



Veterans Weekend Friendship Tournament November 12/13, 2022

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The tournament will be played under FIFA Rules as modified by the below stated changes and additions adhered to.

1. **Don't be a jerk. It's the "FRIENDSHIP" Tournament.**
2. **There are NO MEDICAL SERVICES or Trainers at the fields. If you need medical attention, call 911**
3. **All games will be considered FINAL, and NO PROTEST will be allowed.**
4. **Game schedule:** Game schedule will be posted on our website on the Monday prior to the tournament. All team coaches, managers, & players will be responsible for checking the tournament game schedule daily prior to their 1st game. Failure to check your teams schedule could result in a loss for not showing up at the right time or field. The game schedule will be posted on our website, www.FriendshipSports.com, mobile app, and physically posted at the tournament near the scoreboards.
5. **Length of Games:** All games will be played in 25-minute halves with a 5-minute half time rest period in between. Referees are required to keep a "running clock" therefore; time will not be stopped except for major issues.
6. **Game Times:** Teams must be ready to compete at the assigned scheduled fields, unless otherwise notified of change in field by tournament official. There will be a waiting period of 10 minutes for a team to show at the scheduled time of competition. Referees will keep track of time. In the event a game starts late due to waiting for a team to show up during the 10-minute waiting period, the team responsible for the delay will lose 1 point. Referees are responsible for noting the team's name and point penalty on the game scorecard.
7. **Inclement weather:** Games will be played, rain, shine, and through wind. Games will only be stopped for lightning. Should a Saturday game stop or be canceled for lightning that game will be rescheduled for the following day. Remaining games will start at originally scheduled times. Should the semi-final or championship final games not be played due to very heavy rainfall that does not permit continuance of competition these games may be declared canceled by the tournament director after consolation with the representative team coaches. Should a cancellation occur, the highest remaining seeded team in the respective division will automatically be declared the champion and the 2nd highest seed remain as the finalist.

8. **Uniforms:** All players must wear clean matching soccer uniforms (jerseys/shirts) with standard sized unique numbers on back. If the color of the jerseys is similar the home team must change. Limited sets of scrimmage vests will be available for rent. Home team is listed first on the schedule.
- a. Fitness Trackers (apple watches and the like) **must** be covered with a soft covering if worn during play. Recommended for everyone's safety to remove prior to play.
 - b. JEWELRY/ CASTS/ BRACES....
 - c. plain/smooth bands are allowed
 - d. large rings need to be removed or wrapped and taped
 - e. remove earrings
 - f. hard sided knee (or similar) braces or casts need to be wrapped with soft cover
 - g. **Referee onsite has final decision on their field as to what is or is acceptable on the field for safety. If you are unsure, please check with referee prior to start of game.**

9. **Shin Guards:** Shin guards are mandatory for all players. NO Exceptions.

10. **Team Roster & Waivers:** Must be completed online only.

- a. each player must be listed on roster by 11/2, 11:59pm.
- b. no changes to roster after Wednesday 11/7, 9pm, local time
- c. no adds to roster after 11/7, 9pm, local time
- d. online waiver must be signed by player no later than 11/11, 7pm, local time
 - i. every player is required to sign a liability release waiver to play.
 - ii. Players will be sent waiver via email prior to November 7th
 - iii. waivers are not automatically sent. If you have not received a waiver by November 4th, please contact us.
 - iv. DO NOT contact us prior to November 4th for waiver, we will send them when we are ready to collect that info from you.
 - v. waivers will not be sent any earlier than 30 days prior to the event.
 - vi. waivers will not be sent to any player that has errors on the roster. All errors must be fixed prior to a waiver being sent.
- e. 20 players maximum on the roster
- f. players must play in at least 1 preliminary game to play in semi-finals or finals.
- g. players will not be sent a waiver until all roster requirements have been completed (roster photo, ID photo, valid email).

11. Age Verification:

- a. If you are questioning the validity of a players age it is the team managers responsibility to view the online roster to match name/photo/name. Then approach the opposing team manager (kindly and calmly) WITH the referee before game start, or at the half with roster shown on smart device to make verification.
- b. Player is to present ID and wristband being worn to show that they match for validity.
- c. Teams that have been caught cheating, using players not listed on roster or DOB & name does not match wristband will automatically forfeit the remainder of the tournament and not allowed back the following year.

