

## Curriculum vitae

**FIRST NAME / SURNAME** Michael van Kesteren  
**TEL** +44 (0)75 63098675  
**EMAIL** mike@monkeywithacrayon.co.uk  
**WEBSITE** www.monkeywithacrayon.co.uk

**NATIONALITY** Dual British/Dutch  
**DATE OF BIRTH** 26 April 1978  
**GENDER** Male

### Work Experience

**DATES** April 2025 - August 2025  
**POSITION** Costume Props  
**RESPONSIBILITIES** Designing and building of helmets and armour components  
**EMPLOYER / ADDRESS** **Dune Part 3**, Fathom productions, Legendary Pictures

**DATES** March 2025  
**POSITION** Draughtsperson Setdressing  
**RESPONSIBILITIES** Create drawings of sets and set components  
**EMPLOYER / ADDRESS** **The Agency S2**

**DATES** November 2024 - March 2025  
**POSITION** Costume illustrator/fabricator  
**RESPONSIBILITIES** Designing patches and emblems for police and military uniforms, Fabricating pins and badges.  
**EMPLOYER / ADDRESS** **Vox Populi**, Warner Bros.

**DATES** September 2024 - November 2024  
**POSITION** Set dresser & Costume props  
**RESPONSIBILITIES** Set dressing: Assisting the set dressing team with dressing and clearing sets and locations.  
Costume Props: Design and fabrication of a series of dive helmets  
**EMPLOYER / ADDRESS** **The War Between The Land & The Sea**, Badwolf productions

**DATES** January 2022 - May 2024  
**POSITION** Art Director Props  
**RESPONSIBILITIES** Design and oversight of fabrication of key props and set pieces  
**EMPLOYER / ADDRESS** **Doctor Who 60th Specials, S1 & 2**, Badwolf productions

**DATES** February 2021 - November 2021  
**POSITION** Art Director Props  
**RESPONSIBILITIES** Design and oversight of fabrication of key props and set pieces  
**EMPLOYER / ADDRESS** **His Dark Materials Season 3**, Badwolf productions

**DATES** May 2020 - February 2021  
**POSITION** Art Director  
**RESPONSIBILITIES** Design and fabrication of creatures and key props  
**EMPLOYER / ADDRESS** **The Last Bus**, Wildseed productions

**DATES** May 2020 - June 2020  
**POSITION** Concept Design  
**RESPONSIBILITIES** Design of cyborg elements  
**EMPLOYER / ADDRESS** **The girlfriend Experience 3**

**DATES** January 2018 - November 2019  
**POSITION** Prop designer  
**RESPONSIBILITIES** Design and engineering of her props and set dressing  
**EMPLOYER / ADDRESS** **His Dark Materials Season 1-2**, Badwolf Productions

**DATES** October 2017 - December 2017  
**POSITION** Assistant Art Director, Jordanian unit  
**RESPONSIBILITIES** Designing and overseeing the installation of various sets on location in Jordan, assisting with installation of sets on location, liaising with vehicles and armourers  
**EMPLOYER / ADDRESS** **A Private War**, Film II, Thunder road Productions

**DATES** January 2017 - June 2017  
**POSITION** Concept artist - Props  
**RESPONSIBILITIES** Design of hero weaponry and props, 3D printing of masters for fabrication  
**EMPLOYER / ADDRESS** **Electric Dreams**, Left Bank Pictures, London

**DATES** January 2016 - January 2017  
**POSITION** Model maker 3D printing  
**RESPONSIBILITIES** Supplying 3D printed parts to props, set dressing, construction and puppet departments  
**EMPLOYER / ADDRESS** **Isle Of Dogs**, IOD Productions, 3 Mills, London

**DATES** January - October 2015  
**POSITION** Art director - Props  
**RESPONSIBILITIES** Design of hero weaponry and props, 3D printing of masters for fabrication. Standby props  
**EMPLOYER / ADDRESS** **The Bastard Executioner**, Fox TV, Cardiff

