

EUROPEAN FEDERATION TO&E

STRIKE LEGION: PLANETARY OPERATIONS

Unit Type	Composition	Point/SP Cost
Combat Team	1x Monsabert MBT, 2x Infantry w/Tassigny APC, 1x Monsabert Support, 1x Gloire SPA (Det),	99/9
Armor Team	1x Garibaldi, 2x Monsabert MBT, 1x Javelot Scout (Det), 1x Tassigny Missile Carrier (Det)	133/11
Light Team	1x Monsabert Support, 2x Infantry w/Tassigny APC, 1x Javelot Missile, 1x Javelot Scout (Det), 1x Juin AA (Det)	94/10
Armored Infantry Bn.	4x Chasseur Blindé, 1x Tassigny Missile (Det), 1x Javelot Scout (Det)	117/12
Foreign Legion Main Force	1x Gamelin, 2x Infantry w/Catroux, 1x Catroux AA (Det),	79/6
Foreign Legion Heavy Force	2x Gamelin, 1x Catroux AGS, 1x Infantry W/Catroux, 1x Catroux Missile (Det)	107/6
Close Air Bn.	3x Cariboux	96/6
Combat HQ	1x Tassigny HQ, 1x Infantry w/Tassigny APC, 1x Tassigny AA (Det)	48/5
Foreign Legion HQ	1x Catroux HQ, 1x Infantry w/Catroux, 1x Catroux AA	42/4

EuroFed Notes:

1. Additional Combat Teams may be created that include different force mixtures. Each such team must have 3 or 4 combat companies, and may have up to two Detachments.

2. Combat Brigades are formed of 3-5 Combat Teams and/or Battalions; Brigades containing Foreign Legion troops must be composed solely of Foreign Legion Combat Teams/Battalions, but may include one Close Air Bn.


No formations higher than Brigade level exist for the European Federation.

3. Each Combat Brigade includes one Combat HQ; each Foreign Legion Brigade includes one Foreign Legion HQ.


4. Air markers are available at the ratio of 1 per Brigade.

5. Foreign Legion formations are *Veteran* and use *Average* C3 ratings. All other formations are *Trained* and use *Average* C3 ratings. Armor Teams and Armored Infantry Bn. may be rated *Veteran* by paying the appropriate point value increase.


