## RULES FOR CO-ED SOFTBALL

- Teams will provide their own balls. Men will required to hit a 12" red stitch .52/300 Women will hit an 11" red stitch ball .44/375
- 2. Balls will be available for sale at the concession stand if you are not able to provide your own.
- ASA rules apply unless otherwise noted.
- All players must be 16 years old or older.
- One hour time limit on all games.
- Run Rule is 15 after 3 & 10 after 5.
- On male walks he will automatically go to second base and the woman will always have the choice to
  either bat or walk.
- 1 Courtesy foul with two strikes.
- 2 fouls with 2 strikes then the batter is out.
- Winning percentage will be used to seed the Tournament.
- 11. 3 Home Runs per team per game max. Any home run after 3 is counted as an Out.
- 12. Players must play in 5 games to be eligible for the tournament!
- The batter always starts with a One and One count.
- 14. 2 nights of Forfeits without notification will result in ejection from the league.
- To cancel you must notify the Recreation Director by 1 p.m. on Friday.
- 16. Must have five guys and five girls on the field at all times, but can have more women than men on the field.
- 17. The Recreation Director will let all team captains know if games have been cancelled due to weather by 5 p.m. on Fridays.
- 18. A man or woman CAN NOT play on another team!
- 19. Each team has to have two women on the infield during the game. They can play any position as long as there are two in the infield.
- In the outfield each team can decide who plays where.
- 21. Alcohol will not be allowed at the complex, you must stay at least 100 feet from the complex.
- 10 minute waits for other team to show up or it's a forfeit
- 23. Carpet will be the strike zone with nothing above twelve feet high and no illegal pitches. This is the umpires call on all pitches.
- 24. All rosters have to be turned into the Recreation Department by the first night of games. ALL PLAYERS PARTICIPATING HAVE TO SIGN THE ROSTER!
- 25. Please help picking up all trash around the entire complex!