- d. Referee is to end the game if player age and name are not validated to correctly match the roster after reviewing ID. The score will be an automatic win to the team that abided by the rules. Winning team will receive points for all goals scored up until that point. If no score was recorded at time of verification an automatic score of 8:1:0 will be awarded

12. Wristbands: Each player must be wearing official tournament wristband to play in this tournament.

- a. Tournament officials will issue wristbands to team managers at Friday check in.
- b. Wristband to be issued and worn for all games, no exceptions. Players needing replacement bands will need to check in with ID again and pay for a new band. Replacement bands are \$10.
- c. Players not wearing wristband during play will be ejected
- d. Each player is to keep issued wristband on the entire weekend. There will be only one wristband per player per weekend.

13. Players on the Field (COED DIVISIONS): Maximum of 5 men and 5 women on the field always. Either gender can take penalty kicks during preliminary rounds.

- a. Must have equal # male/female players on the field at all times* (goalie excluded).
- b. Example: 5 Females/5 Males + goalie of either gender is correct.
- c. 3 Female/5 Males +goalie is **NOT ACCEPTABLE.** (If playing short and/or Red Card given, genders still need to be balanced)
- d. Max of 5 players per gender on the field at once
- e. *If a player is ejected from game (red card) team can play uneven number of players on field.
 1. Example: Team is playing with 9 players must be a mix of 5/4, not 6/3.
- f. Teams do not have to have equal number of players as the opposing team.
- g. Please see below for specifics on players that do not identify as "male/female"

14. Transgender Inclusion Policy:

Friendship Sports welcomes all soccer players, coaches, trainers, managers, administrators, and officials "without discrimination on the basis of race, color, religion, age, sex, sexual orientation, gender identity, gender expression or national origin."

- a. Friendship Sports promotes gender inclusion by allowing people to self-identify. The gender that a player identifies with is considered that player's gender. We reserve the right to ask for documentation that shows the stated gender is sincerely held and a part of a person's core identity when registered in if foul play is suspected.
- b. Cis males, unless identified as Transgender male, are not permitted to play in female divisions. Transgender females are welcome in women's divisions on the basis their identity is sincerely held.
 - i. [Cis males](#) (gender identity that matches the gender that they were assigned at birth) are not permitted to play in women's divisions. All other gender identities are permitted and will be held to the standard of being a sincerely held identity.
- c. Coed Divisions: The identity to which a player sincerely holds will be the gender recognized for the purpose of gender minimums and limits on the field of play. If the player does not identify as male/female within the common binary, the team will alternate

gender designated positions to be nonconforming gender positions. Example: teams are required to field 5 male and 5 female players plus a non-gender specific goalie, would designate:

- i. 1 female position as nonconforming if 1 person does not identify with a sincerely held gender
 - ii. 1 male and 1 female position if 2 persons do not identify with a sincerely held gender.
 - iii. 1 male and 2 female positions if 3 persons do not identify with a sincerely held gender.
 - iv. The process to alternate would continue in this pattern. For the purposes of subbing on and off the field, only the gender position altered can sub in for the nonconforming position. This procedure prevents someone from having to conform to a gender when they do not identify as one.
- d. Any team or player showing signs of homophobia, hate, or any other type of behavior that is anything other than welcoming and love will be banned from the remainder of the event with possibility of a permanent ban at all future events.
 - e. Tournament staff and referees have the right and will remove players and teams from this event with no refund immediately upon witnessing any inappropriate behavior listed above.

15. Minimum Players: All teams must have a minimum of 7 players to begin each competition at the scheduled time of play, on the field, in their positions (not standing on the sidelines).

- a. Teams with less than 7 players at the conclusion of the 10-minute waiting period will forfeit the game.
- b. The opposing team with more than 7 players present on the field shall be awarded the score of 1-0 and 8 points. Referees are responsible for recording this on the game scorecard.

16. Dual Roster Players: A player can play on 2 teams provided that each team isn't from the same division.

- i) Players must meet the age requirement for each team
- ii) All red cards issued will carry through for the team they are registered on when the card was given. When dual rostered it will not apply to the additional team they are registered on.
- iii) Suspensions for player misconduct will carry throughout the tournament for those players who are dual registered on all the teams they are registered on.

