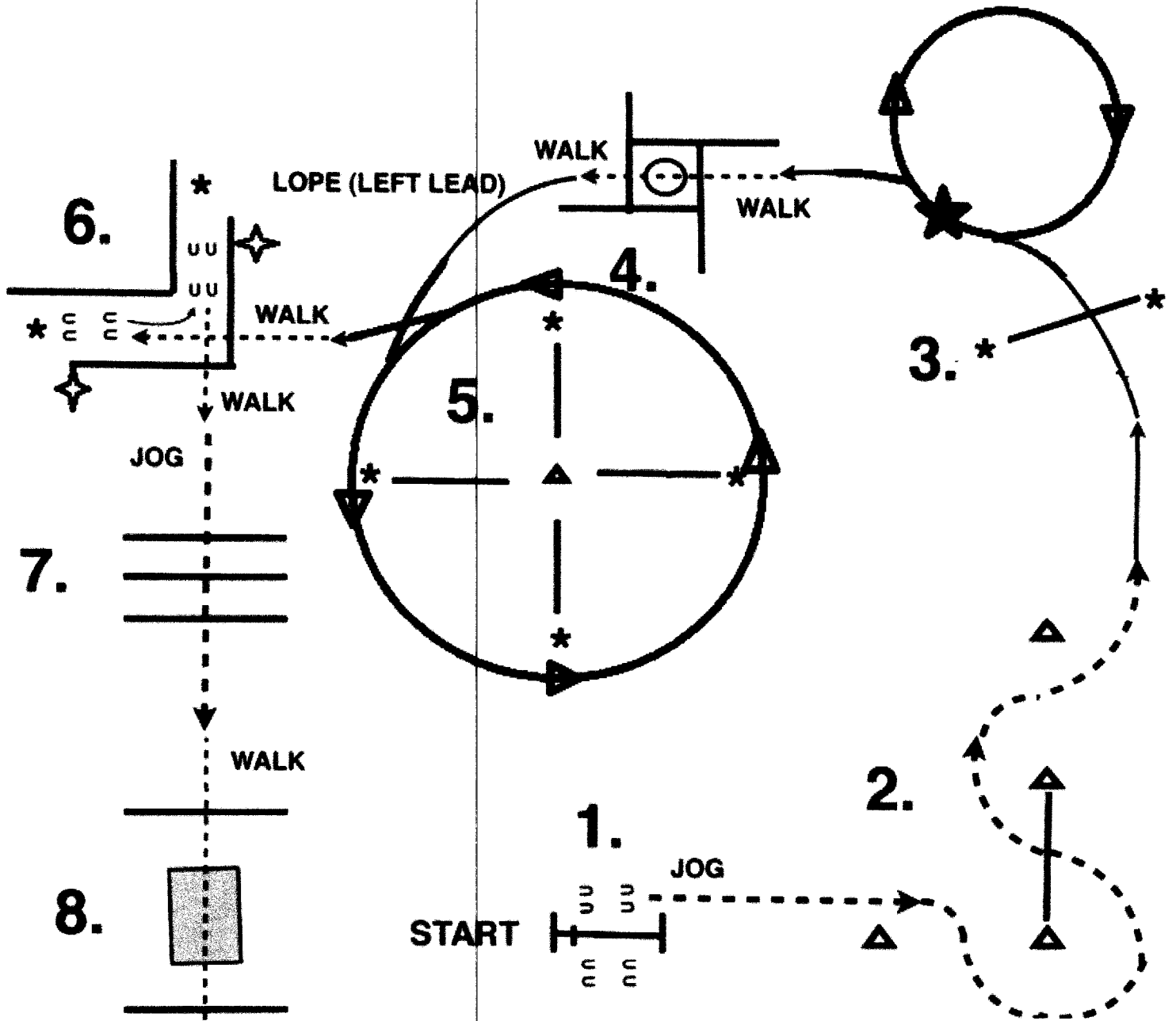
