

2025 CPRC REGIONAL ACTION PISTOL MATCH

Location: CPRC, Chambersburg,

Pennsylvania Date: August 30th, 2025

Sponsored by: Chambersburg Pistol and Rifle Club

Eligibility: Open to all NRA/CMP members and non-
members

Entry Fee: *Entry fee is \$125.00 which includes NRA fee, T-Shirt and a
LITE Lunch

**Fee for second gun is \$75.00

RULES: CURRENT CMP ACTION PISTOL RULES SHALL GOVERN.

***ENTRIES RECEIVED AFTER August 1, 2025 MAY NOT RECEIVE SHIRT or AWARDS**

FOR MATCH INFORMATION AND ENTRIES WRITE, CALL OR VISIT OUR WEBSITE:

www.chambersburgpistolandrifleclub.com

GEORGE W. MARTIN
1335 Brechbill Road
Chambersburg, PA 17202
Evenings 717-263-4429
EMAIL: gwmartin@comcast.net

Directions to Range: Take I 81 to Exit 15 (Wayne Ave.) Turn South on rt. 316 . At first traffic light make a left (Garber Road). Proceed to Stop sign and make a left on Cider Press Road. Club is located approx. 100 yards on the right. Club address is 1620 Cider Press Road.

MAKE CHECKS PAYABLE TO: CPRC AP Fund

POST ENTRY FEE: NONE.

ENTRIES WILL BE ACCEPTED BY E-MAIL or REGULAR MAIL BUT ARE NOT VALID UNTIL PAID.

BE SURE TO INDICATE YOUR CORRECT CMP MEMBER NUMBER and CMP
CLASSIFICATION (IF APPLICABLE)

CLASSIFICATION: THE CMP CLASSIFICATION SYSTEM WILL BE USED. UNCLASSIFIED
SHOOTERS WILL COMPETE IN THE MASTER CLASS.

FIREARMS:

CENTERFIRE: OPEN, PRODUCTION, METALLIC SIGHT. AND PRODUCTION OPTICS.

RIMFIRE: OPEN, PRODUCTION, PRODUCTION OPTICS, AND METALLIC SIGHT

YOU MAY SHOOT TWO (2) GUNS.

SIGHTS: RULE 3.5 SHALL APPLY.

HOLSTER: THE HOLSTER MUST BE PRACTICAL, SAFE, SERVICEABLE AND SUITED TO THE PISTOL USED. FOR SAFETY REASONS NO CROSS DRAW OR SHOULDER HOLSTERS ALLOWED.

AMMUNITION: LOWER LIMIT OF CALIBER SHALL BE 9 MM AND ALL AMMUNITION USED MUST COMPLY WITH RULE 3.17 (Ammunition must meet the 120,000 power factor. Bullet weight X velocity =120,000).

TIME OF FIRING: FIRING WILL COMMENCE AT

9:00AM. THERE WILL BE A SAFETY MEETING

AT 8:45 AM.

TARGETS: OFFICIAL NRA BLACK CENTER TARGETS (AP-1) WILL BE

USED. **COURSE OF FIRE:**

MATCH #1 - PRACTICAL EVENT

MATCH #2 - BARRICADE

EVENT MATCH #3 - FALLING

PLATE EVENT

MATCH #4 - MOVING TARGET EVENT MODIFIED

MATCH #5-THE REGIONAL CHAMPIONSHIP, AN AGGREGATE OF THE SCORES OF MATCH 1, 2, 3, and 4.

THE REGIONAL CHAMPIONSHIP AWARDS ARE PROVIDED BY THE CPRC AND ARE AS FOLLOWS:

CATEGORY WINNERS (OPEN, METALLIC, PRODUCTION, PRODUCTION OPTICS or .22 RIMFIRE) ARE NOT ELIGIBLE FOR CLASS AWARDS

FIRST OPEN: PLAQUE and CASH

AWARD SECOND OPEN: PLAQUE and

CASH AWARD THIRD OPEN: PLAQUE

and CASH AWARD

ALL AWARDS AND ANY CASH PAYBACKS WILL BE BASED UPON ATTENDANCE.

AWARDS OF PLAQUES WILL BE GIVEN IN EACH CLASS WITH ONE (1) AWARD GIVEN FOR THREE (3) COMPETITORS IN A CLASS, TWO (2) AWARDS GIVEN FOR 5 COMPETITORS IN A CLASS AND THREE (3) AWARDS GIVEN FOR 8 OR MORE COMPETITORS IN A CLASS IN THE REGIONAL CHAMPIONSHIP.