17. Illegal players/Team suspension from tournament: Any player caught playing on a team, for which they are not listed on the team final roster, or the wristband and ID do not match will be considered an illegal player. We have a zero tolerance for cheaters. Your team will be eliminated from the remainder of the tournament and not allowed back the following year.

18. Spectators & Team Supporters:

- a. Coaches/team managers will be held responsible for their sidelines.
- b. Only rostered participants are allowed on fields. All guests need to always remain on the sidelines.
- c. This is an adult event. Strongly discouraged to bring anyone under 18.

- i. Anyone under 18 will need to always remain with their parent or responsible adult. Nearly every event in the past we have found a lost child who is scared, doesn't know their parents phone number, and in some cases name (because your name is obviously mom or dad to them). It is always suggested when bringing your young child to any event to write in sharpie your number on their upper arm in case of emergency.

19. **Use of obscenities** (to include racial slurs, gender sensitive, sexuality sensitive in any language) or statements made to be taken in an offensive or threatening way will not be tolerated. It is the coaches/managers responsibility to keep their sideline fans and players in line. Failure to do so may result in a red card or up to disqualification from the tournament for your team.

20. **Fighting will not be tolerated.** Any team whose players, and/or supporters that enter onto a field during a disturbance, fight, and/or altercation may be suspended for the remainder of the tournament.

21. Home/Away Teams:

- a. Home team is listed first or on top of the schedule.
- b. Home Team furnishes the game ball
- c. Home team will choose "starting side"
- d. Opponents will "kick off". NO coin tosses.
- e. Home teams will occupy the East sidelines, Visiting Teams occupy the West sidelines

22. **Game Balls:** Teams are to provide their own game balls. We do not always have a working pump; it is recommended you bring your own. We recommend you bring several balls and clearly mark them with contact information to reduce loss.

- a. Home team supplies the game ball
- b. We recommend bringing extra balls, we do not always have them for sale.

23. Sidelines:

Each team will be designated a sideline

- a. Home team is to occupy the east sideline only
- b. Away team is to occupy the west sideline only
 - a. How to determine east vs west at James Regional Park? The LV Strip hotels are to the east, the mountains are to the west. All the fields run North/South! Or just look at the compass on your phone...
- c. Outgoing teams need to vacate the sidelines area as soon as reasonably possible so incoming team can set up for their game.
- d. No outside food or alcohol is allowed on the sidelines or in the park.
- e. No sunflower seeds, gum, or similar allowed on the fields.
- f. No tailgating, cooking allowed on fields in any area including the parking lot. Health permits required.
- g. NO TENT STAKES ARE ALLOWED ON THE FIELDS. They get left behind and ruin the lawn mowers and cause large holes in the grass.
- h. Keep the fields nice so we don't have to go back to the Silverbowl!

24. **Substitutions:** Substitutions are unlimited, for both teams, and allowed on all stoppages except free-kick restarts for fouls, offside, and penalty kicks. Note: Referees are required to keep a running clock therefore times will not be stopped except for medical emergencies when Public Service Emergency paramedics are on the field. In the event a game is stopped to wait for medical emergencies game may be considered final.
25. **Side Tackling:** Slide Tackling is not recommended for any teams due to the uncertainty of field conditions and additional contact exposure. Teams that collectively agree (both team managers and referee together) will be allowed to decide on slide tackle allowance prior to each game. Not agreeing prior to start of the game assumes NO SLIDE TACKLE. Teams should refrain from any slide tackling for the purpose of potential injury. Players who slide tackle another player do so at their own risk to themselves as well as their opponent.
26. **Tournament Score Cards:** A tournament scorecard will be provided to the referees for each game. Referees are required to accurately record the final game scores on the scorecards. To avoid problems in the reporting of the scores it is the **coach's responsibility to meet the ref after the game and physically double check the final games scores on the scorecard at the end of each game and sign the game card.** Scorecards are turned into tournament director within the following 60-90 minutes of game play and recorded and posted on the scoreboards near the tournament director's tent. Failure to verify any game score by a coach at the end of a game could result in a referee error on reporting a game score. Any problems must be reported to a tournament director or referee assignor prior to the teams next scheduled game or the score and assigned point value will remain as reported with no change regardless of a win-loss situation.
27. **Send off (Red Card) Violations:** A player ejected for a Red Card violation will be suspended for the remainder of the game to which they were issued the red card PLUS the following game. Teams will not be allowed to substitute a player for a red card violation and must pay shorthanded.
- a. Depending on the severity of the ejection the tournament director has the right to extend such suspension to additional games. A second red card offense will automatically suspend the player from the remainder of the tournament.
 - b. When asked by a referee, players receiving a red card must provide their name to the referee. Failure to do so requires the team coach to provide the name of the red-carded player. If no cooperation by the team coach is given, the referee will note on the scorecard and inform tournament officials. The game will continue with the red-carded player sitting out. The tournament director, who at her discretion, may suspend the team from further competition or impose other sanctions pending her review.
 - c. Red card follows the player on that team. Players double rostered that get a red card on 1 team will not be penalized on the second team unless a second offence occurs.

