

# 2017 Afternoon Course @ Wild Horse Golf Course

Layout	Holes	Par	Dist.	Ave.
Am	23	70	8,269'	360'
Pro	23	74	10,140'	440'
Monster	20	68	9,863'	490'



## General Wild Horse Disc Golf Rules

- 1) PDGA National Tour dress code required. Tee shirts not permitted.
- 2) Give way to ball golfers at all times. (They play through rather quickly!)
- 3) Water is out-of-bounds (O.B.). No wading in water to retrieve discs.
- 4) Greens are out-of-bounds (O.B.). Keep carts at least 30' from greens.
- 5) Except for Hole 16 and the middle of Hole 23, cart paths and beyond are O.B. If cart path has curbing, do not drive carts onto grass areas where curbing exists. (The purpose of curbing is to keep carts out of this area!)
- 6) Sand traps are HAZARDS. (Take one-stroke penalty if you land in a sand trap, but play it where it lies.) No relief provided from sand traps. Rake sand traps after use.
- 7) Meet all other rules as applied to ball golf.
- 8) Return carts at times stated by Pro shop staff and/or Cart staff.
- 9) Individual hole maps are available to download from [www.lvdgc.club](http://www.lvdgc.club) (on front page) and [www.golfwildhorse.com](http://www.golfwildhorse.com) (select Disc Golf Course Layout). Also see websites for special disc golf events hosted at Wild Horse

### TEE PAD IMPROVEMENTS

Note that the tee pads are being improved and upgraded to turf. Please be patient with the ongoing construction activity to improve the course!

### Hole 5P Drop Zone

If disc lost or anywhere O.B. from the PRO tee pad, take one-stroke penalty and next shot from the D.Z. / AM tee pad.

### Hole 8 Drop Zone

If disc not on grass near basket, take one-stroke penalty and next shot from D.Z. D.Z. is on cart path, just left of pump building near basket, between dots on curb.

### Hole 10P Drop Zone

If disc lands in water from the PRO tee pad, take one-stroke penalty and next shot from the D.Z. / AM tee pad.

### Hole 19P Drop Zone

If disc never in bounds from the PRO tee pad, take one-stroke penalty and next shot from the D.Z. / AM tee pad.

### Hole 22P Drop Zone

If disc never in bounds from the PRO tee pad, take one-stroke penalty and next shot from the D.Z. / AM tee pad.

### TEE PAD COLORS

Pro – Green  
Am – Black  
All – Gold



No.	Distance	Par	Out of Bounds (Sand Traps are HAZARDS – play it where it lies with a one-stroke penalty.)								
1	352'	3	Cart path and beyond to right; mesh netting and beyond to left; rocks behind basket.								
2	350'/711'	3/4	Cart path and beyond to left; fence and beyond to right and behind basket; green. Sand Trap is a HAZARD.								
3	295'	3	Cart path and beyond to right (until tall green fence) and left; tall green fence and beyond to right; mesh netting and beyond to right.								
4	350'/588'	3/4	Cart path and beyond to right, left, and ahead; rock before Am tee pad; mesh netting and beyond to left; green. Sand Trap is a HAZARD.								
5	230'/387'	3/3	Cart path and beyond to right and ahead; water to left. From PRO tee pad, if disc lost use AM Tee Pad as drop zone, with stroke penalty.								
6	270'	3	Curbing and beyond to right, left, and ahead.								
7	380'/606'	3/4	Cart path and beyond to right; wall and beyond to left; pavement and beyond behind basket; green. Sand Trap is a HAZARD. If drive never in bounds, retee with a stroke penalty.								
8	180'/220'	3/3	Must land on grass near basket. If disc does not come to rest on grass near basket, take one-stroke penalty and next shot from D.Z. (even if disc initially landed on grass and then bounced/rolled out).								
9	300'/462'	3/4	First ( <u>1<sup>st</sup></u> ) cart path and beyond to left; water; green. Sand Traps are HAZARDS. If drive never in bounds, retee with a stroke penalty.								
10	250'/417'	3/3	Water; curbing and beyond to left; fence and beyond to right. From PRO tee pad, if disc lands in water take one-stroke penalty and next shot from D.Z. / AM tee pad.								
11	350'/561'	3/3	Cart path and beyond to right, left, and behind basket. Sand Trap is a HAZARD.								
12	410'	3	Cart path and beyond to right and behind basket. Sand Trap is a HAZARD. If drive never in bounds, retee with a stroke penalty.								
13	400'	3	Cart path and beyond to right and left; green. Sandy area behind basket is a sand trap. Sand Traps are HAZARDS.								
or 12/13	783'	4	<b>Cart path and beyond to right and left; green. Sandy area behind basket is a sand trap. Sand Traps are HAZARDS. If drive never in bounds, retee with a stroke penalty.</b>								
14	369'	3	Cart path and beyond to right and behind basket; green. Sand Trap is a HAZARD.								
15	496'	3	Cart path and beyond to right and left; green. Sand Traps are HAZARDS. If drive never in bounds, retee with a stroke penalty.								
16	387'	3	Fence and beyond to right and behind basket. Sand Traps are HAZARDS.								
17	370'	3	Fence and beyond to right and behind basket; cart path and beyond to left. Sand Traps are HAZARDS.								
18	380'	3	Fence and beyond to right and behind basket; cart path and beyond to left; green. If drive never in bounds, retee with a stroke penalty.								
or 17/18	555'	4	<b>Fence and beyond to right and behind basket; cart path and beyond to left; green. Sand Traps are HAZARDS.</b>								
19	340'/459'	3/3	Cart path and beyond to right and left. From PRO tee pad, if disc never crosses over cart path near AM tee pad take one-stroke penalty and next shot from D.Z. / AM tee pad.								
20	420'	3	Cart path and beyond to right and left; water. If drive never in bounds, retee with a stroke penalty.								
21	400'	3	Cart path and beyond to left; water and beyond to right; green. If drive never in bounds, retee with a stroke penalty.								
or 20/21	765'	4	<b>Cart path and beyond to right and left; water and beyond to right; green. If drive never in bounds, retee with a stroke penalty.</b>								
22	300'/490'	3/3	Cart path and beyond to left; water. If drive never in bounds from PRO tee pad, take one-stroke penalty and next shot from D.Z. / AM tee pad.								
23	690'	4	Cart path and beyond to left UNTIL tall grass across path near water's edge – then water on left; water on right until cart path; rocks right of cart path; cart path and beyond AFTER water on right; green.								

Layout	Tot. Dist.	Par	Ave. Hole Dist.	<300'	300' to 400'	400' to 500'	500' to 600'	600' to 700'	700' to 800'	800' to 900'	>900'
Am	8,269'	70	Average – 360'	5	12	5	0	1	0	0	0
Pro	10,140'	74	Average – 440'	3	6	8	2	2	2	0	0
20/Pro	9,863'	68	Average – 490'	3	4	5	3	2	3	0	0



