<p> Monsabert MBT (S) PV: 33</p> <p>STATS MV: 8/Hover Def: d5 Attack: d6 Range: 4/10 EW: 4</p> <p>SPECIAL AA (d3) R4</p> <p>NOTES 3DMG Supply Points: 2</p>	<p> Tassigny Missile Carrier (S) PV: 25</p> <p>STATS MV: 8/Hover Def: d4 Attack: - Range: -/ EW: 4</p> <p>SPECIAL MSL (d6) R12 AT</p> <p>NOTES Detachment 1DMG MSL Depl: 4 Supply Points: 3</p>
<p> Monsabert Support Tank (S) PV: 26</p> <p>STATS MV: 8/Hover Def: d5 Attack: d6 Range: 2/7 EW: 4</p> <p>SPECIAL AA (d3) R4</p> <p>NOTES 2DMG Supply Points: 1</p>	<p> Tassigny AA Vehicle (S) PV: 24</p> <p>STATS MV: 8/Hover Def: d4 Attack: d3 Range: 2/6 EW: 4</p> <p>SPECIAL AA (d4) R6</p> <p>NOTES Detachment 1DMG Supply Points: 1</p>
<p> Garibaldi Heavy Tank (S) PV: 40</p> <p>STATS MV: 4/Hover Def: d5 Attack: d6 Range: 4/12 EW: 5</p> <p>SPECIAL Firefight +1</p> <p>NOTES 4DMG Supply Points: 2</p>	<p> Gloire SPA (S) PV: 22</p> <p>STATS MV: 8/Hover Def: d5 Attack: d5 Range: 4/12 EW: 2</p> <p>SPECIAL ART/1 (d5) R18</p> <p>NOTES Detachment 2DMG Supply Points: 2</p>
<p> Gamelin Medium Tank (S) PV: 25</p> <p>STATS MV: 8/Wheeled Def: d4 Attack: d6 Range: 4/10 EW: 4</p> <p>SPECIAL Assault +1</p> <p>NOTES 2DMG Supply Points: 1</p>	<p> Juin AA Tank (S) PV: 23</p> <p>STATS MV: 8/Hover Def: d5 Attack: d4 Range: 2/6 EW: 4</p> <p>SPECIAL AA (d5) R6 Firefight +1 Assault +1</p> <p>NOTES Detachment 1DMG Supply Points: 1</p>
<p> Assault Infantry w/Tassigny APC (M) PV: 25</p> <p>STATS MV: 7/Hover Def: d5 Attack: d6 Range: 1/4 EW: 2</p> <p>SPECIAL Firefight +1 Assault +1 Assault Engineer+</p> <p>NOTES Mech Infantry 3DMG Supply Points: 5</p>	<p> Javelot Scout Buggy (S) PV: 12</p> <p>STATS MV: 8/Wheeled Def: d3 Attack: d5 Range: 1/4 EW: 2</p> <p>SPECIAL Scout</p> <p>NOTES Detachment 1DMG Supply Points: 2</p>
<p> Infantry w/Tassigny APC (M) PV: 14</p> <p>STATS MV: 7/Hover Def: d4 Attack: d4 Range: 1/4 EW: 2</p> <p>SPECIAL Firefight +1 Assault +1</p> <p>NOTES Mech Infantry 2DMG Supply Points: 2</p>	<p> Javelot Missile Buggy (S) PV: 15</p> <p>STATS MV: 8/Wheeled Def: d3 Attack: - Range: -/ EW: 4</p> <p>SPECIAL MSL (d5) R10 AT</p> <p>NOTES Detachment 1DMG MSL Depl: 6 Supply Points: 2</p>
<p> Tassigny Support APC (S) PV: 25</p> <p>STATS MV: 7/Hover Def: d5 Attack: d6 Range: 2/6 EW: 3</p> <p>SPECIAL AT</p> <p>NOTES Detachment 2DMG Supply Points: 5</p>	<p> Infantry w/Catroux APC (S) PV: 19</p> <p>STATS MV: 8/Wheeled Def: d4 Attack: d5 Range: 2/6 EW: 3</p> <p>SPECIAL Firefight +1 Assault +1</p> <p>NOTES Mech Infantry 2DMG Supply Points: 2</p>
<p> Tassigny HQ (S) PV: 10</p> <p>STATS MV: 7/Hover Def: d4 Attack: d4 Range: 1/4 EW: 3</p> <p>SPECIAL</p> <p>NOTES HQ 1DMG Supply Points: 2</p>	<p> Catroux Missile Carrier (S) PV: 21</p> <p>STATS MV: 8/Wheeled Def: d4 Attack: - Range: -/ EW: 3</p> <p>SPECIAL MSL (d6) R12 AT</p> <p>NOTES Detachment 1DMG MSL Depl: 4 Supply Points: 1</p>

 **Catroux AGS** (S) PV: 17

STATS MV: 8/Wheeled Def: d4 Attack: d5 Range: 2/6 EW: 3	SPECIAL	NOTES 2DMG Supply Points: 1
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 **Cariboux Light VTOL** (S) PV: 32


STATS MV: 12/STOVL Def: d4 Attack: d6 Range: 2/7 EW: 5	SPECIAL	NOTES 2DMG Supply Points: 2
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 **Catroux AA Vehicle** (S) PV: 16

STATS MV: 8/Wheeled Def: d4 Attack: d5 Range: 1/5 EW: 3	SPECIAL AA (d6) R5	NOTES Detachment 1DMG Supply Points: 1
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 **Chasseur Blindé** (S) PV: 20

STATS MV: 4/Foot Def: d4 Attack: d6 Range: 2/7 EW: 2	SPECIAL Assault +1 Firefight +d3/+2	NOTES 2DMG Supply Points: 2
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 **Catroux HQ** (S) PV: 7

STATS MV: 8/Wheeled Def: d4 Attack: - Range: -/- EW: 2	SPECIAL	NOTES HQ 1DMG Supply Points: 1
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 **Comete Light Interceptor** PV: 31

STATS MV: 13/Air Def: d4 Attack: d4/d6 EW: 3	SPECIAL	NOTES Air Marker 3 Damage Dice Supply Points: 3
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 **Light ATG w/ Trucks** (S) PV: 16


STATS MV: 8/Wheeled Def: d3 Attack: d6 Range: 4/10 EW: 3	SPECIAL	NOTES 1DMG Supply Points: 1
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 **Folgora MRF** PV: 40

STATS MV: 12/Air Def: d4 Attack: d6/d6 EW: 4	SPECIAL	NOTES Air Marker 4 Damage Dice Supply Points: 4
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 **Météore Attack Fighter** PV: 43

STATS MV: 11/Air Def: d5 Attack: d8/d6 EW: 4	SPECIAL	NOTES Air Marker 4 Damage Dice Supply Points: 4
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