

Las Vegas Challenge

Course DiscGolfValues.com Mini Caddy Book



dude

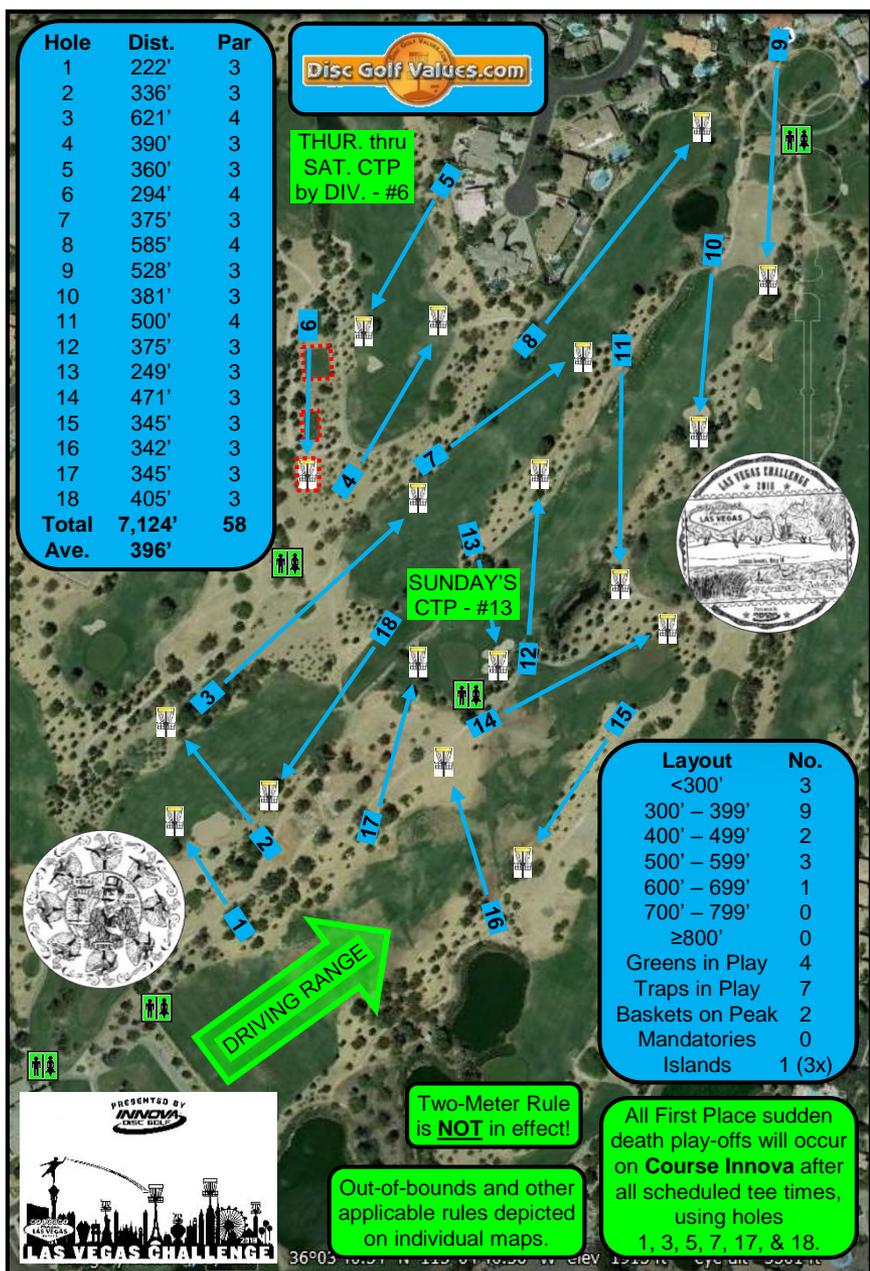


INFINITE DISCS



February 22 – 25, 2018

Course DiscGolfValues.com Overall Map



Local Course Rules

Cart Paths - The cart path is defined as the point where the roots of the grass and the concrete edge of the cart path (including raised edging) meet (unless marked by string). All other improvements (see examples below) adjacent to the cart path are not part of the cart path. The out-of-bounds line is a vertical up-and-down plane. The out-of-bounds line is part of the out-of-bounds area. Therefore, a disc landing on dirt or grass growing over a cart path edge is out-of-bounds when 100% of the disc is on the O.B.-side of the vertical plane.



