## CHARACTER ARC



The Blue Beetle prequel, **Dish Soap**, is based on an expansion of existing comic book IP, **DC Rebirth**, with an origin story <u>reboot</u> that moves the storyline <u>one generation into the future</u>. The son of Jamie Reyes, Gustavo, a dishwasher mechanic by trade, is orphaned by gun violence, and abandoned as a child at a county junk yard by a stranger who saw his mother perish at the hand of senseless crime.

With the story focused on character and the birth of a next-generation superhero, the prequel allows the audience to meet our future Blue Beetle in the milieu that causes his emergence - **before he gets his powers**. A <u>social narrative</u> at heart, exploring the themes and impact of an <u>epidemic</u> - the phenomena of <u>gun violence</u>, <u>mass shooting and terrorism</u>, escalated by extremist media, random, senseless and public crime - comes to a final hostage situation that inspires new gun technology.

With the local township also facing <u>catastrophic space weather</u>, <u>threat of eminent domain</u> by the Space Corp military base, and meddlesome <u>federal interventionism</u>, the people of Highwater Hills desperately need an ally to protect them from a social fabric that has glamorized violence into a elitist lifestyle, celebrated by medialites and art patrons of the Hillside cosmopolitan enclave.

Soon after the **collusion of social class and violence** becomes evident to Gustavo, and he learns the true origin of his identity - that his father had protected Highwater and that his mother was killed in an act of organized retaliation - **he accepts a fate** offered by Space Corp to design **new space guns.** But unwittingly, giving in also means his spine will become embedded with <u>alien scarab technology</u>.