



SHOW: VOLPHA CLASS: 17 Cimiled DATE: 8/8///

VRH - LIMITED COW WORK (Amateur/Youth)

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Point Panalties	

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- A Loss of working advantage
- D Failure to drive cow passed middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 Point Penalties:

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

10 Point Tenalty:

U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural

Off-Pattern (OP): Cannot i			

- A Turning tail
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Fallure to attempt any part of the class
- H Use of two hands (except in snaffle bit or hackamore)
- M More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

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JUDGE'S NAME (PRINTED):

Teremi	(Cox





SHOW:	VOLRHA	
CLASS:	117 (amadur	coni)

DATE:

VRH - LIMITED COW WORK (Amateur/Youth)

# RUN CONTENT Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely PENALTIES	
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JUDGE'S NAME (PRINTED):

PENALTY CONTENT





SHOW:	TOURHA
CLASS:	113 (open)
DATE:	7-31-19

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

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JUDGE'S NAME (PRINTED): JEREMY COX

JUDGE'S SIGNATURE: Leen (1)





SHOW:	10 UR MA
CLASS:	115 (amateur)
DATE:	8 21 10

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

0 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

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JUDGE'S NAME (PRINTED):

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VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: VOLRHA
CLASS: YOUTL

DATE: 4/2/19

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1 Point Penalties:							
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A - Loss of working advantage

- D Failure to drive cow passed middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 Point Penalties:

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

10 Point Tenalty:

U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural

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- A Turning tail
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- H Use of two hands (except in snaffle bit or hackamore)
- M More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

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JUDGE'S NAME (PRINTED): JERENY CON





show:1/0/AMA	
CLASS: Your	
DATE: 9/2/10	

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Fallure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tall is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disgualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

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JUDGE'S NAME (PRINTED):

JEROMY COX





SHOW:	VOL	RK	IA
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CLASS: Youth

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)

JUDGE'S NAME (PRINTED): EDDIE SMITH

- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

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SHOW:	VOLZHA

CLASS: YOUTH

DATE: 10-201-10

▼ERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

w/o	#			MANEUVER SCORES Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
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SHOW:	VOL	R	MA
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CLASS:

VERSATILITY RANCH HORSE - TRAIL

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

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- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#			Each horse	e/rider team is s 2 Extremely Po	cored between	OBSTACL 0-100 points a r, -1/2 Poor, 0 (nd automatical	y begins the ru	n with a score o	of 70 points cellent		F. Y.	ר ⊒	Ш	OFF PATTERN
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JUDGE'S NAME (PRINTED): FDDIE SMITH





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DATE: 8-31-19

▼ERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

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SHOW: VOUZH	X
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✓ ERSATILITY RANCH HORSE - RANCH RIDING

1	Point	Pena	lties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
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- Trotting more than three strides when making a simple lead change

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- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

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- Lameness
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- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

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JUDGE'S NAME (PRINTED): EDDIR SMITH

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▼ERSATILITY RANCH HORSE - RANCH RIDING

11	Poir	ıt	Pen	altic	es:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
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- Break of gait at walk or trot for two (2) strides or less

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- Break of gait at lope
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- Lameness
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- Illegal equipment
- Fall of horse/rider
- Improper western attire
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JUDGE'S NAME (PRINTED): LODIL SMITH

JUDGE'S SIGNATURE: Aller Smel





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CLASS: AM

DATE: 9-31-19

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VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
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- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

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- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
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JUDGE'S NAME (PRINTED): RDD/R SMITH

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VERSATILITY RANCH HORSE - TRAIL

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- Out of frame (per maneuver)
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w/o	#			Each horse -1 1/2	e/rider team is s ? Extremely Poo	cored between or, -1 Very Poo	ı 0-100 points a r, -1/2 Poor, 0 (nd automaticall Correct, +1/2 Go	y begins the rui ood, +1 Very G	n with a score o ood, +1 1 <i>1</i> 2 Exc	ellent		L ≻	>		RN
			1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	ATTE
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	On.	PENALTY	113					5	3 OP						70.0	
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			104.5	v4	ษอ		102	510	52		52.6		-			
	1	PENALTY	4		ろ			15		09				16 /	(F)	√
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	10:	PENALTY		CAA	TCH									aquee		
	10/	CONTENT														
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	J 000	PENALTY	1331	11				90				<u> </u>		ID	61)	/
	200	CONTENT	-1	-1/2	0	0	+1/2	()	+1/2	+112	+112	1112		10	-	12.17
			101	50.5			59		59.5	60	100.00	61/	' /	1		14-17