Course Availability - Courses are closed after Wednesday. Players caught playing a closed course are in violation of Player Misconduct and subject to immediate disqualification.

Discs Retrieval (from Back Yards & Water Areas) - Entering into private yards or wading into water to retrieve a disc will be seen as Player Misconduct and subject to immediate disqualification and potential criminal/trespassing charges by the police.

Island Holes - Disc must come to rest on marked island. If island missed, take one-stroke penalty and next shot from the designated drop zone. For every additional shot which does not land on island, follow penalty rule (806.02(D)) for all other out-of-bound shots.

Sand Traps - The sand trap is defined as the point where the roots of the grass and the sand meet (unless marked by string). The hazard line is a vertical up-and-down plane. The hazard line is part of the hazard area. Therefore, a disc landing on grass growing over a sand trap is in the hazard when 100% of the disc is on the hazard-side of the vertical plane! Treat sand traps as a hazard (one-stroke penalty and play it where it lies). No relief provided from sand traps.

Selling of Merchandise - Permission is not granted to sell merchandise on Wild Horse property without consent of the Tournament Director. Such activities will be seen as Player Misconduct and subject to immediate disqualification.

Two Meter Rule - Not in effect for all courses, all holes.

Water Areas - Water areas are defined as the point where the water and the roots of the grass meet (unless marked by string). The out-of-bounds line is a vertical up-and-down plane. The out-of-bounds line is part of the out-of-bounds area. Therefore, a disc landing on grass growing over water is out-of-bounds when 100% of the disc is on the O.B.-side of the vertical plane!

Zero Tolerance - A player will be disqualified if in violation of any laws or regulations, even if activity occurs before or after a player's round.

Hole 1
Par 3 – 222ft

Aced in 2017 by **Jerry Goff** (prior reconfiguration)

HAZARD – Sand Traps

O.B. – Cart Path & Prior

RE-TEE - If throw from tee pad never crosses in-bounds, take one-stroke penalty and re-tee.

17 PRO STATS
<Par – 28%
=Par – 44%
>Par – 28%
Average – 3.1

SAND TRAPS - If disc comes to rest in sand trap, take one-stroke penalty and play it where it lies. No relief provided from sand traps.

17 AM STATS
<Par – 20%
=Par – 44%
>Par – 36%
Average – 3.3

New hole for 2018. Statistics from 2017 layout.

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Hole 2
Par 3 – 336ft

HAZARD – Sand Traps

O.B. – Cart Path & Beyond

17 PRO STATS
<Par – 1%
=Par – 53%
>Par – 46%
Average – 3.6

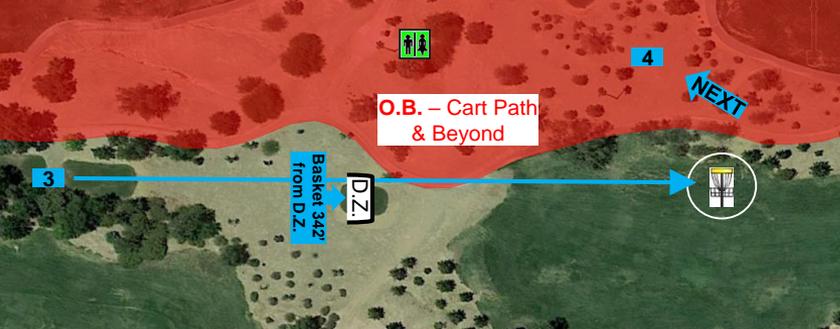
SAND TRAPS - If disc comes to rest in sand trap, take one-stroke penalty and play it where it lies. No relief provided from sand traps.

17 AM STATS
<Par – 12%
=Par – 74%
>Par – 14%
Average – 3.0

Reconfigured hole from 2017, had PRO/AM basket locations.

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Hole 3
Par 4 – 621ft



O.B. – Cart Path & Beyond

DROP ZONE - As approved by PDGA, if initial throw comes to rest anywhere O.B. left, take one-stroke penalty and next shot from drop zone. Follow normal penalty rule (804.04(D)) for all other out-of-bound shots.

