

Welcome to Briscon 2025 Star Wars Legion. The following document will show how the competition will work. Read it carefully, even if you're a tournament veteran, there may be some differences to competitions that have participated in the past.

# Where?

Mt Gravatt Showgrounds

1644 Logan Rd, Mount Gravatt QLD 4122.

# When?

May 17th & 18th 2025.

# **Event Structure**

#### Saturday

8:30am - 8:45am Sign in / Briefing 8:45am - 11:15am Round 1 11:15am - 12:00pm 12:00pm - 2:30pm 2:30pm - 5pm Sunday 8:30 - 8:45am 8:45am - 11:15pm 11:15pm - 12:00pm 12:00pm-2:30pm 2:30pm - 3:00pm Awards & Pack

# Lunch Round 2 Round 3 Results of Day 1 Round 4 Lunch Final Round 5

# **Event Cost?**

BrisCon is \$60 for both days. BrisCon like many Conventions allocates space based on the popularity of the game. Currently we have 32 spots reserved, however these spots will be "cannibalised" by other games that have players sign up early. Please, if you want to attend sign up early. You can sign up here: http://www.briscon.com.au/

# **Army Lists**

Lists are to be submitted by Midnight Wednesday May 14th via the tournament website Briscon 2025 • Longshanks event 24248

# Rules

The following documents are available from FFG Star Wars Legion Website: Legion: Rules & Organized Play atomicmassgames Star Wars: Legion Rules Reference Star Wars: Legion Errata Reference Star Wars: Legion Points update **Tournament Placing and Awards** 

There will be 3 awards presented, and each player will be eligible for only 1 placing award. There will be Official Organised Play prizes for the event in addition to Awards and Prizes provided by Phoenix Games Australia in which every player will receive extended art cards. With the addition of further Sponsors more prizes will be added and announced closer to the date.

# **Rounds**

The first round will be determined randomly with following rounds run as a Swiss tournament.

# **Your Army**

All official units released prior to the event will be available to use within your 1000 point army. Alternate models will be allowed during the tournament if it is clear what that units represents.

#### Scoring

Scoring will be determined by the following in order -

- 1. Win/Loss points
- 2. Strength of Schedule
- 3. Points Defeated

# **Grand Admiral**

No battle plan survives first contact with the enemy... but this player has used wit and tactics to complete their missions. The player with the most wins and highest ranking of Strength of

Schedule will be awarded the rank of Grand Admiral. In the case of a tie the highest Sportsmanship score will be used to determine the sequence of overall rank between players. Awards will also be presented to the second placed player.





## **Best Painted Force**

Master of the brush! The player with the highest Painting Score will win this award. In the case of a tie the player that received the most Sportsmanship Points will win. To enter the Best painted Force award you must have painted all of your units yourself. The painting standard of your force will be rated by the following.

Painting Award checklist.

#### Points Standard (up to 8 painting points)

- **0-4** Is the entire force cleanly and neatly painted?
- **0-2** Does the force "look" like a cohesive force? (i.e. consistent colour scheme and/or style)
- **0-2** Have bases been painted and/or textured?

#### Advanced (up to 8 painting points)

- **0-2** Have the details been painted? (weapons, accessories etc.)
- **0-3** Has shading, highlighting, weathering or decals been used?
- **0-3** Is there any freehand work or conversions?
  - Player's Choice (4 painting points)
- 4 The single player with the highest number of votes received from all players (only 1 player can receive these points).

## **Sportsmanship Award**

All round nice guy that has also mastered the art of war!

The player with the highest Sportsmanship Score will win this award. In the case of a tie, the sequence of rank between tied players will be determined by Tournament Points as it's often more difficult to maintain a good sportsmanship score if your beating your opponent to a bloody pulp!

This category has been included to encourage players to take part in the competition with the right spirit. Players can receive a maximum of 20 Sportsmanship Points and a minimum of 10. At the end of Sunday matches, you will rank your opponents 4–1 on your score sheet. They will receive the following Sportsmanship Points to their overall score: 4 points for being your 'best' sport, 3 points for being your second best sport, remaining opponents will each received 2 points for being your 'least best' sports opponents.

## **Disagreements in Game**

Occasionally opponents disagree in game over a rule and in these case's it's expected that players will be able to come to some agreement. The usual method is to roll a dice over it. However, if you and your opponent are still at loggerheads then take your rule query to the Tournament Organiser and they will make a ruling. Remember it's only a game.

### **Tournament Organiser's Call**

On the day, the Tournament Organiser may make decisions that could impact you or how your games are run. Whilst every effort will be made to be fair and impartial, unbelievably, even Tournament Organisers can get it wrong.

Their decision, even if it is wrong, is final and no further discussion will be entered into. It's expected that all players will adhere to the ruling made. Feel free to flame on message boards later... but just remember the Tournament Organiser is trying to do the best they can to make this a fun tournament for everyone.

# **Complaints**

If during the competition a player wishes to discuss another player's conduct, please speak to the Tournament Organiser. If a player receives two complaints, they will be spoken too and depending on its merits may receive a penalty in Tournament Points (up to -10 Tournament Points). If the tournament organiser receives three or more complaints about a player (depending on the nature of the complaints), then the organiser may require the player to leave the tournament. If this decision is made, it will be final.

**Contact** If you have any further questions, clarifications or comments please contact me at: phoenixgamesaustralia@gmail.com

www.Phoenixgames.com.au

