tournament Score Cards:** A tournament scorecard will be provided to the referees for each game. Referees are required to accurately record the final game scores on the scorecards. To avoid problems in the reporting of the scores it is the **coach's responsibility to meet the ref after the game and physically double check the final games scores on the scorecard at the end of each game and sign the game card.** Scorecards are turned into tournament director within the following hour of game play and recorded and posted on the scoreboards near the tournament director's tent. Failure to verify any game score by a coach at the end of a game could result in a referee error on reporting a game score. Any problems must be reported to a tournament director or referee assignor prior to the teams next scheduled game or the score and assigned point value will remain as reported with no change regardless of a win-loss situation.

26. **Send off (Red Card) Violations:** A player ejected for a Red Card violation will be suspended for the remainder of the game to which they were issued the red card PLUS the following game. Teams will not be allowed to substitute a player for a red card violation and must pay shorthanded.

- a. Depending on the severity of the ejection the tournament director has the right to extend such suspension to additional games. A second red card offense will automatically suspend the player from the remainder of the tournament.
- b. When asked by a referee, players receiving a red card must provide their name to the referee. Failure to do so requires the team coach to provide the name of the red-carded player. If no cooperation by the team coach is given, the referee will note on the scorecard and inform tournament officials. The game will continue with the red-carded player sitting out. The tournament director, who at her discretion, may suspend the team from further competition or impose other sanctions pending her review.

27. Players, Coaches, Managers who physically attacks tournament staff to include referees, line person, or directors will be automatically suspended for the remainder of the tournament, police will be called, charges will be pressed.
28. Any team that walks off the field during the match, as a protest gesture, will forfeit that game plus lose 3 points off the scoreboard.
29. **“No Show” Team:** A “No Show” team is defined as a team that does not show up to the tournament for circumstances beyond our control. A refund will not be given to the no show team.
- All remaining teams in the group need not show up for such scheduled games, all remaining teams will automatically receive 10 points and goals scored will be reported as 1:0
  - There is no financial compensation or reduced entry fee for any following tournaments for any team that ends up playing less than the minimum guaranteed number of games because of a no-show game at this tournament.
30. **Points: Win =6 points    Tie= 3 points    Loss=0 points**
- Each team will receive 1 point for each goal up to a maximum of 3 and 1 for a shutout.
  - Maximum allowable points per game are 10
  - A 0:0 tie will be counted as 4 points for each team (3 for tie, 1 for shut out).
31. **Forfeited Games (games 1-3):** Forfeit games will be scored 1-0 and will count as 8 points for the winning team. (6 for win, 1 for goal, 1 for shut out).
32. **4<sup>th</sup> Game Forfeited:** Teams whose 4<sup>th</sup> game was forfeited by its opponent will receive a score of 3:0 (3 goals for, 0 against) and 8 points.
- Teams that previously played a team that forfeited its 4<sup>th</sup> game will have their points REDUCED or INCREASED to 8 points depending on what was awarded at the time the game was played.
    - Goals that were earned will be kept the same.
  - Teams placed into a group where another team had forfeited its 4<sup>th</sup> game may be eligible to advance within their group due to the adjustment of points awarded. Therefore, it is extremely important for all the teams to check the final points allotted within their respective groups prior to the finals.
  - There is no financial compensation or reduced entry fee for next year’s tournament for any team that ends up playing less than the minimum games as a direct result of a forfeit game at this tournament.
  - Teams that forfeit preliminary games will not be allowed back to the tournament in the following year.
  - Teams must have played all their preliminary games to advance to semi-finals/finals regardless of total points awarded.

**EXAMPLE of score changes...**

- A team which won against the team that forfeited its 4<sup>th</sup> game with a score of 5:0 for 10 points earned will have the 10 points reduced to 8 points. The 5 goals scored will be kept and counted**

2. **A team which lost against the team that forfeited its 4<sup>th</sup> game with a score of 2:0 had earned 0 points will be granted 8 points.**
3. **All the points (not goals) are changed to be even across the board. The team who didn't play their 4<sup>th</sup> game because it was forfeited against does not have the opportunity to play and score 10 points, therefore the only way to make it fair is to adjust all teams score that the forfeited team previously played.**

### **33. Age Variables:**

**All players must be OVER 18 on tournament date. NO EXCEPTIONS.**

- **Age is determined by year not date. Must be division age in 2021 to play in that division.**
- Example: to play in over 30, you must be 30+ or turning 30 by December 31<sup>st</sup>.
- Gift players: are considered a gift player if they are in the age range below. As stated above age is determined by year not date. If you are 39 years old, but turning 40 in this calendar year and you are playing in Men's over 40 you are not considered a gift player.
  - In Men's over 40 we allow 3 players 37+
  - Women's over 50 we allow 3 players 47+

**34. Determination of group winners:** The team with the highest number of points at the end of the preliminary games will be declared as the group winner. In the event there is a tie the highest number of points at the end of the preliminary games the group winner will be decided in the following order:

- a. Goals For- The team scoring the most goals at the end of the preliminary rounds, if then tied then
- b. Goals Against- The team with the least goals scored against them
- c. Penalty Kicks of 5 alternating between teams
- d. If still tied, then sudden death. One penalty kick, alternating between teams.