JUDGE'S NAME (PRINTED):





SHOW: YOUM

CLASS: 98 (amaxeur)

DATE: 8-31-19

VERSATILITY RANCH HORSE - CUTTING

1 Point Penalties:

- A Losing working advantage
- C Working out of position
- D Toe, foot or stirrup on shoulder
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

3 Point Penalties

- A Hot Quit
- B Cattle picked up or scattered
- D Back fence
- E Pawing or biting cattle
- F Spurring on shoulder

5 Point Penalties:

- A Horse quitting cow
- B Losing the cow
- C Changing cattle after a specific commitment
- D Failure to separate a single animal after leaving the herd
- E Blatant disobedience

10 Point Penalty:

U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A Turn Tail
- H Use of two hands on reins (except in snaffle bit or hackamore)
- M More than one finger between split reins or any fingers between romal reins
- F Failure to cut two cows

Disqualification (DQ):

- A Abuse
- B Lameness
- D Disrespect or misconduct
- E Excessive distrubance of herd
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

W(o				PENA	ALTIES			-1 1 <i>/</i> 2				i between with a sco	re of 70 po	ts and auto ints	•	egins the r		10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Cow 1	Cow 2	Cow 1	Cow 2	6 PO	Cow 2	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow		Eye Appeal	Comage	Average Cow 1/ Cow 2	10 P(PEN/	PEN/	ງວຣ	OFF PA	
Tie-E	3reaker		10					1/2.		0	A	0	0	<i>J</i>	0	7	~(1/2 /		\	70		8
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JUDGE'S NAME (PRINTED):

JERUNY GOX

JUDGE'S SIGNATURE:

(gX)

AQHA
AMERICAN QUARTER
HORSE ASSOCIATION



HORSE ASSOCIATION		
VERSATILITY	RANCH HORSE	- CUTTING

SHOW:				
CLASS:	97	(0 p	en)	
DATE:	0	4 1	. 73	

1	Po	inf	Pen	alti	es:

- A Losing working advantage
- C Working out of position
- D Toe, foot or stirrup on shoulder
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

3 Point Penalties

- A Hot Quit
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	и			PENA	LTIES			-1 1/2	RUN CONTENT Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent							10 POINT PENALTY PENALTY TOTAL		SCORE	OFF PATTERN		
W/O	#	Cow 1	Cow 2	Cow1	Cow 2	Cow 1	Cow 2		Co	ow 1			Co	w 2			Average	EN P	1 EN	၂၁၁	F PA
		1 P	1 POINT 3 POINTS 6 POINTS				Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow		Eye Appeal	Contage	Cow 1/ Cow 2		144		E	
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	263		ic	ЗА				0	0	0	-1/2	Ò	0	0	-/2	D	1.3% 1.3%			67/2	
									T												
																				:	

JUDGE'S NAME (PRINTED): JERUMY (O)

JUDGE'S SIGNATURE: / Comp

HA
N QUARTER



VERSATILITY RANCH HORSE - CUTTING

SHOW:	
CLASS:	99 (youth)
DATE:	9 - 21 10

1	Point	Penalties:	

- A Losing working advantage
- C Working out of position
- D Toe, foot or stirrup on shoulder
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

3 Point Penalties

- A Hot Quit
- B Cattle picked up or scattered
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		Cow1 Cow2		Cow1 Cow2		Cow 1 Cow 2		Herd Work	Control of Cow		Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Contage	Courage Cow 1/ Cow 2		PENALTY TOTAL	oos	OFF PATTERN	
Tie-Breaker																						1
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	149	IC	IA					-1/2	0	0	-1/2	0	0	0	- //2	1/2	\8\ 3\1		2	69		
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JUDGE'S NAME (PRINTED): Jearmy Conf