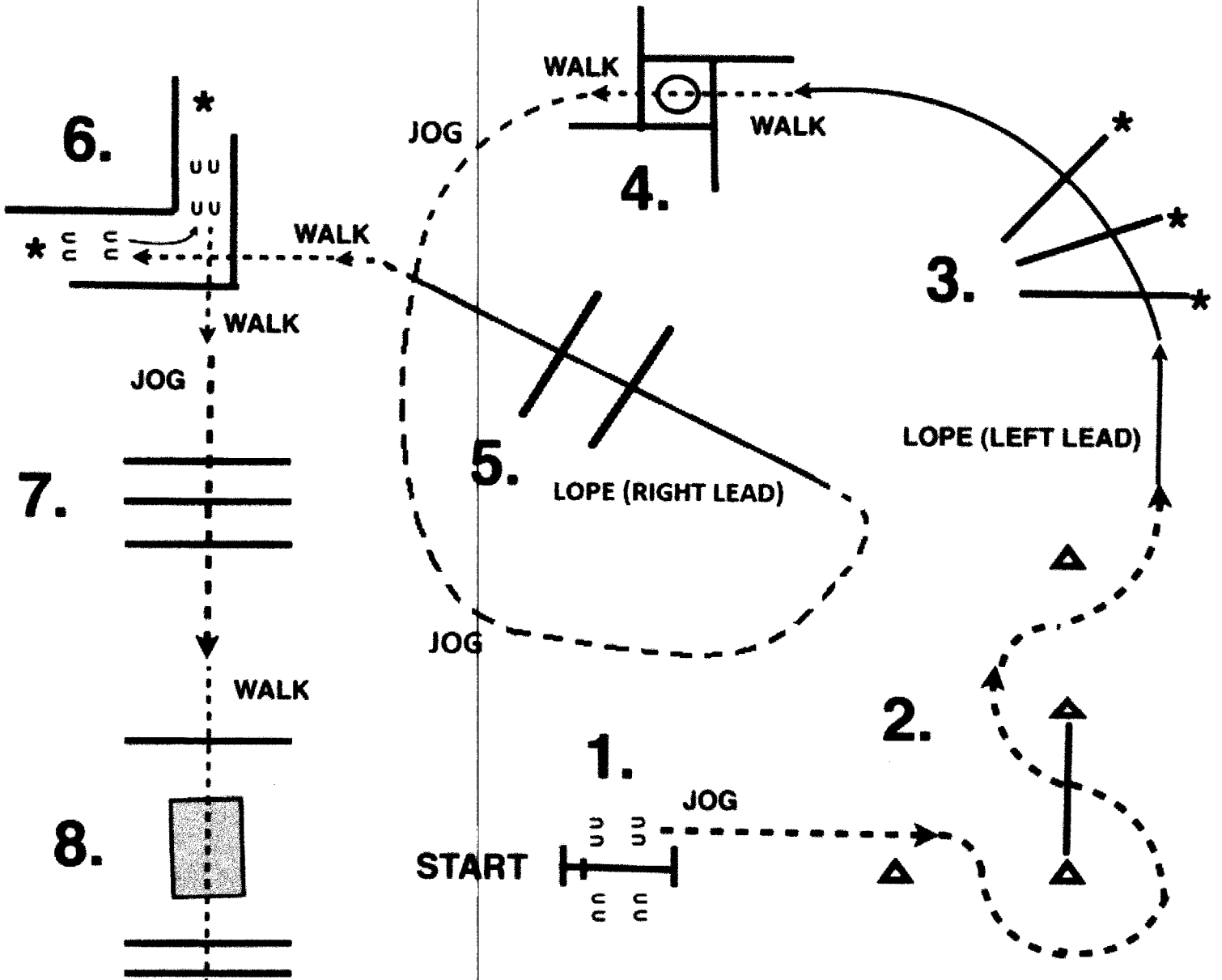