### **35. Determination of semi-finals vs finals**

- a. Men's Over 40 Division has 3 teams. Each team will play each other twice, at the end of these games the team with the most overall points will be determined the division champion.
- b. Coed O35 and Coed O40 each have 6 teams. In each of these divisions the 2 teams with the highest points will advance to the finals. No semifinals in these divisions.
- c. All other divisions will have both semifinal and final games.
- d. See #36 of this document for specifics on how seeding is determined

### **36. Seeding for all divisions are the same.**

Seeding will be assigned to each team. Example: The team with the most points will be known as Seed 1, etc. The seeding selection process is as follows:

- A. Team with the most points, if tied then
- B. Team scoring most goals at the end of the preliminary rounds, if tied then
- C. Team with the least goals scored against them (goals against), if needed
- D. Goal differential
- E. Coin Toss

Once all 4 teams have been seeded, the matchups are as follows:

1<sup>st</sup> Seed vs. 4<sup>th</sup> Seed

2<sup>nd</sup> Seed vs. 3<sup>rd</sup> Seed

If the 1<sup>st</sup> and 4<sup>th</sup> or 2<sup>nd</sup> and 3<sup>rd</sup> seeded team come from the same group within their division, they will be moved to opposite seeding group to not play against each other again.

37. **Forfeiture of a Semi-Final Game:** Any team qualified to compete in a semi-final game, yet for whatever reasons decided that they will not be able to play a match, then “forfeiture” will be declared and a winning score of 1:0 will be awarded to the opponent. The opponent will automatically advance to the championship final game.
38. **Forfeiture of a championship final game:** Any team qualified to compete in a Championship Final game, yet for whatever reasons decided that they will not be able to play a match, then “forfeiture” will be declared and a winning score of 1:0 will be awarded to the opponent. The opponent will be announced as the champion for that division.
39. **Tie standings for all Semi-Finals and Championship Final Games.** Semifinal games and championship games will be played until a winner is declared. Should a tie exist, the game shall continue as follows:
- In 5 alternating kicks between teams, if still tied, then
  - Sudden death. 1 penalty kick, alternating between teams.
40. **Division Champions.** All division winners will receive a player award, team banner, and the team will get 50% discount on 2022 tournament entry. There is no award for second place. Teams that win are asked to return to the tournament director’s tent for team photos and awards immediately following the game. Awards will not be shipped, must be present to claim. Awards will be given to each rostered player.
41. **All situations not covered by these rules will be resolved by the Tournament Director, Salina Pagan and Juan Guzman, Referee Assignor. Their decisions will be stated as final.**

## There is no medical staff at the fields!

If you or a teammate is injured, it is YOUR responsibility to contact emergency services. 911 operators and first responders need to talk to the people at the scene to provide proper phone support until they arrive. **YOU** need to call 911 if the situation requires it.

- Address of the fields is 8400 W. Robindale Rd, LV, NV 89113. (James Regional Sports Park)
- Nearest hospital is across the street. Dignity Health San Martin Campus, 8280 W Warm Springs Rd, Las Vegas, NV 89113

# COVID-19 SAFETY UPDATE – November 2021 Friendship Tournament

In the world of Covid -19 we want to make sure we are doing all we can to make sure YOU (the player on the field), our referees, and our onsite staff stay as healthy as possible while at our tournaments.

We will be requiring each player submit proof of vaccination, a negative PCR or antigen Covid-19 test, **OR** negative rapid home test (see specifics below) prior to being allowed to play.

This will be our 5<sup>th</sup> event since the pandemic started and all the previous precautions of the past have allowed us to hold these events without any outbreaks and we are looking to keep that tradition alive. Though we do not know what the local government will require at the time of the event in terms of masks, spectators, and overall state mandated guidelines we will be requiring proof of vaccine or negative test for every player attending. All onsite staff (including referees) prior to the event regardless of vaccination status will be required to provide proof of negative covid tests.