METALLIC SIGHT: IN THE METALLIC SIGHT CATEGORY AN AWARD OF A PLAQUE AND CASH FOR 1ST, 2ND AND 3RD OVERALL.

AWARDS OF PLAQUES WILL BE GIVEN IN EACH CLASS WITH ONE (1) AWARD GIVEN FOR THREE (3) COMPETITORS IN A CLASS, TWO (2) AWARDS GIVEN FOR 5 COMPETITORS IN A CLASS AND THREE (3) AWARDS GIVEN FOR 8 OR MORE COMPETITORS IN A CLASS IN THE REGIONAL CHAMPIONSHIP.

PRODUCTION CATEGORY: IN THE PRODUCTION CATEGORY AN AWARD OF A PLAQUE

AND CASH FOR 1ST, 2ND AND 3RD OVERALL.

AWARDS OF PLAQUES WILL BE GIVEN IN EACH CLASS WITH ONE (1) AWARD GIVEN FOR THREE (3) COMPETITORS IN A CLASS, TWO (2) AWARDS GIVEN FOR 5 COMPETITORS IN A CLASS AND THREE (3) AWARDS GIVEN FOR 8 OR MORE COMPETITORS IN A CLASS IN THE REGIONAL CHAMPIONSHIP.

PRODUCTION OPTICS CATEGORY: IN THE PRODUCTION OPTICS CATEGORY AN AWARD OF A PLAQUE AND CASH FOR 1ST, 2ND AND 3RD OVERALL.

AWARDS OF PLAQUES WILL BE GIVEN IN EACH CLASS WITH ONE (1) AWARD GIVEN FOR THREE (3) COMPETITORS IN A CLASS, TWO (2) AWARDS GIVEN FOR 5 COMPETITORS IN A CLASS AND THREE (3) AWARDS GIVEN FOR 8 OR MORE COMPETITORS IN A CLASS IN THE REGIONAL CHAMPIONSHIP.

RIMFIRE CATEGORY: IN THE RIMFIRE CATEGORY AN AWARD OF A PLAQUE AND CASH FOR 1ST, 2ND AND 3RD OVERALL.

AWARDS OF PLAQUES WILL BE GIVEN IN EACH CLASS WITH ONE (1) AWARD GIVEN FOR THREE (3) COMPETITORS IN A CLASS, TWO (2) AWARDS GIVEN FOR 5 COMPETITORS IN A CLASS AND THREE (3) AWARD GIVEN FOR 8 OR MORE COMPETITORS IN A CLASS IN THE REGIONAL CHAMPIONSHIP.

SENIOR CHAMPION: PLAQUE (AT LEAST TWO ENTRIES REQUIRED)

WOMAN CHAMPION: PLAQUE (AT LEAST TWO ENTRIES REQUIRED)

JUNIOR CHAMPION: PLAQUE (AT LEAST TWO ENTRIES REQUIRED)

GRAND SENIOR CHAMPION: PLAQUE (AT LEAST TWO ENTRIES REQUIRED)

AN INDIVIDUAL WINNING: 1ST, 2ND OR 3RD OPEN SHALL BE ENTITLED TO ANY SPECIAL AWARD FOR WHICH HE OR SHE IS QUALIFIED.

CLASSES MAY BE COMBINED IF THERE ARE LESS THAN THREE (3) COMPETITORS IN A CLASS, BUT NO LOWER CLASS WILL BE COMBINED WITH THE HIGH MASTER CLASS, IF THERE ARE FEWER THAN THREE (3) HIGH MASTERS ENTERED.

SAFETY: EYE AND EAR PROTECTION IS REQUIRED. NO ONE WILL BE ALLOWED ON THE RANGE WITHOUT GLASSES AND EAR PROTECTION.

ALL GUNS WILL REMAIN UNLOADED UNTIL A COMPETITOR IS INSTRUCTED TO LOAD BY A RANGE OFFICER. AFTER LOADING THE GUN THE COMPETITOR WILL REMAIN A "HOT" (LOADED) CONDITION UNTIL FINISHING THAT MATCH. AFTER FIRING THE LAST STRING THE SHOOTER WILL UNLOAD AND SHOW THE RANGE OFFICER THE UNLOADED GUN BEFORE RE-HOLSTERING.

ABSOLUTELY NO ALCOHOLIC BEVERAGES ALLOWED ON THE RANGE!!!!!!!!!!!!!!

FALLING PLATE MATCH:

COMPETITORS WILL DRAW AND FIRE ONE SHOT AT EACH OF SIX (6) STEEL PLATES IN AN ALLOWED TIME PERIOD. EACH DISTANCE WILL CONSIST OF TWO (2) RUNS OF SIX (6) SHOTS EACH.