All Ranch Trail



1. GATE RIGHT HAND OPEN, RIDE THRU AND CLOSE.
2. JOG THRU SERPENTINE, JOG OVER POLE.
3. JOG OR LOPE OVER JUMP, PICK UP LEFT LEAD AND THEN EXECUTE SIMPLE OR FLYING LEAD CHANGE TO RIGHT LEAD, AND LOPE CIRCLE TO THE RIGHT.
4. STOP OR BREAK TO THE WALK, WALK INTO BOX, 360 TURN EITHER DIRECTION. WALK OUT BOX.
5. LOPE AROUND OUTSIDE OF SPOKE (LEFT LEAD).
6. BREAK TO A WALK, WALK INTO "L". STOP, GRAB OBJECT, CARRY OBJECT WHILE BACKING, STOP AND DISCARD OBJECT BEFORE WALKING OUT OF "L".
7. JOG OVER POLES.
8. STOP OR BREAK TO THE WALK, WALK OVER POLES AND OVER BRIDGE.

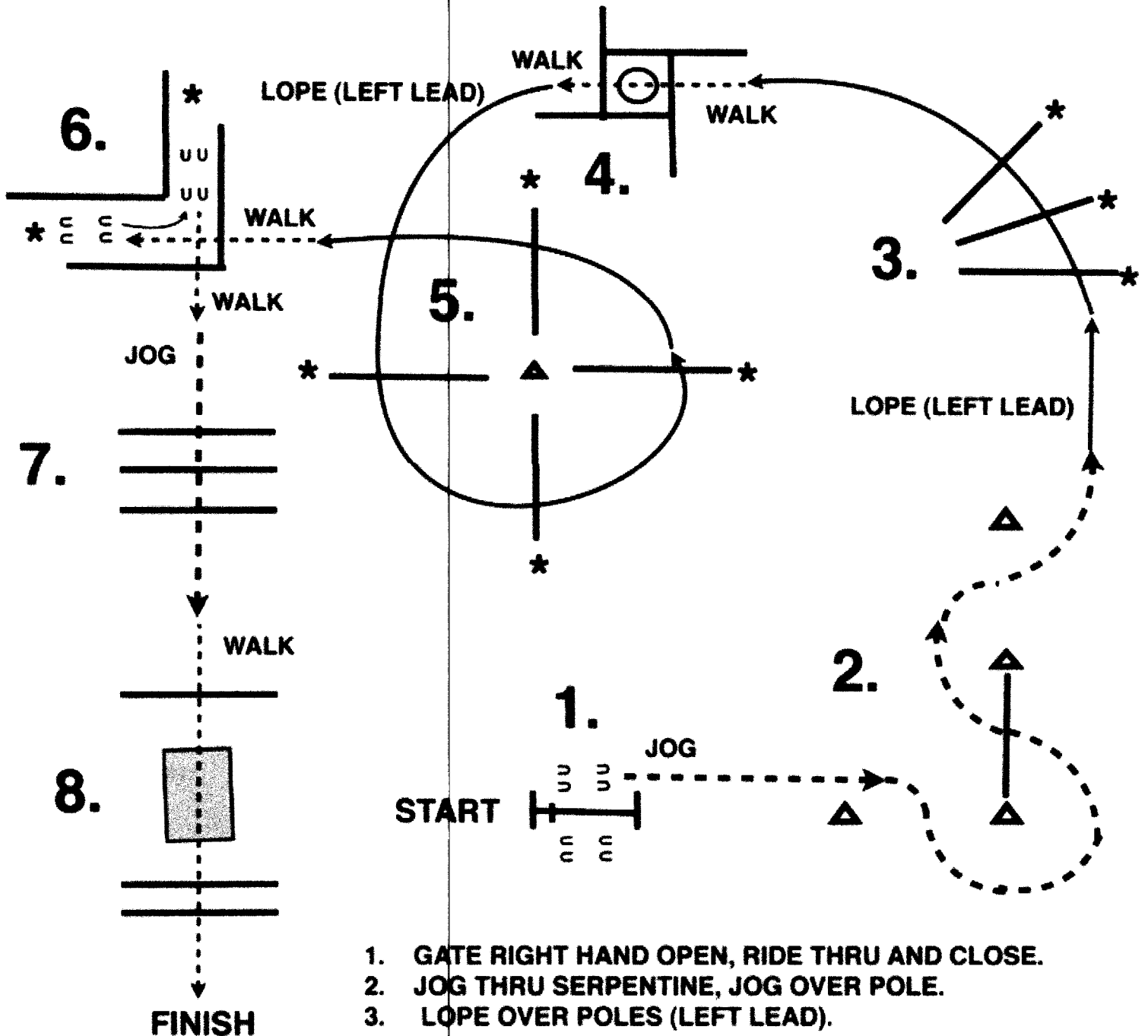
TRAIL
All Novice, ABO, 4H,
Donkey, Mule



1. GATE RIGHT HAND OPEN, RIDE THRU AND CLOSE.
2. JOG THRU SERPENTINE, JOG OVER POLE.
3. LOPE OVER POLES (LEFT LEAD).
4. STOP OR BREAK TO THE WALK, WALK INTO BOX, 360 TURN EITHER DIRECTION, WALK OUT BOX, PICK UP JOG.
5. JOG UNTIL FACING POLES, PICK UP RIGHT LEAD AND LOPE OVER POLES
6. STOP OR BREAK TO THE WALK, WALK INTO "L" BACK AROUND CORNER, WALK OUT "L".
7. JOG OVER POLES.
8. STOP OR BREAK TO THE WALK, WALK OVER POLES AND OVER BRIDGE.