Locally it has become the standard to provide a vaccination card or proof of negative test for all large local events. You can't attend a Raiders game, Life is Beautiful, iHeartRadio, (along with many more shows, restaurants, clubs) without doing the same, so, for the November event we are requiring the same.

**There will be no exceptions to this rule for any reason.** We want all of our players to come to our tournament and feel safe on the field. Health safety is very important to us and the best way for us to look out for all our attendees and staff is to require this. Please see below for the specifics.

## Vaccinated..... this section is for you

### What brand vaccinations are accepted?

The brand of your vaccination is not an issue if you can provide the medical vaccination card.

Proof of vaccination may be an original vaccine card, a physical copy of such card, a photo of your card or an official digital health record via state or third-party app.

### How do I present my vaccination card?

- You can upload a copy of your card to the roster when you register yourself. It is not mandatory to do it this way, it is just a way to make it faster for the check in process. Your vaccination card has no medical info on it, just the batch number of the vaccination you took.
- You can upload a copy of your digital vaccination card via Clear or Common Pass. It just needs to show your name and proof of full vaccination.

- If you already added yourself to the roster prior to the card option being added you can upload a copy of your card or digital pass right [here](#) or on our website.
- You can show us the card in person on Friday at check in (12pm-7pm), ID will be required as well.
  - In person verification will need to be done on Friday at check in, to save time upload it prior to the event. We expect this line to be long on Friday.
  - If you uploaded your card to the roster, you do not need to present it at check in.
- Do I need I need to carry the original card with me?
  - No, if you have a clear **printed** copy of the card with you and your ID you will be fine.
  - You do not need the card on you if you already uploaded it to the roster.
- Will you accept digital vaccination cards?
  - Yes, you can show us your Clear pass/ common pass or screenshot it and upload it to the roster or show it in person.
  - We advise everyone to upload this information prior to coming to avoid a long line at check in.
- If you have already been added to the roster and wish to add your vaccination status prior to coming please [use this link to update your information](#).

**I have received my first COVID-19 vaccination dose, will my first dose vaccination card be accepted at entry?**

Proof of full vaccination requires the last vaccination dose to be administered at least two weeks prior to the event date. If your dose is from a vaccine series that requires two doses, full vaccination status requirement would be met only 14 days after the second dose. For those guests who have only received the first of two doses, proof of a negative COVID-19 test will be required and taken within 48 hours prior to November 5<sup>th</sup>.

**NOT VACCINATED.... This section is for you!**

**You will be required to show proof of a negative COVID-19 test prior to being pick up your player credentials.**

The COVID-19 diagnostic test must be taken within 72-hours prior to checking in. Point of care or home collection diagnostic tests will be accepted - please be sure to bring digital or printed proof of your negative test result, dated and time-stamped. Home collection test results will only be accepted if the maker of the test provides a link to dated and time-stamped test results. Those using a negative test for entry will not need to get subsequent tests to attend both days. Home test kits such as **BinaxNow or QuickVue will not be accepted** as they do not provide a date/time stamped result.

**All CVS, Walgreens, and more are providing testing for free.** Go to your pharmacy online (CVS/Walgreens) and schedule your appointment. From experience, we know these pharmacies are booking appointments all day every day. Here in Las Vegas where the positive rates have skyrocketed over the summer most appointments are not same day. We recommend you start looking for an appointment the week prior and schedule it for Wednesday or Thursday before the event. The test is easy, it takes 30 seconds to self-swab your nostrils and you put the sample in the plastic bag and the pharmacist handles it from there. The swabbing is easy and painless.

Most people dig their finger further up their nose for boogers than is required to see if you have COVID-19.

### **Do you require a specific type of COVID-19 diagnostic test?**

We require proof of either a negative PCR or antigen COVID-19 diagnostic test.

### **What kind of COVID-19 test is considered a diagnostic test?**

A PCR or antigen COVID-19 test will be accepted – please be sure to bring **printed** proof of your negative test result, dated and time-stamped. To find a testing site near you, [click here](#). If the link does not work, you can copy and paste this website (department of Health and Human services) into your browser....

<https://www.hhs.gov/coronavirus/community-based-testing-sites/index.html>

[If you are a California resident click here for testing sites.](#)

**You must test PRIOR to coming to the event. We WILL NOT have extra tests onsite for purchase. We are not supplying them for free. We will NOT be allowing at home “take in front of us” tests. You are an adult take responsibility for yourself and get it done before you come.**

### **How soon to the event date should I take a COVID-19 diagnostic test?**

We are requiring the test to be taken within 72 hours prior to the event date (November 5<sup>th</sup>).

