



Niko Takowsky
CEO



Yun Lin Wu
Executive Director



Collectibles • Gaming • Technology • Connoisseurs

About Pursuit Media Entertainment

**IF WE DON'T HAVE IT...
IT HASN'T BEEN MADE...**

For twenty years, Pursuit Media Entertainment has bought and sold the finest quality and most sought-after collectibles, life size statues, desktop properties and digital catalog of merchandise in the world. Long established relationships with reputable distributors assures that Pursuit Media Entertainment receives priority distribution months before the public has access to new releases. In addition to distributors, Pursuit Media Entertainment acquires collectibles from stores, celebrities, multi-genre entertainment and comic book culture conventions around the globe. Ninety

and collectibles from us year after year. Ninety eight percent of our statues and collectibles have appreciated in value since they were purchased beginning in the nineties. Pursuit Media Entertainment works with the biggest and most respected Esports teams, gaming companies, and collectible manufacturers including: Sideshow, Prime1, Pop Culture Shock, Cinemaquette and Hot Toys. Our relationships with these inventory giants stretches back to the first Hot Toys ever made.

"I launched Pursuit Media Entertainment not only because of my passion for collecting rare inventory, but my vast collection caught the eye of numerous statue and collectible enthusiasts who asked me to help them acquire the sought-after collectibles they wanted, or needed to have repaired. At Pursuit, our motto is quality over quantity."

—Niko Takowsky, Collector and Pursuit Media Entertainment Founder

five percent of our customers continue to purchase statues

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