

# **Ryder Cup Rules**

The game consists of three 6 hole segments.

Handicaps will be applied on the first 6 holes only.

First 6 holes is best ball.

Rules:

1. Each player plays his own ball throughout these holes.
2. On each hole the lowest net score ( or best ball) is recorded.

Next 6 holes is Alternate Shot.

Rules:

1. Each player hits a tee shot from these holes.
2. The team then selects the tee shot from which to play the next shot. The player whose tee shot is not selected plays this shot.
3. The other player hits the next shot.
4. Players continue to play alternate shots until the ball is holed out.
5. Each player must contribute at least two drives.

Last 6 holes is “ Two Man Scramble”

Rules:

1. Each player hits a tee shot on these holes.
2. The team decides which shot is most desirable.
3. Both players play their next shot from that spot.
4. The best second shot is then chosen. The team will play their next shot from that location.
5. This procedure continues until the ball is holed out.
6. Each player must contribute at least two drives.

**If team A and Team B tie on any hole, then the hole is halved.**

**If playing as a twosome, play is best ball throughout.**

Unfortunately, this game can only be played by teams of two. If your group is a threesome, one player will have to play a regular game of golf, while the other two can participate in the Ryder Cup Competition and play best ball throughout, using their handicaps.

Any question contact Vern at : [vernnovack@gmail.com](mailto:vernnovack@gmail.com) or 604 306-6920

### Handicap rules for the first 6 holes

Working from the lowest handicap.

Example : Player A has a 12 handicap. Player B has a 14 handicap. Player C has a 20 handicap and player D has an 18 handicap.

Using the lowest handicap as zero, and subtracting the handicaps from player A.

Player B gets 2 strokes, Player C gets 8 strokes and player D gets 6 strokes.

Starting from the hardest hole on the score card, indicate the holes that the strokes will be taken from. Use all 18 holes to determine the handicap strokes allowed.

Scoring example: 1st ball white team 3. Blue team 3. Tie score

2nd ball White team 4 Blue team 5. Second ball doesn't count

There is no winner, therefore the score is carried over to the next hole.

Tied Matches: There are no playoff holes. If a match is tied at the end of 18 holes, then each team receives a 1/2 point.

Turn your score cards in to the official scorer. Points will be shown on the score board.

**Have a great day!**