



Team Play

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Seanchaí Card Game

Overview

The basic game mechanics remains the same as in individual play. Team members sit across from each other with opposing team members in between.

There is only one point field for each team. Team members determine, at the start of the game or round, who will “manage” the point field. All cards will be played jointly on the one point field for each team.

Dark Cards:

When playing the Dark Powers Variation, the dark card is played on the opposing team’s point field. Either player on the team may play a counter card. If a card effects and individual person (e.g. lose a turn or place card back in hand) the person playing the dark card determines which team member the dark power will affect.

End of hand:

The hand ends when the first person is out of cards. Their team receives a 5 point bonus. The team member who did not go out does not count the points in their hand against them nor do they count for them.

The opposing team who did not go out, counts all points in both hands (both team members) against the points on their point field.