

BELL CANYON COMMUNITY SERVICES DISTRICT
30 HACKAMORE LANE, SUITE #5
BELL CANYON, CA 91307

Board of Directors Meeting
Regular Meeting
Date: June 8, 2015

In accordance with Government Code Section 54954, Notice is hereby given that the Board of Directors of the Bell Canyon Community Services District will hold a regular meeting at 7:00 on June 8, 2015 at 30 Hackamore Lane, Suite #8, Bell Canyon, California to consider those items set forth in the following agenda, except in accordance with Government Code Section 54954.2 [b]. Please note that the Board reserves the right to modify the order in which items are heard.

1. Call to Order
2. Roll Call
3. Public Forum-in accordance with Government Code Section 54954.3, every agenda for a regular meeting of the Board of Directors shall provide an opportunity for members of the public to directly address the legislative body on any item of interest to the public, before or during the legislative body's consideration of the item, that is within the subject matter jurisdiction of the legislative body, provided that no action shall be taken on any item not appearing on the agenda unless that action is otherwise governed by Government Code Section 54954.2[b].
4. Approval of Minutes from previous board meeting
Action: Approval of Minutes
5. Monthly Financial Report
Action: Motion and Accept the Reports as presented
6. Discussion and vote on CSD budget for 2015-2016. Public notice was recently published in the Warner Center News
7. Waste Management warning stickers for trash containers
8. Transfer of Emergency 800 telephone number responsibilities to the front gate.
1 [866] 307 9845
9. Bill Speer to register CERT with FEMA and any other appropriate agency
10. Cutting firebreaks around Bell Canyon
11. Work Compensation Insurance for the Bell Canyon CSD. Do we need it?

Agenda Posting Certification:

This agenda was posted on June 5, 2015, at the District Office, 30 Hackamore Lane, Suite 5, Bell Canyon, CA 91307, at 10:45 AM and on the Bell Canyon Website.

BY: *Jenni*