

# Program Areas at Camp Carpenter

Every Cub Scout will want to explore Camp Carpenter, a place where imagination and adventure come to life! You will get to visit each of our program areas, and you'll have an opportunity to add a few other extras. **Get your first choice by submitting your program choice form early.**



**Fort Friendship:** The American frontier has captured many hearts of many over the years. Now Cubs will witness the adventure firsthand as they learn what life was like in the old west. So prepare your best “Yee-Haw” and get ready to wrangle some livestock and chase down the bandits!

*We also invite units to schedule a sleepover at the Fort! We will do our best to accommodate all requests. However, due to the popularity of these programs, we encourage you to make reservations early by submitting your program choice form.*

**Pirates Cove:** Ahoy Mateys! It is the pirate life for us here at Pirates Cove, where you can let loose your inner pirate. Search for treasure, explore the ship, climb the bell tower and cross our rock walk. You'll be testing your sea legs when you venture forth on the open waters, where it's Pirates vs. Navy. It's all hands on deck, so join us as we plunder the high seas of Long Pond!

*P.S. Be sure to bring your swim tags from the waterfront.*



**Waterfront:** On those hot summer days, the waterfront is the place to cool off, relax, earn awards, and have fun. Swimmers of all levels will have the opportunity to improve their aquatic skills. Our lifeguards have a helpful bag of tricks and a thorough understanding of the Cub Scout age group. They also receive training in professional CPR and BSA Lifeguarding to make sure this summer camp classic is both fun and safe!

Also, sign up early to experience our Aquatic Adventure Zone. Our 7-foot inflatable iceberg or our inflatable aquatic trampoline. Only classified swimmers will go out onto the inflatables; classified learners or beginners will have a free swim.

**BB and Archery Ranges:** At Shooting Sports, we pride ourselves on teaching respect, responsibility, and discipline. In addition to joining in the fun Shooting Sports activities, we try to teach the more exciting facts about these tools. Safety is stressed at our ranges to help protect everyone on the ranges.

**Sports:** Work together as a team during each activity as Sportsmanship is the name of the game. The sports field is the only area in camp where

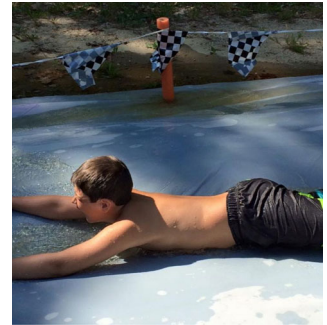




you can run, and it is time to get some energy out and have some fun. Scouting is a game with a purpose; go, TEAM!

\*\* You can also choose to do parachute games with the staff.

**W.A.R.M.:** The hottest area in camp! Four areas in one! First, W – Water slide! That's right, a giant water slide at Camp Carpenter. It's fast, it's fun, and it's a thrill. Second, A – Arcade! Play a game of Gaga ball at the Gaga pit and become the Gaga Master. Or, Human Foosball, this game is a ton of fun! Third, R – Rock Throwing! Come to our rock-throwing range and see how accurate you are. That's right; you can throw rocks, but only on our rock-throwing range. Make as much noise as you can with your aim. Finally, M – Mini Golf! We have our own 14 hole mini-golf course. Shoot around for fun, or challenge your den to a game. It's a blast!



**Nature:** Scouting is all about the outdoors, and that's what nature is all about! Discover what is all around us from a different perspective. Scouts will enjoy the plants, trees, animals, and pond with much more curiosity as they discover our ecosystem.

**Handicraft:** Let your creativity and imagination go wild. Enjoy making a craft when you attend. You can also sign up to return to Handicraft and enjoy woodworking, metalworking, paracord bracelet, or making musical instruments. Choose an option on the program choice form.



**S.T.E.M. Center:** Discoveries abound at the STEM center, where the possibilities are endless. With science experiments blowing up, bouncing out of control, or becoming slimy, there is plenty of fun to be found here for Mad Scientists of all ages!

You can also choose to return to this area on the program choice form to focus on robotics (coding), Electrifying fun, Carpenter 500 (RC trucks), and Space.

## Specialty Activities

These are not program areas, but all scouts enjoy a great opportunity. A staff member will meet you and guide you through each activity. Select each of these you wish to participate in on your Program Choice form.

**Whittling Chip:** (Bears, Webelos, and Arrow of Light scouts only): Staff will show your scouts how to use a pocket knife safely and effectively. We will provide other activities for Tigers and Wolves during this time.



**Conservation Project:** Packs will learn the importance of conservation, give back to the community, and assist with a project somewhere in the camp. Our Camp Manager will lead the project.

**Marble Madness:** Play the classic game of marbles! The scouts love this exciting game that is challenging and fun.

**Lifesize games:** Come and play some traditional games, but now they are life-sized. Have fun with Jenga, Checkers, and Connect 4.