28. Players, Coaches, Managers who physically attacks tournament staff to include referees, line person, or directors will be automatically suspended for the remainder of the tournament, police will be called, charges will be pressed.
29. Any team that walks off the field during the match, as a protest gesture, will forfeit that game plus lose 3 points off the scoreboard.
30. **“No Show” Team:** A “No Show” team is defined as a team that does not show up to the tournament for circumstances beyond our control. A refund will not be given to the no show team.
- All remaining teams in the group need not show up for such scheduled games, all remaining teams will automatically receive 10 points and goals scored will be reported as 1:0
 - There is no financial compensation or reduced entry fee for any following tournaments for any team that ends up playing less than the minimum guaranteed number of games because of a no-show game at this tournament.
31. **Points: Win =6 points Tie= 3 points Loss=0 points**
- Each team will receive 1 point for each goal up to a maximum of 3 and 1 for a shutout.
 - Maximum allowable points per game are 10
 - A 0:0 tie will be counted as 4 points for each team (3 for tie, 1 for shut out).
32. **Forfeited Games (games 1-3):** Forfeit games will be scored 1-0 and will count as 8 points for the winning team. (6 for win, 1 for goal, 1 for shut out).
33. **4th Game Forfeited:** Teams whose 4th game was forfeited by its opponent will receive a score of 3:0 (3 goals for, 0 against) and 8 points.
- Teams that previously played a team that forfeited its 4th game will have their points REDUCED or INCREASED to 8 points depending on what was awarded at the time the game was played.
 - Goals that were earned will be kept the same.
 - Teams placed into a group where another team had forfeited its 4th game may be eligible to advance within their group due to the adjustment of points awarded. Therefore, it is extremely important for all the teams to check the final points allotted within their respective groups prior to the finals.
 - There is no financial compensation or reduced entry fee for next year’s tournament for any team that ends up playing less than the minimum games as a direct result of a forfeit game at this tournament.
 - Teams that forfeit preliminary games will not be allowed back to the tournament in the following year.
 - Teams must have played all their preliminary games to advance to semi-finals/finals regardless of total points awarded.

EXAMPLE of score changes...

- A team which won against the team that forfeited its 4th game with a score of 5:0 for 10 points earned will have the 10 points reduced to 8 points. The 5 goals scored will be kept and counted**

2. **A team which lost against the team that forfeited its 4th game with a score of 2:0 had earned 0 points will be granted 8 points.**
3. **All the points (not goals) are changed to be even across the board. The team who didn't play their 4th game because it was forfeited against does not have the opportunity to play and score 10 points, therefore the only way to make it fair is to adjust all teams score that the forfeited team previously played.**

34. Age Variables:

All players must be OVER 18 on tournament date. NO EXCEPTIONS.

- **Age is determined by year not date. Must be division age in 2021 to play in that division.**
- Example: to play in over 40, you must be 40+ or turning 40 by December 31st.
- Gift players: are considered a gift player if they are in the age range below. As stated above age is determined by year not date. If you are 39 years old, but turning 40 in this calendar year and you are playing in over 40 you are not considered a gift player.
 - In Over 30 divisions we allow 3 players 27+
 - In Over 50 divisions we allow 3 players 47+

35. Determination of group winners: The team with the highest number of points at the end of the preliminary games will be declared as the group winner. In the event there is a tie the highest number of points at the end of the preliminary games the group winner will be decided in the following order:

- a. Goals Against- The team with the least goals scored against them
- b. Goals For- The team scoring the most goals at the end of the preliminary rounds, if then tied then
- c. Penalty Kicks of 5 alternating between teams
- d. If still tied, then sudden death. One penalty kick, alternating between teams.

