

Dickinson Midgets Boys' Basketball

Scoring	1	2	OT	Total
DCK	258	207	--	512
OPP	207	258	--	465

Scoring	G	DCK	OPP
PTS	7	512	465
PPG		73.1	66.4
Margin		+47	-47

Field Goals	G	DCK	OPP
FG-FGA	7	168-409	159-374
FG%		41.1	42.5

3PT Field Goals	G	DCK	OPP
FG-FGA	7	70-178	52-158
FG%		39.3	32.9

Free Throws	G	DCK	OPP
FT-FTA	7	106-143	95-154
FT%		74.1	61.7

Rebounding	G	DCK	OPP
Rebounds	7	251	223
RPG		35.9	31.9
Margin		+28	-28

Assists	G	DCK	OPP
ASTS	7	92	101
APG		13.1	14.4

Steals	G	DCK	OPP
STLS	7	60	48
SPG		8.6	6.9

Blocks	G	DCK	OPP
BLKS	7	12	12
BPG		1.87	1.7

Turnovers	G	DCK	OPP
TOs	7	120	133
TOPG		17.1	19.0

Date	Opponent	Score	Streak	Record
12-10	CENTURY	59-64L	L1	0-1
12-13	@Minot	79-72W	W1	1-1
12-14	@TMCHS	85-75W	W2	2-1
12-17	WATFORD CITY	92-56W	W3	3-1
1-3	LEGACY	62-49W	W4	4-1
1-4	RAPID CITY, SD CEN.(nc)	54-84L	L1	4-2
1-7	@Williston	81-65W	W1	5-2

Individual

No.	Player	Yr.	G	FG-FA	FG%	3FG-FA	3FG%	FT-FA	FT%	PTS	PTS/Avg	O-D-TREB	A	TO	STL	BK
10	J. Wright	Sr.	7	53-106	50	16-37	43	39-48	81	161	23.0	14-28-42	17	31	10	1
5	L. Mavity	So.	7	2-5	40	0-0	0	1-5	20	5	0.7	6-11-17	6	4	2	0
33	K. Brilz	Jr.	7	11-28	39	8-14	57	9-12	75	39	5.6	5-5-10	7	9	2	1
34	T. Klatt	Sr.	7	14-38	37	1-2	50	13-19	68	42	6.0	21-49-70	8	21	6	6
44	E. Showalter	Sr.	7	2-13	15	1-5	20	2-2	100	7	1.0	5-6-11	2	6	4	0
21	A. Praus	Sr.	7	5-16	31	0-2	0	5-8	63	15	2.1	11-4-15	8	4	2	0
24	K. Krenz	Sr.	7	57-130	44	31-75	41	22-28	79	167	23.9	5-28-33	23	16	26	2
1	J. Hocker	Jr.	6	21-55	38	11-33	33	11-14	79	64	10.7	9-10-19	10	16	4	2
4	R. Schatz	Jr.	6	1-10	10	1-6	17	0-2	0	3	0.5	4-6-10	8	6	3	0
20	R. Mack	Jr.	3	0-2	0	0-0	0	4-5	80	4	1.3	1-1-2	2	4	0	0
23	G. Bittner	So.	3	0-3	0	0-3	0	0-0	0	0	0.0	1-3-4	1	2	1	0
15	M. Anchondo	Jr.	1	0-0	0	0-0	0	0-0	0	0	0.0	0-0-0	0	1	0	0
3	C. Weiler	So.	1	2-3	67	1-1	100	0-0	0	5	5.0	1-1-2	0	0	0	0
Totals		--	7	169-409	41	70-178	39	106-143	74	512	73.1	83-152-235	92	120	60	12

Note: There may be discrepancies in the HUDL stat totals and actual game totals.
Some stats may not get registered on the stat totals as a result of game video stopping prematurely/or stats are recorded incorrectly due to difficulty in seeing uniform numbers, or stats recorded to other players by mistake.