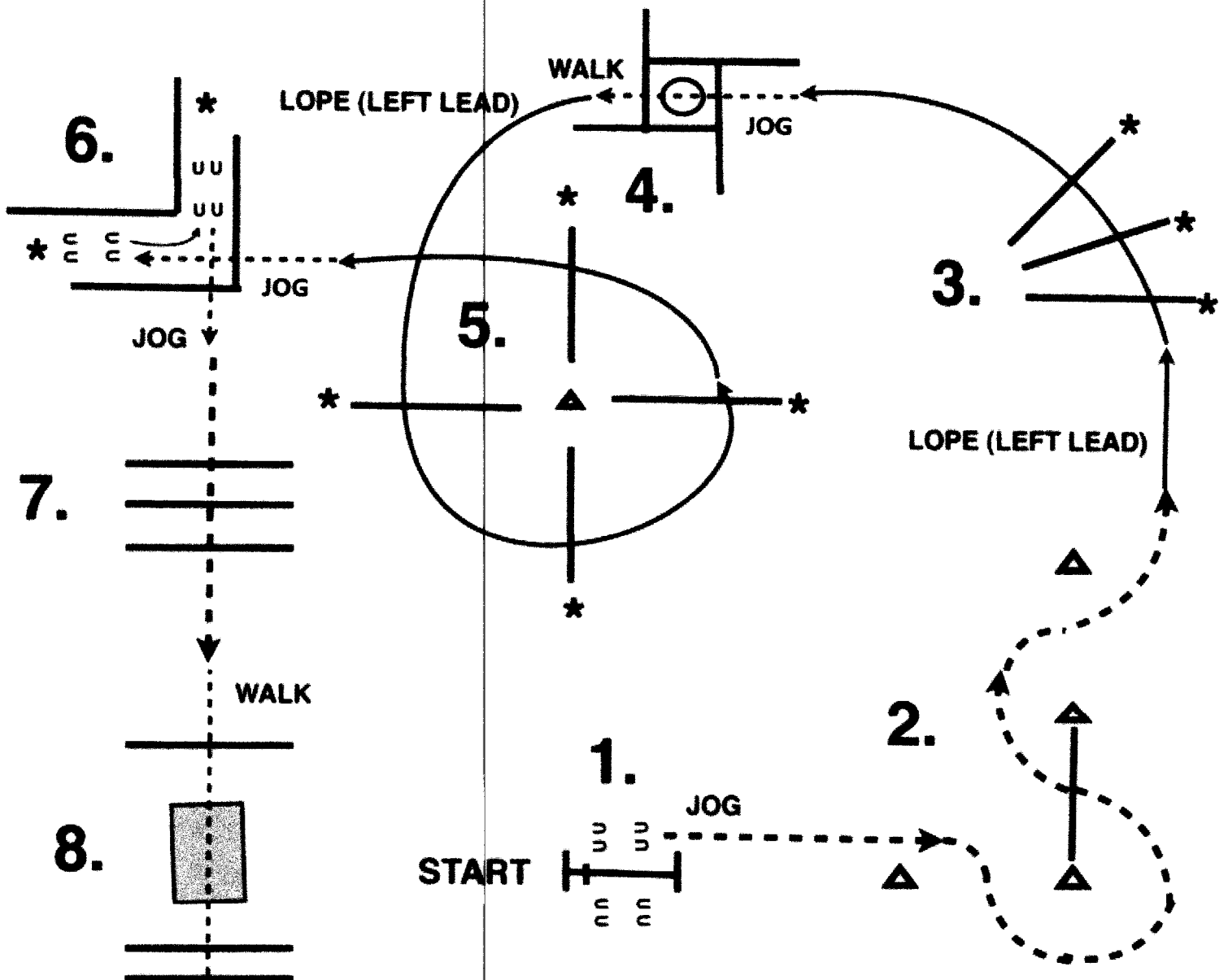
TRAIL

Amateur, Youth 18&under,
Walk Trot, In-Hand
 (Mini, Horse, Donkey, Mule)
Trot where loping is noted



1. GATE RIGHT HAND OPEN, RIDE THRU AND CLOSE.
2. JOG THRU SERPENTINE, JOG OVER POLE.
3. LOPE OVER POLES (LEFT LEAD).
4. STOP OR BREAK TO THE WALK, WALK INTO BOX, 360 TURN EITHER DIRECTION, WALK OUT BOX.
5. LOPE OVER SPOKE (LEFT LEAD).
6. STOP OR BREAK TO THE WALK, WALK INTO "L" BACK AROUND CORNER, WALK OUT "L".
7. JOG OVER POLES.
8. STOP OR BREAK TO THE WALK, WALK OVER POLES AND OVER BRIDGE.

TRAIL OPEN PINTO



1. GATE RIGHT HAND OPEN, RIDE THRU AND CLOSE.
2. JOG THRU SERPENTINE, JOG OVER POLE.
3. LOPE OVER POLES (LEFT LEAD).
4. BREAK TO A JOG, JOG INTO THE BOX, STOP AND PERFORM 360 TURN EITHER DIRECTION, WALK OUT BOX.
5. LOPE OVER SPOKE (LEFT LEAD).
6. BREAK TO A JOG, JOG INTO THE "L" BACK AROUND CORNER, JOG OUT "L".
7. JOG OVER POLES.
8. STOP OR BREAK TO THE WALK, WALK OVER POLES AND OVER BRIDGE.