'17 PRO STATS
<Par – 23%
=Par – 43%
>Par – 34%
Average – 4.2

'17 AM STATS
<Par – 14%
=Par – 44%
>Par – 42%
Average – 4.4

Same hole as 2016/2017, with slight tee pad & basket move.

Hole 5
Par 3 – 360ft



RE-TEE - If throw from tee pad never crosses in-bounds, take one-stroke penalty and re-tee.

O.B. – Cart Path & Prior

O.B. – Cart Path/Rope & Beyond

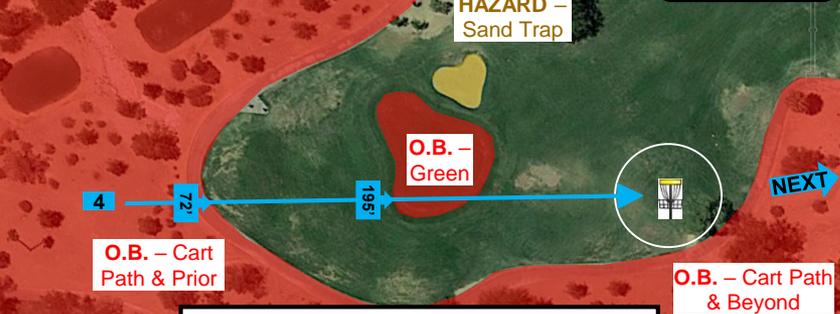
SAND TRAPS - If disc comes to rest in sand trap, take one-stroke penalty and play it where it lies. No relief provided from sand traps.

'17 PRO STATS
<Par – 16%
=Par – 63%
>Par – 21%
Average – 3.1

'17 AM STATS
<Par – 11%
=Par – 67%
>Par – 22%
Average – 3.2

Same hole as 2017, with slight tee pad & basket move.

Hole 4
Par 3 – 390ft



O.B. – Cart Path & Beyond

HAZARD – Sand Trap

O.B. – Green

O.B. – Cart Path & Prior

O.B. – Cart Path & Beyond

SAND TRAP - If disc comes to rest in sand trap, take one-stroke penalty and play it where it lies. No relief provided from sand traps.

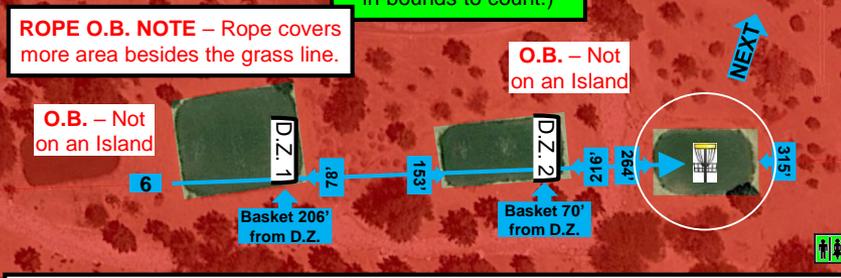
RE-TEE - If throw from tee pad never crosses in-bounds, take one-stroke penalty and re-tee.

'17 PRO STATS
<Par – 14%
=Par – 65%
>Par – 21%
Average – 3.1

'17 AM STATS
<Par – 5%
=Par – 60%
>Par – 35%
Average – 3.4

Same hole as 2017, with slight tee pad & basket move.

Hole 6
Par 4 – 294ft



CTP for Thursday thru Saturday pre-finals!
(Initial throw must land in-bounds to count.)

ROPE O.B. NOTE – Rope covers more area besides the grass line.