10 YARD TIME LIMIT = SIX (6) SECONDS FOR SIX (6) SHOTS

15 YARD TIME LIMIT = SEVEN (7) SECONDS FOR SIX (6) SHOTS.

20 YARD TIME LIMIT = EIGHT (8) SECONDS FOR SIX (6) SHOTS.

25 YARD TIME LIMIT = NINE (9) SECONDS FOR SIX (6) SHOTS.

MOVING TARGET MATCH: (MODIFIED)

STANDING WITHIN A THREE (3) FOOT SQUARE FIRING AREA THE COMPETITOR WILL DRAW AND FIRE AT A TARGET WHICH MOVES FROM BEHIND A BARRICADE AND TRAVELS SIXTY (60) FEET IN SIX (6) SECONDS. THE APPEARANCE OF THE TARGET IS THE SIGNAL TO COMMENCE FIRE.

10 YARD STAGE: THE COMPETITOR WILL DRAW AND FIRE SIX (6) SHOTS AS THE TARGET MOVES FROM RIGHT TO LEFT. THE COMPETITOR WILL THEN DRAW AND FIRE SIX (6) SHOTS AS THE TARGET MOVES FROM LEFT TO RIGHT.

15 YARD STAGE: SAME AS 10-YARD STAGE.

20 YARD STAGE: SAME PROCEDURE AS 10- AND 15-YARD STAGE EXCEPT SHOOTER FIRES THREE (3) SHOTS ON EACH OF FOUR (4) PASSES.

25 YARD STAGE: SAME PROCEDURE AS 20-YARD STAGE.

PRACTICAL MATCH:

10 YARD STAGE: AT THE FIRST SIGNAL SHOOTER WILL DRAW AND FIRE ONE (1) SHOT ON EACH OF TWO (2) TARGETS IN THREE (3) SECONDS.

AT THE SECOND SIGNAL SHOOTER WILL DRAW AND FIRE TWO (2) SHOTS ON EACH OF TWO (2) TARGETS IN FOUR (4) SECONDS.

AT THE THIRD SIGNAL THE SHOOTER WILL DRAW AND FIRE THREE (3) SHOTS ON EACH OF TWO (2) TARGETS IN EIGHT (8) SECONDS WITH THE WEAK HAND ONLY. SHOOTER MAY DRAW THE GUN WITH THE STRONG HAND **BUT MUST FIRE WITH THE WEAK HAND ONLY.**

15 YARD STAGE: AT THE FIRST SIGNAL THE SHOOTER WILL DRAW AND FIRE ONE (1) SHOT ON EACH OF TWO (2) TARGETS IN FOUR (4) SECONDS.

AT THE SECOND SIGNAL THE SHOOTER WILL DRAW AND FIRE TWO (2) SHOTS ON EACH OF TWO (2) TARGETS IN FIVE (5) SECONDS.

AT THE THIRD SIGNAL SHOOTER WILL DRAW AND FIRE THREE (3) SHOTS ON EACH OF TWO (2) TARGETS IN SIX (6) SECONDS.

25 YARD STAGE: SAME AS 15 YARD STAGE BUT TIME LIMITS ARE FIVE (5), SIX (6) AND SEVEN (7) SECONDS.

50 YARD STAGE: SAME AS 25 YARD STAGE BUT TIME LIMITS ARE SEVEN (7), TEN (10), AND FIFTEEN (15) SECONDS.

BARRICADE EVENT:

COMPETITOR STANDS BEHIND A 2 FT. X 6 FT. HIGH BARRICADE FACING TWO (2) TARGETS DOWN RANGE.

WITH THE GUN HOLSTERED AND BOTH HANDS ON THE FACE OF THE BARRICADE, THE SHOOTER WILL DRAW AND FIRE AT THE SIGNAL.

AT EACH DISTANCE THE SHOOTER WILL FIRE SIX (6) SHOTS FROM EACH SIDE OF THE BARRICADE.

SHOOTER WILL HOLSTER GUN AFTER EACH SIX (6) SHOT STRING.

10 YARD STAGE: TIME LIMIT IS FIVE (5) SECONDS FOR SIX (6) SHOTS

15 YARD STAGE: TIME LIMIT IS SIX (6) SECONDS FOR SIX (6) SHOTS.

25 YARD STAGE: TIME LIMIT IS SEVEN (7) SECONDS FOR SIX (6) SHOTS.

35 YARD STAGE: TIME LIMIT IS EIGHT (8) SECONDS FOR SIX (6) SHOTS