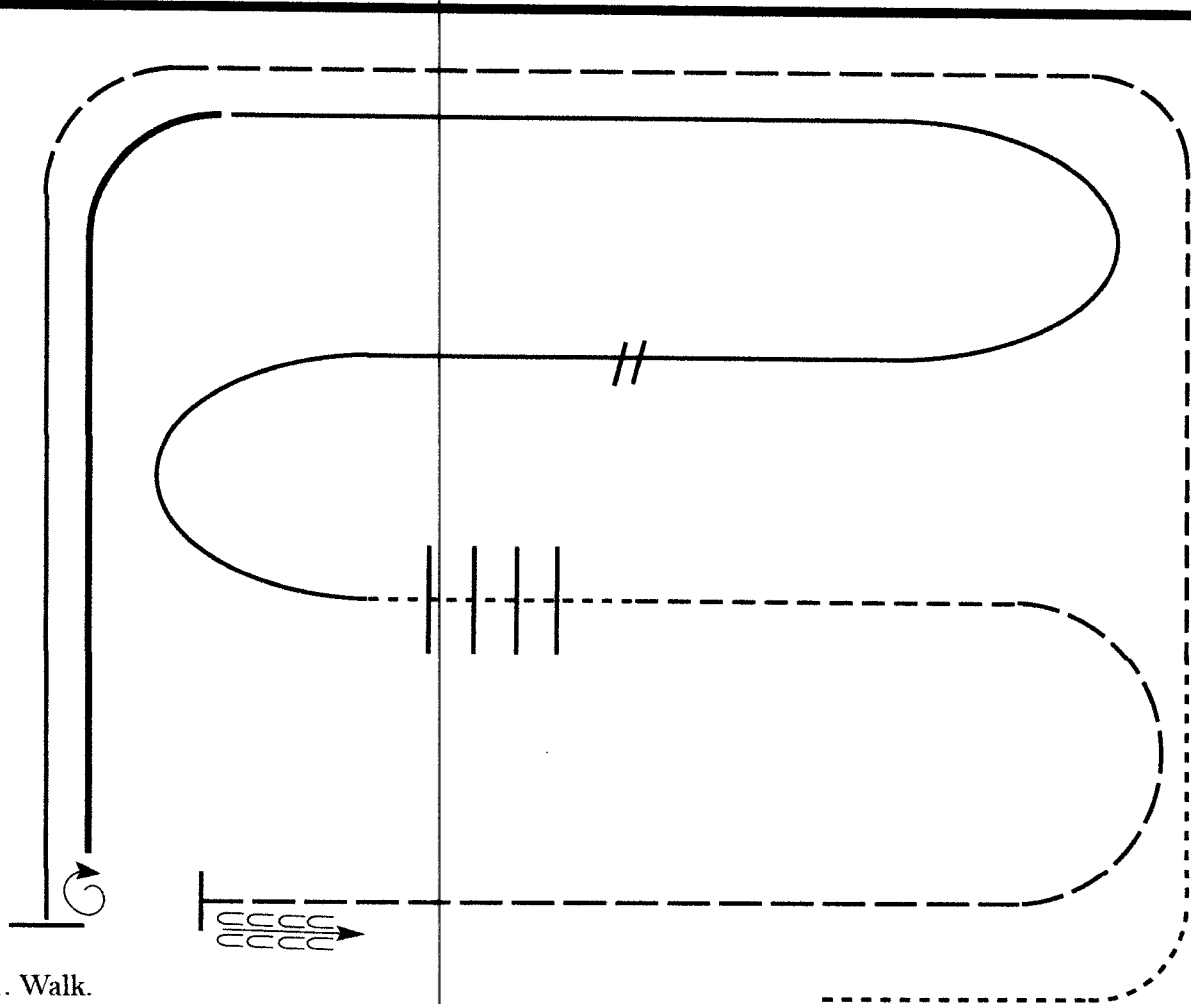
IPtHA Spring Fling

All Ranch Riding

Show Date: 05-04-2019

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www.HorseShowPatterns.com



1. Walk.
2. Trot
3. Extended trot.
4. Left lead lope
5. Stop, 1 1/2 turn right
6. Extended lope
7. Collect to working lope-right lead
8. Change leads (simple or flying)
9. Walk
10. Walk over logs
11. Trot
12. Extended trot
13. Stop and back

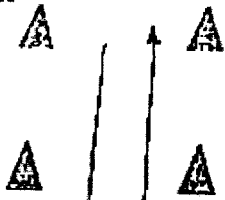
Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	////
Back	←←←←←
Marker	ⓑ

[RR/2]

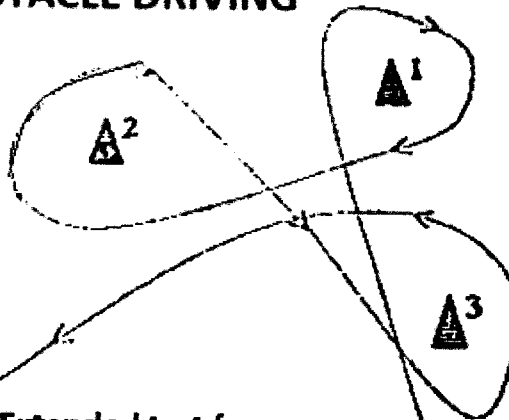
Pattern Provided by:

ALL OBSTACLE DRIVING

5) Stop at back through, pivot cart and back fully into the space.



4) Extended trot from cones to back through.

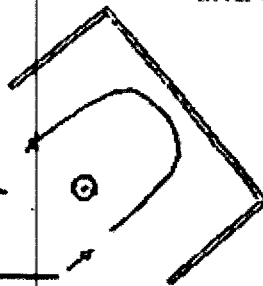


3) Trot to and through cones as shown.

6) Walk to and over water obstacle.



2) Walk to and stop at the cone, dismount cart and check tack, remount,



8) Walk through U Turn to the left and walk to ext.

7) Trot from bridge to the pivot circle, stop right wheel in circle and pivot 270 degrees to the right.