O.B. – Not on an Island

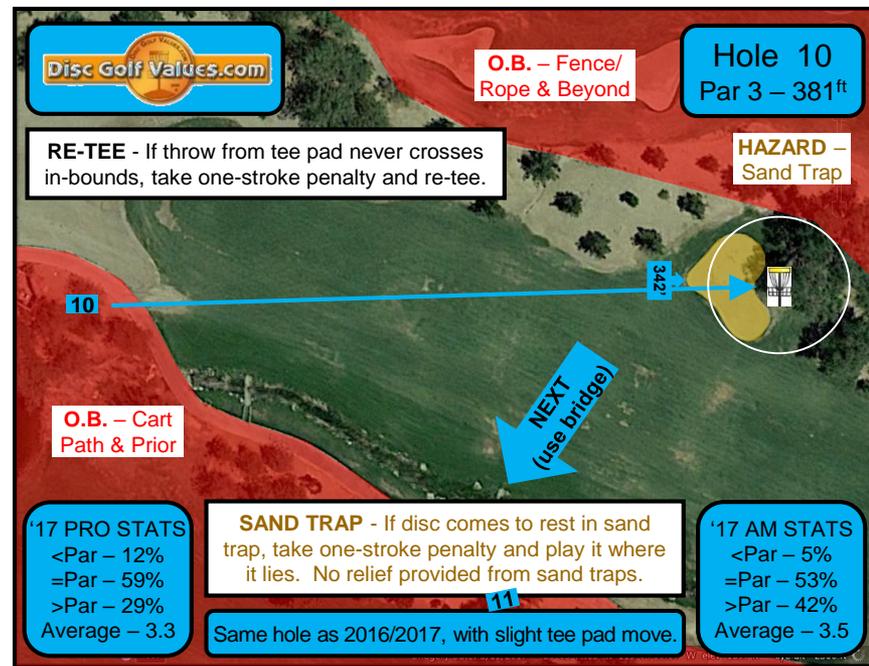
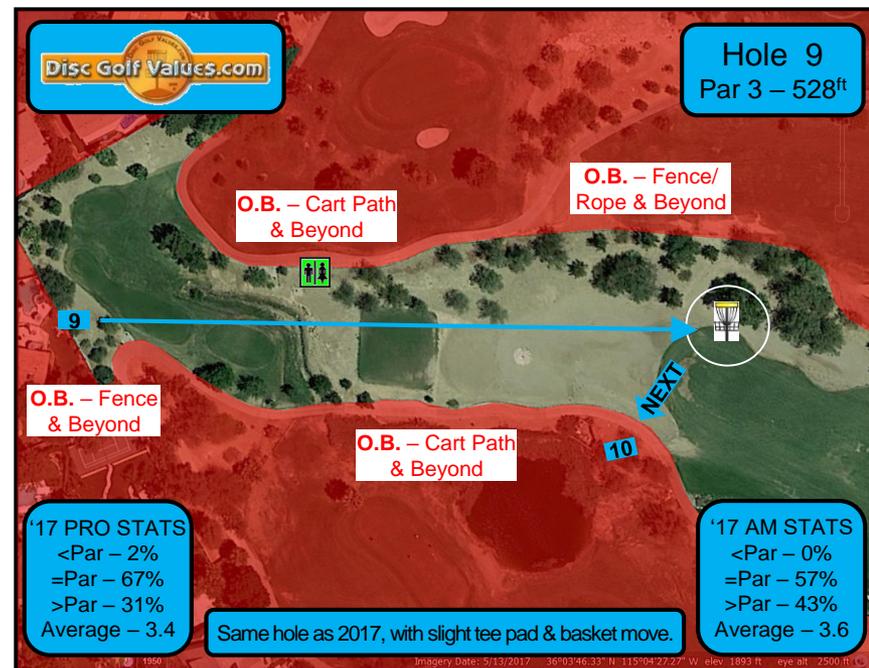
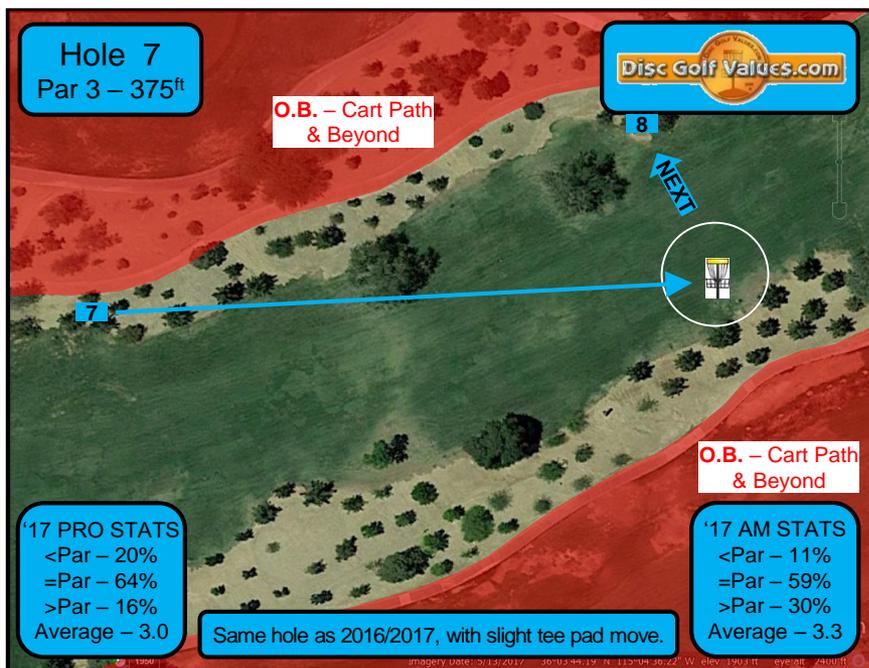
O.B. – Not on an Island