36. Determination of semi-finals vs finals

- a. In divisions with 5 or less teams there will be no semifinal game.
- b. In divisions with 6 or more teams there will be both a semifinal and final games.
- c. In divisions with 3 teams, each team will play each other twice and the team at the end of all games will be determined the division champion
- d. See #36 of this document for specifics on how seeding is determined

37. Seeding for all divisions are the same.

Seeding will be assigned to each team. Example: The team with the most points will be known as Seed 1, etc. The seeding selection process is as follows:

- A. Team with the most points, if tied then
- B. Team scoring most goals at the end of the preliminary rounds, if tied then
- C. Team with the least goals scored against them (goals against), if needed
- D. Goal differential
- E. Coin Toss

Once all 4 teams have been seeded, the matchups are as follows:

1st Seed vs. 4th Seed

2nd Seed vs. 3rd Seed

If the 1st and 4th or 2nd and 3rd seeded team come from the same group within their division, they will be moved to opposite seeding group to not play against each other again.

38. **Forfeiture of a Semi-Final Game:** Any team qualified to compete in a semi-final game, yet for whatever reasons decided that they will not be able to play a match, then “forfeiture” will be declared and a winning score of 1:0 will be awarded to the opponent. The opponent will automatically advance to the championship final game.
39. **Forfeiture of a championship final game:** Any team qualified to compete in a Championship Final game, yet for whatever reasons decided that they will not be able to play a match, then “forfeiture” will be declared and a winning score of 1:0 will be awarded to the opponent. The opponent will be announced as the champion for that division.
40. **Tie standings for all Semi-Finals and Championship Final Games.** Semifinal games and championship games will be played until a winner is declared. Should a tie exist, the game shall continue as follows:
- In 5 alternating kicks between teams, if still tied, then
 - Sudden death. 1 penalty kick, alternating between teams.
41. **Division Champions.** All division winners will receive a player award, team banner, and the team will get 50% discount on 2022 tournament entry. There is no award for second place. Teams that win are asked to return to the tournament director’s tent for team photos and awards immediately following the game. Awards will not be shipped, must be present to claim. Awards will be given to each rostered player.
42. **All situations not covered by these rules will be resolved by the Tournament Director, Salina Pagan and Juan Guzman, Referee Assignor. Their decisions will be stated as final.**

There is no medical staff at the fields!

If you or a teammate is injured, it is YOUR responsibility to contact emergency services. 911 operators and first responders need to talk to the people at the scene to provide proper phone support until they arrive. YOU need to call 911 if the situation requires it.

- Address of the fields is 8400 W. Robindale Rd, LV, NV 89113. (James Regional Sports Park)
- Nearest hospital is across the street. Dignity Health San Martin Campus, 8280 W Warm Springs Rd, Las Vegas, NV 89113

COVID-19 SAFETY & Additional Info below...

November 2022 Friendship Tournament Info

FIELDS:

This event will take place at the James Regional Sports Park

- No metal stakes for shade tents/canopies will be allowed.
- No animals allowed (this is a permanent rule at this park by CCPR)
 - If you require a service animal, we recommend you do not play in this event attend as a spectator. We do not have the approval or ability to verify the validity of service animal

documents, nor are they allowed at this facility in the field pods. It is a HARD NO on animals.

- No BBQ grills, cooking setups will be allowed
- No Tailgating on the fields or in the parking lot is allowed.
- No Overnight RVs allowed in parking lot.

SIDELINES

Teams will be designated sidelines for each game. (Home = East, Away = West)

- Teams are responsible for keeping the sideline trash free. If you need a trash bag, we have extras to give you at the event tents.
 - You must dispose your trash IN the trashcan. Not leave a bag on the field, put it in the can!
- ANY TEAM leaving trash at the sideline will be **penalized 1pt and red carded** per occurrence. Referee will inspect sidelines and notate on game card at the completion of each game.

ROSTERS

Password is required to view only. Team managers will have these 30 days prior to event.

- The Roster is online, on our website. You must complete this online
 - Manager listed on roster is not considered a player. To play, manager must add themselves as a player.
- Your roster will be due no later than 11/2. Limited changes will be allowed between 11/2 – 11/7. No adds after 11/7 7pm PST.
- You may only have 20 players on your roster when rosters close on 11/7, 7pm local time.
 - The system will allow you to enter more than 20 players. I am aware sometimes you have last minute drops, and it is a scramble to get the new player in before the deadline. I would recommend you recruit a few additional players if you have flakes on your team. Add them to your roster, everyone on the roster will be sent a waiver, they complete it, and then everyone is ready to go on that level. You can clean up the roster in time for the 11/7 deadline as needed. It is way easier to delete someone prior to the event than it is for you to be scrambling 3 hours before the deadline to add someone...You all have been there, and you know what I am talking about. Let's not play that game anymore. Just add a few more players (a few, not a half dozen) and prior to the final deadline make sure you delete the extras.

Vaccinated.... this section is for you

How do I present my vaccination card?

- You can upload a copy of your card to the roster when you register yourself. It is not mandatory to do it this way, it is just a way to make it faster for the check in process. Your vaccination card has no medical info on it, just the batch number of the vaccination you took.
- Booster not required for full vaccination

NOT VACCINATED.... This section is for you!

You will be required to show proof of a negative COVID-19 test prior to being pick up your player credentials.

Tests accepted:

- A PCR/NAAT or antigen COVID-19 test taken within 48 hours of event (11/10 or later).
 - If you choose this option, you will be able to upload your results via the roster starting on 11/10. Once results have been verified your team manager will be able to pick up your player credentials.
 - **Deadline to upload test will be Friday 11/11, 7pm. No submissions will be allowed after this time and player WILL NOT be able to play. NO EXCEPTIONS.**
- Home test kits (a few examples are: BinaxNow or QuickVue) **will ONLY be accepted at Friday check in.**

- If you are choosing to do an at home test you must bring a new unopened test to the check in on Friday (between 2pm-7pm only) and take test in front of our staff.
- **WE WILL NOT ACCEPT HOME TESTS AFTER FRIDAY AT 7pm.** If you are not going to arrive prior to 7pm on Friday, you must upload a time stamped diagnostic/antigen test taken no earlier than 11/11 (see above option).
- Deadline to take test in person will be Friday 11/11, 7pm. No submissions will be allowed after this time and player WILL NOT be able to play. NO EXCEPTIONS.
- **How soon to the event date should I take a COVID-19 diagnostic test?**
We are requiring the test to be taken within 48 hours prior to the check in event on 11/11.

QUESTIONS, AND ANSWERS.....

I am ineligible for vaccination due to underlying health conditions, religious reasons, or whatever the case, am I unable to play in this tournament?

You **will not** be allowed to play in this event **without proof of a negative COVID-19 test**. Your reasons for not getting vaccinated are yours and we don't need to know why, we don't care... If you want to play you need to take the test.

Team Check In

- Team manager can check in the entire team and pick up the wristbands for all players ONLY if the entire team has uploaded proof of vaccination/negative test to the roster.
 - Players that need to show proof of negative test or do in person must do so by 11/11, 7pm. Players that fail to do this will not be eligible to play. NO EXCEPTIONS.
 - Team manager has access to view all players status. Players with a "ready to play" under their name on the roster are ready to play and DO NOT need to do anything further. The team manager WILL be able to pick up these players wristbands on Friday.
- **Check in location**
 - James Regional Sports Park – Merchandise tents.
 - [Friday 11/11, 2pm – 7pm](#)

Will at home COVID-19 tests be accepted? [See above](#)

Will I have to wear a mask? [That is a personal choice, you do you.](#)

Does the team manager need to provide negative test?

[If you are on the roster as a player, yes. Anyone listed as a player must show proof above.](#)

Do the spectators have to prove proof of negative test? [No](#)

Any changes that need to be made to the guidelines above based on local directives will be made as we know them. This document will always remain updated with our current requirements. See footer for the last time this was updated.