**DATES** January 2012 - December 2014  
**POSITION** Lead concept artist  
**RESPONSIBILITIES** Hero props, set dressing, weapons and Da Vinci's inventions. Standby props  
**EMPLOYER / ADDRESS** **Da Vinci's Demons**, Starz/BBC Worldwide, Swansea

**DATES** February - March 2014  
**POSITION** Concept artist  
**RESPONSIBILITIES** Concepts of alien technology and weapons  
**EMPLOYER / ADDRESS** **Wizards vs. Aliens 3**, BBC, Cardiff

**DATES** July 2010 - January 2011  
**POSITION** Concept artist/Designer, Fabricator, Standby props  
**RESPONSIBILITIES** Hero weapon design and fabrication  
**EMPLOYER / ADDRESS** **Dredd 3D**, DNA Films, Cape Town

**DATES** 2007 - 2011  
**POSITION** Fabricator  
**RESPONSIBILITIES** Fabrication and standby for numerous props, creatures, miniatures, rigs and gadgets  
**EMPLOYER / ADDRESS** **CFX Productions, Fabrik 8**, Cape Town

**DATES** March 2010 - May 2010  
**POSITION** Concept artist  
**RESPONSIBILITIES** Set and prop visualisations  
**EMPLOYER / ADDRESS** **Outcasts**, BBC, Cape Town

**DATES** 2009  
**POSITION** Fabricator, puppeteer  
**RESPONSIBILITIES** Fabrication and maintenance of animatronics for Orca puppet. Operation of Orca puppet eyes  
**EMPLOYER / ADDRESS** **Free Willy 4**, Film Afrika Worldwide, Cape Town

**DATES** 2009  
**POSITION** Model maker, draughtsman  
**RESPONSIBILITIES** Set models and drawings for props and set dressing  
**EMPLOYER / ADDRESS** Albert Schweitzer, Two Oceans productions, Cape Town

**DATES** 2009  
**POSITION** Draughtsman  
**RESPONSIBILITIES** Set, prop and set dressing drawings  
The Three investigators And The Secret of Terror Castle,  
**EMPLOYER / ADDRESS** Two Oceans Productions, Cape Town

**DATES** 2008  
**POSITION** Draughtsman  
**RESPONSIBILITIES** Set drawings and previews  
**EMPLOYER / ADDRESS** Starship Troopers 3: Marauder, Film Afrika, Cape Town

<b>DATES</b>	2008
<b>POSITION</b>	Model maker, Assistant art director (second unit)
<b>RESPONSIBILITIES</b>	Set models and drawings, prop and set dressing design and drawings, armoured personnel carrier interior design
<b>EMPLOYER / ADDRESS</b>	Doomsday, Rogue pictures/Moonlighting productions, Cape Town

<b>DATES</b>	2007
<b>POSITION</b>	Assistant model maker
<b>RESPONSIBILITIES</b>	Dressing and fabrication pyramid miniatures
<b>EMPLOYER / ADDRESS</b>	10000BC, Warner Bros., Moonlighting Films, Namibia

<b>DATES</b>	2001 - 2007
<b>POSITION</b>	Draughtsman/Engineer
<b>RESPONSIBILITIES</b>	Design of robot packaging and conveyor systems, assisting of installation, creating drawings and operation manuals
<b>EMPLOYER / ADDRESS</b>	Tubulo engineering, Abar Automation, The Netherlands

## Education and Training

<b>DATES</b>	1995 - 1999
<b>QUALIFICATION AWARDED</b>	Aircraft structural engineering
<b>PRINCIPAL STUDIES</b>	Metal bonding, Lightweight materials and composites
<b>INSTITUTION</b>	Nederlands Luchtvaart College, Hoofddorp, The Netherland

## Skills and Competences

<b>LANGUAGE SPOKEN</b>	English (fluent)
<b>OTHER LANGUAGE(S)</b>	Dutch (fluent)

<b>ADDITIONAL INFORMATION</b>	Excellent understanding of mechanics, weaponry, fabrication processes, 3D printing, model making, model painting
-------------------------------	--