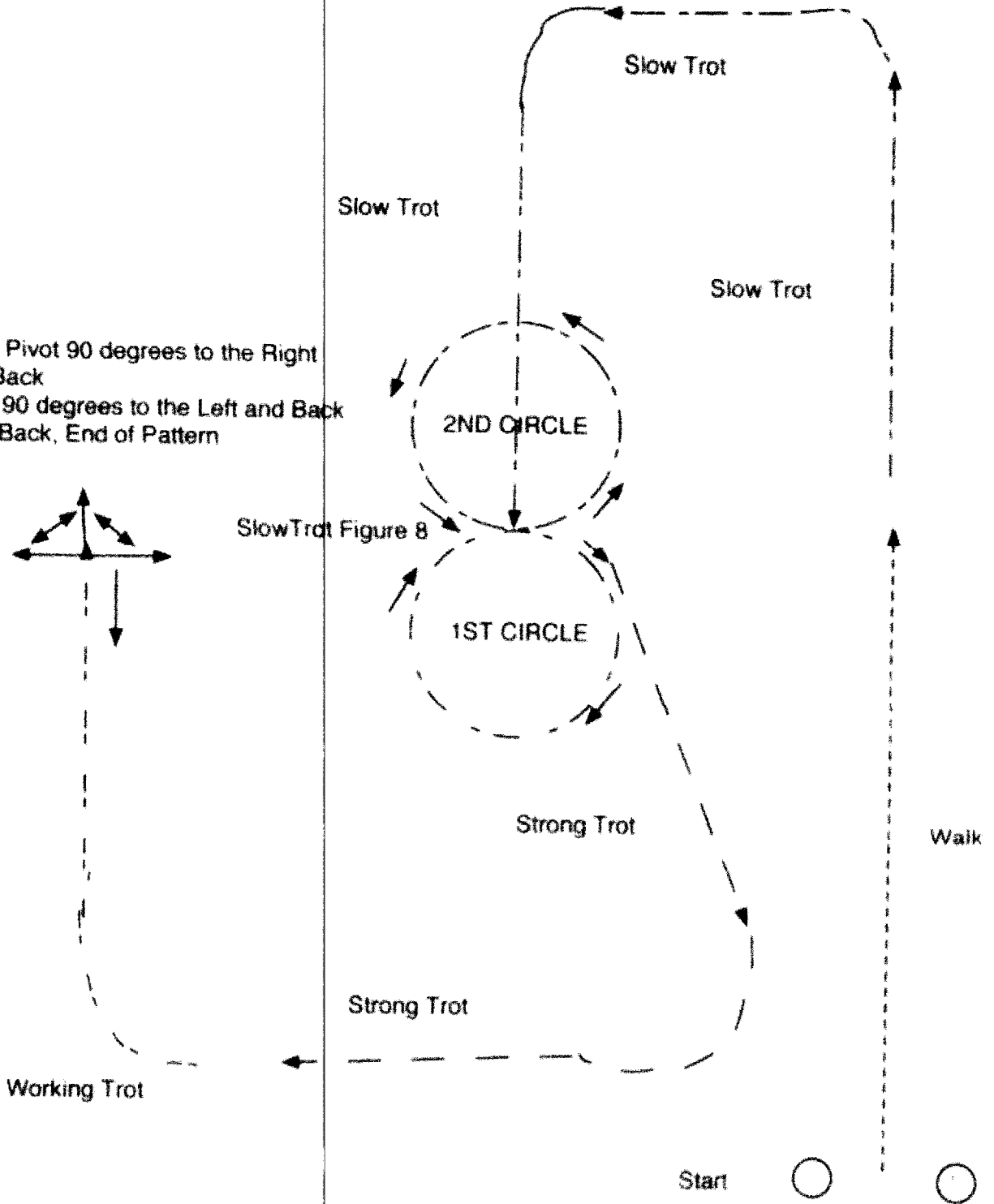
1) Enter at a walk, right wheel through straight and narrows.

RIGHT WHEEL



REINSMANSHIP

Stop, Pivot 90 degrees to the Right and Back
Pivot 90 degrees to the Left and Back
Rein Back, End of Pattern



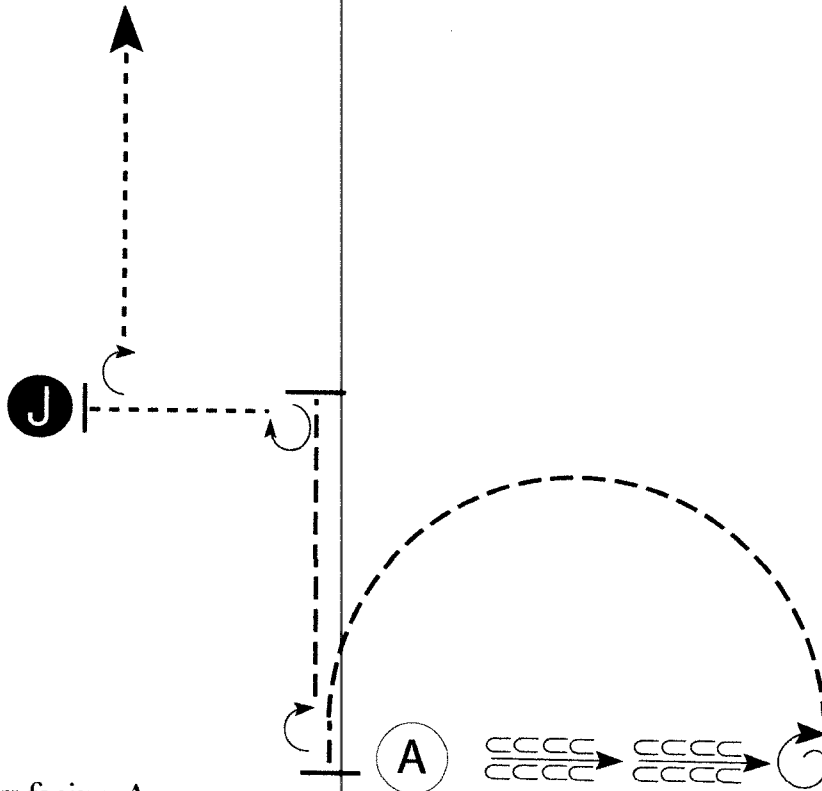
IPtHA Spring Fling

English Showmanship (Youth 13 & U, Youth 14-18, Am Jr, Sr & Elite)