**Flags** - Get the skills to participate in a flag ceremony. Also, learn how to take care of the flag and present it properly. You can even sign up to run a flag ceremony for the entire camp.

**Campfire Skits, Songs, Stunts** - Our staff loves to perform and have a great time. The laughter never stops at the council ring. Time at the council ring is excellent to practice putting on a great campfire and getting up in front of the crowd. Let the audience have a great time, and be part of the show!

**L.L. Lee Scouting Museum:** Camp Carpenter is home to one of the finest displays of Scouting memorabilia in the world! The museum was founded in 1969 and is owned and operated by the Daniel Webster Council. During free time the pack or den will receive a guided tour of the museum.

**\*\*The museum does have a small gift shop.**



## Pack Run Activities

These are options for your pack to do on its own. Pack leadership must assume responsibility for managing these activities. Please sign up early using the Program Choice Form to request your first choices.

**Self-Guided Nature Hike:** Our self-guided nature hike has many points of interest along the Dan Beard Trail and helps identify trees and other cool things in nature.

**Shore Fishing:** Packs will have the chance to practice some catch-and-release fishing down by the shore of Long Pond. Packs should bring their fishing poles and tackle.



**Unit-Planned Activity:** Your pack is free to hold your unique activity during this period. Examples could be a Cubmaster's storytime, a group challenge, extra campsite clean-up/chores, or whatever else the pack wants or needs in and around the campsite!

**Den time** - The pack can use this time for a structured Den meeting or some relaxation time. This time is perfect to work on additional awards or practice some superb scouting skills.

## Free Time Activities



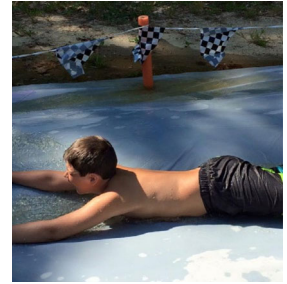
Many of our program areas open up each day from 4 to 5:30 pm for free time. The pack can decide what they would like to do or split up to tackle more fun (making sure there is adult leadership with all groups). There are many opportunities—some of the great traditional things Camp Carpenter offers and many new activities. We will make announcements about what free time activities will be available daily during flags and meals. Here is just a sampling of what you can do!



## Daily

**Waterfront** - When you need to beat the summer heat, the waterfront is the place to go. Swim, swim, swim! For the first 45 minutes of free time, the AAZ will be open to the first 30 participants. Remember, a Scout is courteous and lets others enjoy the inflatables too. The boats will be available in

the final 45 minutes of free time, and you can venture out onto Long Pond.



**Shooting Sports** - Come on down to practice your sharpshooting or get in some extra rounds. Archery will be open on Monday and Wednesday. BB's will be available on Tuesday and Thursday. So come on down to earn the shooting sports awards.



**W.A.R.M.:** The hottest area in camp! Four areas in one! First, W – Water slide! That's right, a giant water slide at Camp Carpenter. It's fast, it's fun, and it's a thrill. Second, A – Arcade! Play a game of Gaga ball at the Gaga pit and become the Gaga Master. Or, Human Foosball, this game is a ton of fun! Third, R – Rock Throwing! Come to our rock-throwing range and see how accurate you are. That's right; you can throw rocks, but only on our rock-throwing range. Make as much noise as you can with your aim. Finally, M – Mini Golf! We have our own 14 hole mini-golf course. Shoot around for fun, or challenge your den to a game. It's a blast!

**Den time** - The pack can use this time for a structured Den meeting or some relaxation time. Den time is a great time to work on some additional advancement or practice some of those super scouting skills.

## Most Days

**Native American Village** - The Abenaki people and other Native Americans of our area are a vital part of the history of New Hampshire. Come to NAV to learn more about them and their traditions then and now.

**Flags** - Get the skills to participate in a flag ceremony. Also, learn how to take care of the flag and present it properly. You can even sign up to run a flag ceremony for the entire camp.



**S.T.E.M.** - Some days, you'll get to check out some cool experiments. Other days you'll get to blow something up. Or, maybe even build something unique. There is never a dull day in the S.T.E.M. area.

**Campfire Skits, Songs, Stunts** - Our staff loves to perform and have a great time. The laughter never stops at the council ring. This time is excellent to practice putting on a great campfire and getting up in front of the crowd. Let the audience have a great time, and be part of the show!

**Handicraft-** Can't get enough crafts during the week? Want to show your creativity? Come to Handicraft on Tuesdays and Wednesdays during your free time for some more!

**L.L. Lee Scouting Museum:** Camp Carpenter is home to one of the finest displays of Scouting memorabilia in the world! The museum was founded in 1969 and is owned and operated by the Daniel Webster Council. During free time the pack or den will receive a guided tour of the museum.  
\*\*The museum does have a small gift shop.

**Life-Size Games:** We took these awesome traditional games and blew them up to lifesize. Come and enjoy these games as you relax in the shade. Each year we add more and more fun.

