General Experiencing Out Guidelines and Requirements

Experiencing Out Summary:

Students often have experiences outside of the regular school day or year that significantly contribute to their learning. "Experiencing out of a level" allows you to take those out-of-school experiences and receive credit for them. These experiences could include trapping, commercial or subsistence fishing, packing/guiding, carpentry, roustabout, apprentice electrician, plumber, mechanic, welding, community service, any labor for hire, or other experiences you feel would qualify. This is a student initiated process, with the formal documentation of the experience done afterwards, except the log of hours which is done during the experience.

The general process is as follows:



In order to receive credit, the following requirements must be fulfilled by the student:

- 1. 75 Hours on-the-job for .5 credit, 150 hours for 1 credit; logged and signed by student & supervisor.
- 2. Documentation: copies of any required licenses plus paystubs, receipts, and/or invoices, furs, fish, or other related materials.
- 3. Supervisor Evaluation of Experience form, completed and signed by supervisor.
- 4. Successful completion of portfolio.
- 5. Successful presentation to community entity.
- 6. Proficient or Advanced score by teacher of record.
- 7. Portfolio uploaded to Google Drive folder.

If you're interested in experiencing out of a level, please let your teacher or principal know.