

~ New Player Character Sheet v9.4 ~

Name: _____

Birth Date: _____

Address: _____

Phone #: _____

Email: _____

How did you hear about NERO / PRO? _____

Character Name: _____

Character Build: 50 Total Build Spent: _____

Race:	Barbarian	Orc	Character Body:		Armor Points		Primary Magic School:
	Biata	Hobling	Fighter	12	_____		Earth
	Dræ	Human	Rogue	7			Celestial
	Dwarf	Mystic Wood Elf	Scholar	5			
	Elf	Sarr	Templar	7			
	Gypsy	Scavenger					
	Half Ogre						

Weapons & Armor:	F	R	S	T	Spent
Archery	6	10	15	12	_____
One Handed Blunt	3	4	8	5	_____
One Handed Edge	5	5	10	7	_____
Polearm	8	10	12	10	_____
Shield	5	10	15	7	_____
Small Weapon	2	2	2	2	_____
Staff	4	4	4	4	_____
Thrown Weapon	4	4	4	4	_____
Two Handed Blunt	6	8	12	8	_____
Two Handed Edge	8	12	16	12	_____
Florentine*	6	6	12	8	_____
Style Master*	10	15	20	15	_____
Two Weapons**	2	4	4	4	_____
Weapon Master	15	18	20	18	_____
OH Weapon Master	8	10	14	10	_____
TH Weapon Master	12	14	18	14	_____
Dexterity Armor	3	3	3	3	_____
Wear Extra Armor	3	3	4	3	_____

Trades & Crafts	F	R	S	T	Spent
Alchemy	6	3	4	5	_____
Craftsman	3	3	3	3	_____
Create Potion@	6	5	3	4	_____
Create Scroll@	6	5	3	4	_____
Create Trap ¹	6	3	4	5	_____
Disarm/Arm Trap	9	3	6	9	_____
Evaluate Item	6	3	6	6	_____
Herbal Lore ¹	6	3	4	5	_____
Pick Locks	9	3	9	9	_____
Armor/Weapon Smithing	3	4	4	4	_____

Fighting Skills:	F	R	S	T	Spent
Critical Attack*	3	4	6	3	_____
Weapon Proficiency#	3	4	6	6	_____
Critical Slay/Parry\$	10	15	20	13	_____
Master Critical Attack*	3	4	6	4	_____
Master Proficiency&	5	8	10	6	_____
Master Critical Slay/Parry^	13	18	25	15	_____
One Handed Block***	0	0	0	0	_____
Stop Thrust (First)***	0	0	0	0	_____
Stop Thrust (Additional)%	2	2	2	2	_____

Stealth Skills	F	R	S	T	Spent
Waylay (First)•	6	3	6	6	_____
Waylay (Additional)	6	3	6	6	_____
Back Attack*	6	3	6	6	_____
Back Stab°	6	3	6	6	_____
Assassinate / Dodge	20	10	20	20	_____

- Prerequisites:**
 * a Weapon skill
 ** Florentine skill
 *** 2-Hand Weapon Skill
 # Critical Attack x4
 \$ Weapon Proficiency x2
 & Master Critical Attack x4
 ^ Master Proficiency x2
 % Weapon/Master Proficiency x2
 • Short/Small Weapon
 Character Levels x5
 ° Back Attack x4
 Back Stab x2
¹ Read & Write
 - Herbal Lore
[!] Disarm/Arm Trap
 @ 4th level Spell of appropriate School



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Magic Skills:	F	R	S	T	Spent
Read & Write	6	6	3	3	_____
Read Magic ¹	8	6	4	4	_____
First Aid	4	3	2	2	_____
Healing Arts ^{1,2}	4	3	2	2	_____
Manifold ³	9	6	3	4	_____
Prepare Hearth ⁴	6	4	2	3	_____

Primary School:	F	R	S	T	Spent
Level 1 Spell Slot ⁵	3	2	1	1	_____
Level 2 Spell Slot ⁶	3	2	1	1	_____
Level 3 Spell Slot ⁶	6	4	2	2	_____
Level 4 Spell Slot ⁶	6	4	2	3	_____
Level 5 Spell Slot ⁶	9	6	3	3	_____
Level 6 Spell Slot ⁶	9	6	3	4	_____
Level 7 Spell Slot ⁶	12	8	4	5	_____
Level 8 Spell Slot ⁶	12	8	4	5	_____
Level 9 Spell Slot ⁶	15	10	5	6	_____
Formal Magic ⁶	12	8	4	6	_____

Secondary School:	F	R	S	T	Spent
Level 1 Spell Slot ⁵	6	4	2	2	_____
Level 2 Spell Slot ⁶	6	4	2	2	_____
Level 3 Spell Slot ⁶	12	8	4	4	_____
Level 4 Spell Slot ⁶	12	8	4	6	_____
Level 5 Spell Slot ⁶	18	12	6	6	_____
Level 6 Spell Slot ⁶	18	12	6	8	_____
Level 7 Spell Slot ⁶	24	16	8	10	_____
Level 8 Spell Slot ⁶	24	16	8	10	_____
Level 9 Spell Slot ⁶	30	20	10	12	_____
Formal Magic ⁶	24	16	8	10	_____

Prerequisites:

¹ Read & Write

² First Aid

³ Prepare Hearth

⁴ Level 1 Spell Slot

⁵ Read Magic for Celestial or Healing Arts for Earth

⁶ Please seek assistance from Staff on rules for buying spells

Racial Traits & Features:

Race	Traits	Feature	Race	Traits	Feature
Barbarian	Strong, Wild	2H Weapon Mastery	Gypsy	Survivor, Tradesman	Gypsy Curse, Dagger Mastery
Biata	Willful, Telepathic	Mentalist	Half Ogre	Strong, Tough	2H Weapon Mastery
Dræ	Fast, Willful	Crossbow Mastery	Half Orc	Strong, Wild	Axe Mastery
Wild Elf	Wild, Fast	Bow Mastery	Hobling	Fast, Tough	Short Weapon Mastery
Dwarf	Tough, Tradesman	Hammer Mastery	Human	Choice of One	None
Mystic Wood Elf	Willful, Tradesman	Break Charm	Sarr	Fast, Survivor	Claw Mastery
Elf	Fast, Willful	Bow Mastery	Scavenger	Tough, Survivor	Claw Mastery
Stone Elf	Willful, Telepathic	Mentalist			

Racial Skills:

Category	Skill Name	Cost		Spent	Category	Skill Name	Cost		Spent
		with Trait / without Trait					with Trait / without Trait		
Strong	Mighty Slay	10	20	_____	Wild	Detect Magic	4	8	_____
Strong	Strong-Arm	10	20	_____	Wild	Dispel Magic	4	8	_____
Strong	Rip from Binding	4	8	_____	Wild	Battle Rage	2	4	_____
Fast	Light Touch	2	4	_____	Willful	Resist Sleep	3	6	_____
Fast	Dodge	12	24	_____	Willful	Resist Charm	3	6	_____
Fast	Sneak Attack	8	16	_____	Willful	Remove Fear	2	4	_____
Tradesman	Merchant	5	10	_____	Telepathic	Awaken	3	6	_____
Tradesman	Harvester	5	10	_____	Telepathic	Calm	2	4	_____
Tradesman	Production Master	10	20	_____	Telepathic	Break Charm	5	10	_____
Tough	Resist Poison	4	8	_____	Survivor	Detect Poison	3	6	_____
Tough	Resist Physical	5	10	_____	Survivor	Will to Live	10	20	_____
Tough	Toughness	4	8	_____	Survivor	Ready Armor	4	8	_____

Character Notes:

