MICHIGAN SOCCER CLASSIC TOURNAMENT NOV 13-15, 2020 ALL MI EXECUTIVE ORDERS WILL BE FOLLOWED

Tournament Director: Tournament Website: Mailing Address:

Linda Schlaupitz www.michigansoccerclassic.org Michigan Soccer Classic Tournament, P.O. Box 70502, Rochester Hills, MI 48307 248-941-5160

Tournament Phone:

Application

- 1. Log onto www.michigansoccerclassic.org 2.
 - Print out and completely fill in the application form.
 - Please indicate level of play a.
 - Please supply your oldest player's birth date to assure proper age group. b
 - If your coach has more than one team in the tournament, list all teams by name & age group in the comment C. section. We will do our best to avoid coaching conflicts.
 - **Registration Cost:** d.

U6 – U10 Boys	\$575	U6-U10 Girls	\$575
U11-U12 Boys	\$650	U11-U12 Girls	\$650
U13–U19 Boys	\$650	U13-U19 Girls	\$650

Send completed application and payment. This entry fee is non-refundable. INDICATE YOUR TEAM 3 NAME/AGE/GENDER ON THE CHECK. Checks are to be made out to Michigan Soccer Classic and mailed to:

> **Michigan Soccer Classic** P.O. Box 70502 Rochester Hills, MI 48307 Attn: Tournament Registration

- Applications and tournament fees & registration must be received by October 21, 2020. 4
- 5. Notice of acceptance/non-acceptance will be emailed shortly there after.

Acceptance and Fees

- Making your payment does NOT guarantee acceptance into the tournament. Any team not accepted will have its tournament fee refunded.
- No refund of tournament fees once team applies to the tournament.

Due to contractual commitments there are absolutely no refunds of tournament fees.

Age Groups	Fee
U06 - U10	\$575
U11 - U12	\$650
U13 – U19	\$650

Division Placement

When possible we will have multiple divisions. The Tournament Directors reserve the right to create separate or adjust age divisions to facilitate tournament bracketing. Special requests for team placement in higher bracket will be considered. If there are enough teams to support the single age groups for each gender, we will for division by age and gender. If there are not enough teams to support the single age groups, the Tournament Committee may form single gender multi-age groups.

Under 19	Birth Year 2002
Under 18	Birth Year 2003
Under 17	Birth Year 2004
Under 16	Birth Year 2005
Under 15	Birth Year 2006
Under 14	Birth Year 2007
Under 13	Birth Year 2008
Under 12	Birth Year 2009
Under 11	Birth Year 2010
Under 10	Birth Year 2011
Under 9	Birth Year 2012
Under 8	Birth Year 2013
Under 7	Birth Year 2014

Age Groups

Age groups will follow the registration matrix for age groups and birth dates. Please note all teams will be bracketed based on their oldest player on the team.

Team Age Eligibility

Team age is determined by oldest player birthdate using the chart above. If you are found to have a player who is older than the age division you applied for, you will forfeit all your games.

Team Eligibility

Team rosters for the seasonal year 2020-21 will be accepted or teams can fill out the Tournament Only Roster to create their team. Team age is determined by 2020-21 year.

Check-in Registration

Pre Tournament Team Registration:

Teams are to preregister by sending a copy of the required documents by email or mail BEFORE OCT 28 Please official stamped rosters (WITH UNIFORM NUMBER WRITTEN IN) or Tournament Only Roster. By emailing a copy of all documents to LAS1978@comcast.net By mailing a copy of all documents to Michigan Soccer Classic, PO Box 70502, Rochester Hills, MI 48307.

Team official must have the following documents at each game:

- Player ID Passcards/Player Passbooks or In the case of recreation team without passcards copy of birth certificate with player photo attached or passport or for high school players driver's license
- Copy of Team Roster with player uniform numbers written in. •

Laws of the Game

The tournament will be played in accordance with MYSL, MSYSA & FIFA Laws of the Game, except as modified by these rules.

The Ball

Tournament ball will be provided by home team and FIFA approved.

- Size 3 U6, U7, U8 4v4
- Size 4 U6, U7, U8, U9, U10, U11, and U12 •
- Size 5 - U13, U14, U15, U16, U17, U18, U19 & Adult

Number of Plavers

The small sided games format adopted by MSYSA board of directors will be used for all appropriate age groups

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	Age Group	Playing Format	Maximum Roster Size	Minimum player #
	U06/7/8	4 v 4	8	3
	U07/8	7 v 7	14	6
	U09	7 v 7	14	6
	U10	7 v 7	14	6
	U11	9 v 9	18	7
	U12	9 v 9	18	7
	U13 to U19	9 v 9	22	7

Uniform

- In case of a conflict, home team will wear alternate jersey.
- All players **MUST** wear shin guards that are covered by their socks.
- Each player must wear a uniform.
- Casts, splints, or body braces made of a hard substance must be covered on all exterior surfaces with no less than 1/2 inch thick, high density polyurethane, or an alternate material of the same thickness and similar physical properties to the protect the injury. Referee or Tournament Director must grant permission.

Duration of the Game			
Age Group	Game Time		
U6/7/8 4v4	4 –10 minute quarters		
U07/8	2 - 25 minute halves		
U09	2 - 25 minute halves		
U10	2 - 25 minute halves		
U11	2 - 25 minute halves		
U12	2 - 25 minute halves		
U13	2 - 25 minute halves		
U14	2 - 25 minute halves		
U15	2 - 25 minute halves		
U16	2 - 25 minute halves		
U17	2 - 25 minute halves		
U18	2 - 25 minute halves		
U19	2 - 25 minute halves		

Game Clock

The game clock will not be stopped because of an injury to any player. Due to the time allowed for completion of all games, the clock runs continuously. There is no additional extra time added to any period. In the event of anything preventing the game from completing during the schedule time, the score shall stand if at least one-half of the game has been completed. The tournament director reserves the right to shorten game times in order keep games on schedule.

Home Team

- 1) Team listed first on match schedule is "home" team.
- 2) Home team responsible to change jerseys if referee determines colors are similar

TEAM PLAYERS AND SPECTATORS Both teams, players and their coaches are on the same side of the field on their own half of the field. All other spectators will be on the opposite side line. No spectators behind the goal. <u>NO Mechanical sound/noise devices.</u>

Substitutions Are unlimited and maybe made:

- 1. After a goal by either team
- 2. Before a goal kick for either team
- 3. Before a throw-in in your favor
- 4. At beginning of any period of play
- 5. After an injury by either team.

Scoring Teams will play within their respective division. The teams will be ranked in order of points earned for wins and ties.

- 3 points for a win
- 1 point for a tie
- 0 points for a loss

<u>Forfeits</u> A maximum 5 minute grace period will be allowed after scheduled kick-off time before the game is awarded to an opponent. A forfeit will be recorded as a 3-0 score. A team that is responsible for a forfeit for any reason (i.e. late, having illegal players, referee abuse, etc.) may not advance in the tournament or play in finals.

<u>Tie-Break for U8-U19</u> Points will be awarded in the following manner:

3 points for a win 1 point for a tie 0 point for a loss 3 points for a forfeit, resulting in four (4) goals for the winning team

In no case shall a team that has forfeited a game be declared a flight winner, or a wild card team. If an apparent flight winner forfeits a game, the team in the same flight with the next best record shall be named flight winner. Ties will be allowed except for playoff games. If two (2) teams are tied at the end of a playoff game, Two (2) five (5) minute overtime halves will be played to completion. If the game is still tied, penalty kicks from the mark will be taken according to FIFA rules to decide the game, at the field the game was played on or as designated by the Tournament Officials.

In the case of ties, to determine the flight winner or wild card berth, the following procedure will be used to determine team ranking at

the end of the preliminary round of play:

- 1. Team with most wins.
- 2. Winner of head to head competition (only if all teams play each other otherwise skip to #3).
- 3. Highest goal difference, (goals for minus goals against, maximum four (4) goals per game.)
- 4. Least number of goals scored against.
- 5. Penalty kicks.

<u>Only</u> the second place team in a division can become a wild card team. In no case will a wild card team play a team from its own flight in a first round playoff game. Tournament Director has final decision.

Rule Modifications for Small Sided Games

Elimination of Heading Policy

- All players in the U11 age group or younger may not head the ball.
- A header by these players shall result in an indirect free kick awarded to the opponent at the spot of the infraction. If the
 header occurs within the goal area, the indirect free kick shall be taken on the goal area line parallel to the goal line at the
 point nearest to where the infringement occurred.

A) 4v4 U7 playing U8 (U8Y) & U8 Modified Rules According to MYSL Rules (U8)

- Game time is four 10 minute quarters
- No Goalkeeper
- The offside rule is NOT enforced.
- Pass back rule NOT enforced
- Goal Kicks game is restated with player kicking ball in from end line where ball went out opposing team retreats to their half of field.
- When the ball crosses a sideline, the game is restarted with a kick-in from where it crossed the sideline players must be 5yds away.
- All free kicks are INDIRECT (except penalty kicks) with the opponents 5 yds away. A goal may be scored directly from the kick-off.
- The start of play shall be kick-off from a center mark with opposing team 5yds away on their side & a goal may be scored at the kick-off.
- Corner kicks will be taken and a goal can be scored directly from a corner kick.
- No Penalty Kicks if player uses hand to prevent goal, ball is placed 10 yds from goal for indirect kick.
- Player substitutions may be made, by either team at any time.

B) 7v7 U9-U10 Modified Rules (U8 playing U9 (U9Y), U9 & U10)

- The offside IS enforced only between the area of goal line and buildout line (or cones)
- Goal Kicks FIFA Rules
- <u>The pass back rule IS enforced.</u>
- When the ball crosses a sideline, the game is restarted with a throw-in from the spot where it crossed the sideline.
- <u>Goalie, after handling the ball, cannot punt or drop kick the ball.</u> NOTE: By definition, ALL drop kicks by the goalkeeper would be considered a violation of this rule. Violation of this rule will result in awarding a throw-in to the opposing team of the offending goalkeeper at the nearest If the ball is drop kicked or punted an indirect free kick will be awarded to opposing team. The 6 second rule will be enforced when goalkeeper has possession of ball and II opposing players are behind the build outline. A goalkeeper intentionally touching the ball with hands after ball is released from possession and before it has touched another player will be enforced.
- A build out line or cones must be placed on the fields 14 yds from end line and across the field touchline. When goalkeeper has
 possession of the ball in their hands on a goal kick or free kick, opposing team must retreat beyond the build out line until goalie
 releases ball. Attackers can cross the build out line when the ball leaves the penalty area from a goal kick, free kick in penalty
 area or when goalie gives up possession from hands. Players from same team as goalie are allowed within the area of the build
 out lines.
- All players must be eight (8) yards from all restarts.
- All free kicks are INDIRECT (except penalty kicks) with the opponents at least 8 yards from this mark on their side of the field. A goal may be scored directly from the kick-off.
- The start of play shall be kick-off from a center mark and all opponent players must be 8 yards from this mark on their side of the field. A goal may be scored directly from the kick-off.
- Corner kicks will be taken and a goal can be scored directly from a corner kick.
- Penalty kicks taken according to FIFA rules from yard line eight (8), centered in front of the goal.
- Player substitutions may be made, by either team, on any restart when the ball is out of play
- If a team has at least Six (6) players, the game will start on time. A team with less than 6 players will be considered a forfeit.

C) <u>9v9 Modified Rules (U11-U19)</u>

- The offside rule IS enforced.
- Goal kicks FIFA rules.
- The pass back rule IS enforced.
- When the ball crosses a sideline, the game is restarted with a throw-in from that spot where it crossed the sideline.
- The goalkeeper, after handling the ball may punt or play the ball to a teammate.
- All players must be eight (8) yards from the player taking any restart.
- Fouls & Misconduct restarts may be direct or indirect. FIFA laws apply.

- The start of play shall be from the center mark and all opponent players must be eight (8) yards from this mark on their side of the field. A goal may be scored directly.
- Corner kicks will be taken and a goal may be scored directly.
- Penalty kicks will be taken from the 10 yards from the goal line, at a mark or place that is approximately the center of the goal.
- If a team has six (6) players the game will start on time. A team with less than six will be considered forfeiting.
- Players may be substituted can be made by either team on any restart when the ball is out of play.

<u>Ejections – Red Card Policy</u> Players/Coaches/Mangers, etc. are expected to conduct themselves within the spirit of the Laws of the Game. Referee abuse will not be tolerated and will be reported per MSYSA guidelines.

- A player/coach/manager that is ejected from a game will be ineligible to participate in the next scheduled game. Coaches must leave the field when suspended. Coaches may be carded or ejected for failure to control their sidelines/players. **3 Yellow Cards** in same game or **3 during tournament games equal Red card**.
- An ejected player may not be replaced. Therefore, the team will play short. If the ejection causes the team to play with less than the minimum required, the game will be stopped and the offending team will forfeit.
- The Michigan Soccer Classic, in agreement with the USYSA Tournament Hosting Agreement, will take the following action:
 - The issuance of all red cards, yellow cards, and other matters involving the conduct of a team, its players, coaches, or spectators will be recorded by our organization. This information shall be reported to the home State Association and home Club/League.
 - Any player/coach/manager etc. that receives a red card and does not sit out the required number of games during the Tournament must sit out the required number of games starting with their next League game.

<u>Trophies</u> All tournament age groups will play a championship game except Divisions with 4 preliminary games then winner determined by tie breaker rules. U8-U19 1st place teams will be awarded individual trophies or medals or tshirts - if the championship game cannot be played, first place will be determined by tie breaker rules.

Protest & Disputes There will be no protests. All officiating decisions are final. All referees will be current 2020 USSF Certified & assigned by a 2020 USSF certified assignor who will assign referees using Game Officials. Any out-of-area referees will need to show photo proof to verify identity. All disputes for non-referee decisions (e.g. Player eligibility issues, or disputes over tournament rules) will be handled by the Tournament Director or the Tournament Committee. All decisions are final, no appeals will be allowed.

<u>Behavior</u> We reserve the right to remove any person or team who intentionally violates conduct rules. These include verbal or physical abuse of referees, volunteers, and/or spectators; plus the following posted rule signs: no alcohol, and no smoking on the Borden Park Complex. Smoking will be permitted only in designated parking areas. No noise makers or drones allowed. Referee abuse will not be tolerated and games will be suspended with offending team forfeiting game & team cannot move forward to final and may be suspended from tournament as determined by tournament committee.

<u>We are a Stay to Play Tourament</u> Tournament hotels have specials for out of town teams see

www.michigansoccerclassic.com for hotel information & contacts. Please make sure to use this service to assure you get the best possible room rates. If you need help setting up a block of rooms, please call 248-941-5160.

The Tournament Committee reserves the right to decide all matters pertaining to the tournament and its judgment is final. Tournament Committee reserves the right to change rules at any time. Due to contractual commitments there are absolutely no refunds of tournament fees for any reason in the event the tournament is cancelled. Full refunds will be given if the tournament cancels due to not enough teams.