## **QUESTIONS, AND ANSWERS.....**

### **I am ineligible for vaccination due to underlying health conditions, religious reasons, or whatever the case, am I unable to play in this tournament?**

You **will not** be allowed to play in this event **without proof of a negative COVID-19 test**. Your reasons for not getting vaccinated are yours and we don't need to know why. If you want to play you need to take the test and prove to us, you don't have cooties.

### **How do I present proof of my negative COVID-19 test to get my player credentials?**

Players that are presenting proof of negative tests must do so onsite at check in. We WILL NOT have a way for you to submit this info electronically in the 72 hours prior to the tournament. There are too many things that happen in the 72 hours before the event this will need to be done in person, on site only. The player will have to do this themselves; nobody can do this for you. See below for how to check in with proof of your negative test.

## **Team Check In**

Check in for this event will be different because of all of this....

- Team manager can check in the entire team and pick up the wristbands for all ONLY if the entire team has uploaded proof of vaccination to the roster.
  - If all players are not vaccinated, then the team manager will only be able to pick up the packet with the credentials for those that are and previously provided proof.
  - Team manager has access to view all players status. Players with a “thumbs up” under their name on the roster are ready to play and DO NOT need to do anything further. The team manager WILL be able to pick up these players wristbands on Friday.
- **Players that need to show proof of negative covid test will need to check in, in person on their own. Nobody can do this for them. The player must have a printed copy of negative test (see specifics above) and ID ready. Once it has been verified credentials will be handed to them.**
  - Players showing proof of negative test that do not make it to the Friday check in (and be in line by 7pm) will have to check in at the fields in person no less than 90 minutes before the start of their game. See details below.
- Check in location
  - James Regional Sports Park
  - Friday 12pm – 7pm
  - Saturday starting at 6:30am. Must check in 90 minutes prior to game start. Players arriving to check in under 90 minutes before first game will not be guaranteed they will get credentials to play prior to start of the game. We anticipate a long line and will not send you to the front of the line because your game is about to start. You will only be guaranteed to get them if you arrive 90 minutes prior. Get there early!

### **Will at home COVID-19 tests be accepted?**

Point of care or home collection diagnostic tests will be accepted - please be sure to bring digital or printed proof of your negative test result, dated and time-stamped. Home collection test results will only be accepted if the maker of the test provides a link to dated and time-stamped test results. Those using a negative test for entry will not need to get subsequent tests to attend throughout the weekend. Home test kits such as **BinaxNow or QuickVue will not be accepted** as they do not provide a date/time stamped result.

### **What if I am arriving to Las Vegas after the 7pm check in deadline?**

For players that need to provide in person proof of negative Covid-19 test they will be able to check in on Saturday morning prior to the start of their first game.

- Player must arrive to tournament tents a minimum of 90 minutes PRIOR to the start of their game.
  - If your game is at 10am that means you must be IN LINE no later than 8:30am to be guaranteed to get your verification and player credentials in time to play the start of that game.
  - We have no idea how many people to expect to verify. We know we will have about 2,000 attendees. Assuming half of them will need to be verified that means

we will need to check 1,000 people! We DO NOT have the resources to check everyone on Saturday. We are fully expecting to have long lines to do this. We had long lines last year in the freezing cold to just be able (players and spectators) to walk into the fields. It was a slow process. At least this year we are only needing to screen players (subject to change based on local directives).

From experience, we had to take a rapid test to get into a private concert recently, the results take about 15 minutes per person. With a staff of 12 (Live Nation employees) it still took us about 45 minutes to wait in line, pay for our last-minute tests (which was required along with vaccination), to pass this station and enter. OUR tournament does not have staff like this or the time and or space to do this.

### **Will I have to wear a mask?**

In the state of NV we are currently mask mandated for all indoor activities. Whatever the mandate is at the time we will be enforcing it. As we know we will real time update here.

Our staff will be masked up as we are interacting with a few thousand people, and we are keeping it as safe as possible. If you would like to be masked up, then you should do that too. To each is own unless the state tells us we need to enforce otherwise.

It is up to you if you want to wear a mask on the field. This will not take the place of providing proof of Negative covid test or vaccination card.

### **Does the team manager need to provide negative test?**

If you are on the roster as a player, yes. Anyone listed as a player must show proof above.

### **Do the spectators have to prove proof of negative test?**

Currently there is no requirement for spectators for anything. If local guidelines change it will be updated here.

**Any changes that need to be made to the guidelines above based on local directives will be made as we know them. This document will be updated with current info as we know it, always. Please see the footer of this to see the last update. If locally there are no further precautions, we need to implement then no changes will be made.**