

GOLF SIMULATOR FALL LEAGUE '19

General Information

Our **League Format** gives our players the flexibility to play their 9 hole round anytime they choose each week, while individual handicapping makes it fun and competitive for everyone regardless of skill level.

League Dates: The league consists of a 8 week season starting the week of October 21 and running thru the week of Dec. 9.

Handicapping: The first two weeks of scores will determine handicaps using the USGA handicapping system, after which handicaps will be adjusted weekly. The first two weeks will not count in league standings. Each player is an individual team and will play against an opponent each week after handicaps are established.

Week #1 – Banff

Week #2 – Hapuna

Play Schedule: Players may play their weekly nine-hole rounds individually or in groups at any time during each week of play. Each player will be allotted ½ hour of simulator time to complete the weekly round. **Tee times must be reserved in advance (440-543-1211).** Each golfer must complete his/her nine-hole round on the week's assigned course by end of the day Sunday of the scheduled week. League standings will be posted on Mondays. **Rounds may be played ahead of schedule, but weeks that have been missed cannot be made up for points.**

Scoring: All players will be assigned opponents by random pairings produced by our software. Matches will be head to head play. One point is awarded for each hole won, one bonus point is awarded for winning the match. If a player's opponent is a no show, the player plays against a ghost player.

Cost: \$128 which includes all 8 rounds.

Rules of Play

-All players must play shots off the correct lie mats: fairway, first cut of rough, second cut, and sand. Ball must be dropped, not placed, on rough or sand.

-No mulligan's will be allowed. All shots not registered will be replayed with no penalty.

-**All players must tell the desk attendant when he/she is starting a league round.** After completion of the round, scorecard printouts must be given to the desk attendant.

-Balls landing on asphalt or pine needles are to be played from the fairway.

-All balls hit out of bounds must select **re-hit**.

-All players hit from the Amateur (white) tees. Ladies hit from Ladies tees

-The maximum score on any hole is 12. If a score of higher than 12 is taken, the score will be adjusted down to a 12.

-The desk attendant will resolve any questions regarding play as they arise.

IMPORTANT-

-After completion of the round your score card will automatically be displayed. From the time it is displayed, you only have about **30 seconds** to print the scorecard so be sure to press the **'print'** not "OK" button quickly. Once the score card disappears, it cannot be retrieved. **You will also keep score on a scorecard that will be on a clip board in the simulator. YOU WILL BE YOUR OWN CADDY!!!!** Please place your score card in the box located in the simulator when you have completed your round. I have also suggested you take a picture of your scorecard when it appears on the screen, just in case it doesn't print out.

LEAGUE SCHEDULE

<u>WEEK #</u>	<u>DATE-Week of:</u>
1-Banff Springs	Oct. 21
2-Hapuna	Oct. 28
3-Valderama	Nov. 4
4-RTJ Silver Lakes-Backbreaker	Nov. 12
5-Hokulia	Nov. 19
6-Emerald Dunes	Nov. 25
7-Kapalua Village	Dec. 2
8-Firestone CC	Dec. 9

All matches are played on the **Back 9** of the courses.

HAVE FUN, AND WE LOOK FORWARD TO SEEING YOU SOON!

**If you have any questions, please email me at
shood@thegolfdome.com**

Kyle Blumenthal- General Manager

Sandy Hood- League Manager