Show Date: 05-04-2019

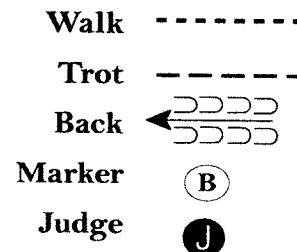
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www.HorseShowPatterns.com



Be ready facing A.

1. When acknowledged, back approximately 2 horse lengths.
2. Perform a 450 degree turn (1 1/4).
3. Trot a half circle back to A.
4. Stop and perform a 180 degree turn.
5. Trot until your horse's hip is even with Judge.
6. Stop and perform a 270 degree turn.
7. Walk to judge. Stop and set up for inspection.
8. When dismissed, perform a 90 degree turn.
9. Walk straight away from judge.



Follow the instructions of your ring steward.

Pattern Provided by:

[S/3-67]

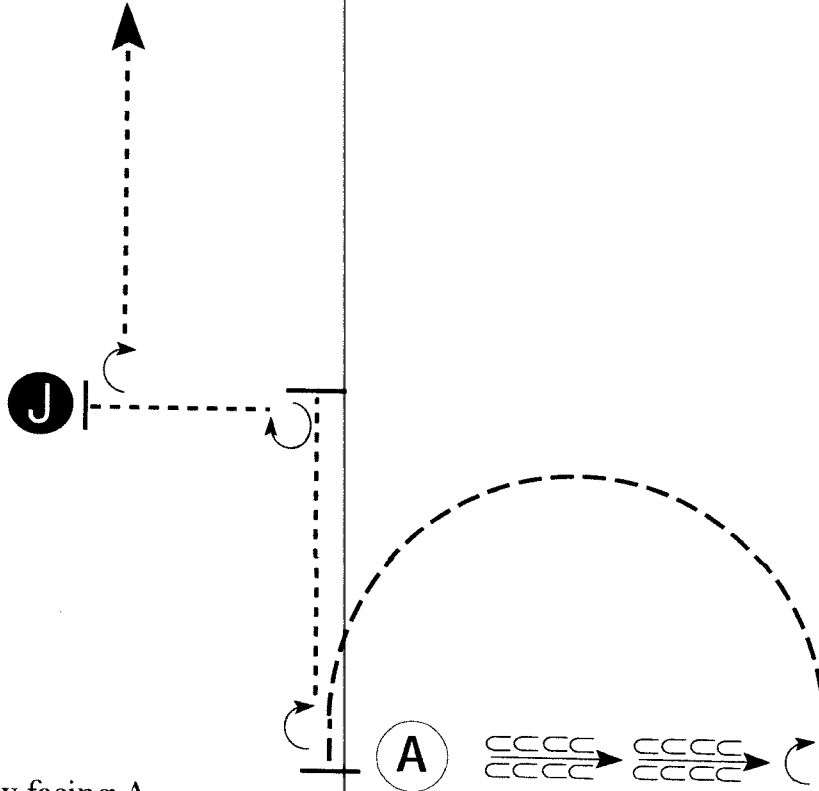
IPtHA Spring Fling

English Showmanship (Nov Youth, Nov Am, Solid)

Show Date: 05-04-2019

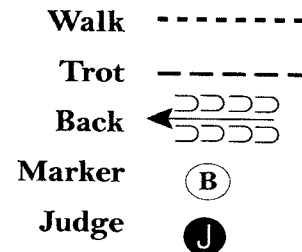
w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready facing A.

1. When acknowledged, back approximately 2 horse lengths.
2. Perform a 90 degree turn.
3. Trot a half circle back to A.
4. Stop and perform a 180 degree turn.
5. Walk until your horse's hip is even with Judge.
6. Stop and perform a 270 degree turn.
7. Walk to judge. Stop and set up for inspection.
8. When dismissed, perform a 90 degree turn.
9. Walk straight away from judge.



Follow the instructions of your ring steward.