DROP ZONES – Disc must come to rest on an island. As approved by PDGA, if initial throw comes to rest out-of-bounds, take one-stroke penalty and next shot from the first drop zone. If any subsequent throws come to rest out-of-bounds, take one-stroke penalty and next shot from the second drop zone. Continue to use second drop zone, with one-stroke penalty, until disc comes to rest on final island. Follow normal penalty rule (804.04(D)) for all out-of-bound shots from final island.

'17 PRO STATS
<Par – 19%
=Par – 36%
>Par – 45%
Average – 4.6

'17 AM STATS
<Par – 14%
=Par – 31%
>Par – 55%
Average – 4.8

Same hole as 2017, with slight tee pad move.



Hole 11
Par 4 – 500ft

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HAZARD – Sand Trap

O.B. – Fence/Rope & Beyond

O.B. – Cart Path & Beyond

O.B. – Cart Path & Prior

ROPE O.B. NOTE – Rope covers more area besides the water line.

O.B. – Water/Rope & Beyond

RE-TEE - If throw from tee pad never crosses in-bounds, take one-stroke penalty and re-tee.

ROPE O.B. NOTE – Rope covers more area besides the water line.

'17 PRO STATS
<Par – 1%
=Par – 54%
>Par – 45%
Average – 3.6

'17 AM STATS
<Par – 0%
=Par – 45%
>Par – 55%
Average – 3.8

Same hole as 2016/2017, with slight tee pad move.

Disc Golf Values.com

CTP for Sunday's finals!
(Initial throw must land in-bounds to count.)

Hole 13
Par 3 – 249ft

HAZARD – Sand Traps

O.B. – Cart Path & Beyond

O.B. – Cart Path & Prior

SAND TRAPS - If disc comes to rest in sand trap, take one-stroke penalty and play it where it lies. No relief provided from sand traps.

O.B. – Green

RE-TEE - If throw from tee pad never crosses in-bounds, take one-stroke penalty and re-tee.

'17 PRO STATS
<Par – 48%
=Par – 43%
>Par – 9%
Average – 2.6

'17 AM STATS
<Par – 42%
=Par – 39%
>Par – 19%
Average – 2.8

Same hole as 2017, with slight tee pad move.

Hole 12
Par 3 – 375ft

Disc Golf Values.com

CART PATH RULE VARIANCE – Only hole on course where the cart path (and prior/beyond) is in bounds.

HAZARD – Sand Traps

ROPE O.B. NOTE – Rope covers more area besides the water line.

O.B. – Water/Rope & Beyond

SAND TRAPS - If disc comes to rest in sand trap, take one-stroke penalty and play it where it lies. No relief provided from sand traps.

'17 PRO STATS
<Par – 16%
=Par – 69%
>Par – 15%
Average – 3.0

'17 AM STATS
<Par – 6%
=Par – 68%
>Par – 26%
Average – 3.2

Same hole as 2017, with slight tee pad move.

Disc Golf Values.com

Hole 14
Par 3 – 471ft

O.B. – Cart Path & Beyond

O.B. – Green

O.B. – Cart Path & Beyond

'17 PRO STATS
<Par – 7%
=Par – 51%
>Par – 42%
Average – 3.5

'17 AM STATS
<Par – 1%
=Par – 48%
>Par – 51%
Average – 3.7

Same hole as 2017, with slight basket move.