Pattern Provided by:

[S/2-67]

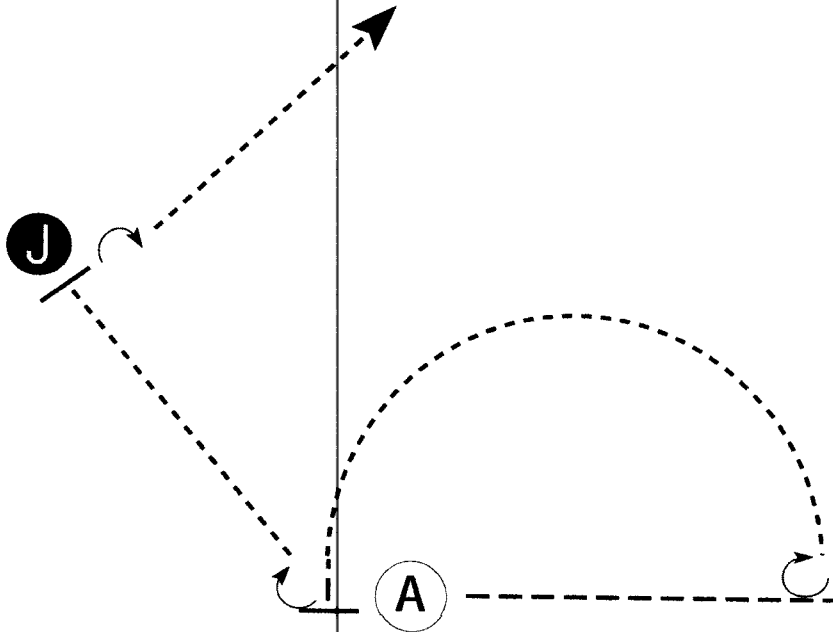
IPtHA Spring Fling

English Showmanship (All Walk Trot)

Show Date: 05-04-2019

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready with your horse's tail to A.

1. When acknowledged, trot approximately 2 horse lengths.
2. Stop and perform a 270 degree turn.
3. Walk a half circle back to A.
4. Stop and perform a turn until you are straight in line with Judge.
5. Walk to judge. Stop and set up for inspection.
6. When dismissed, perform a 90 degree turn.
7. Walk straight away from judge.

Walk	-----
Trot	- - - - -
Back	←
Marker	(B)
Judge	(J)

Follow the instructions of your ring steward.

Pattern Provided by:

[S/WT-67]

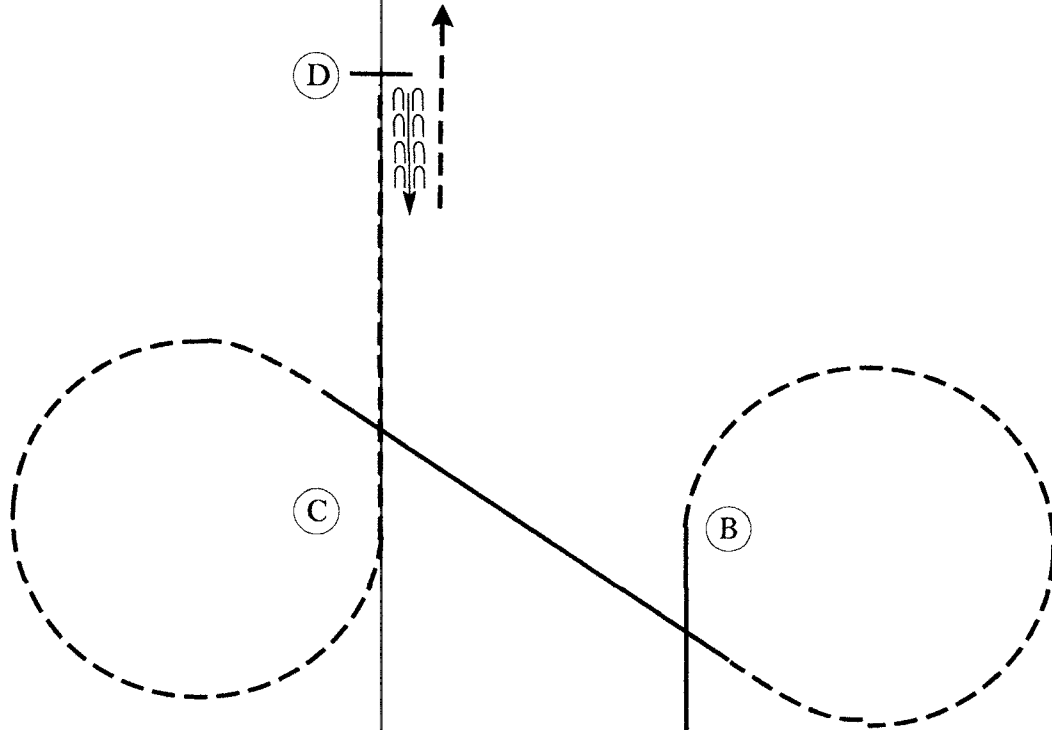
IPtHA Spring Fling

Hunt Seat Equitation (14-18, Amateur Jr/Sr/Elite)

Show Date: 05-04-2019

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Be ready before A.

1. Walk to A.
2. Canter on the right lead to B.
3. Posting trot a circle to the right on the left diagonal.
4. When even with B, canter on the left lead to C.
5. At C, posting trot a circle to the left on the right diagonal.
6. Sitting trot from C to D.
7. Stop at D and back approximately one horse length.

Exit at a sitting trot.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	- - - - -
Canter	—————
Leg Yield	
Lead Change	///
Back	← Back symbol
Marker	ⓑ
Sidepass	←-----
Hand Gallop	-----

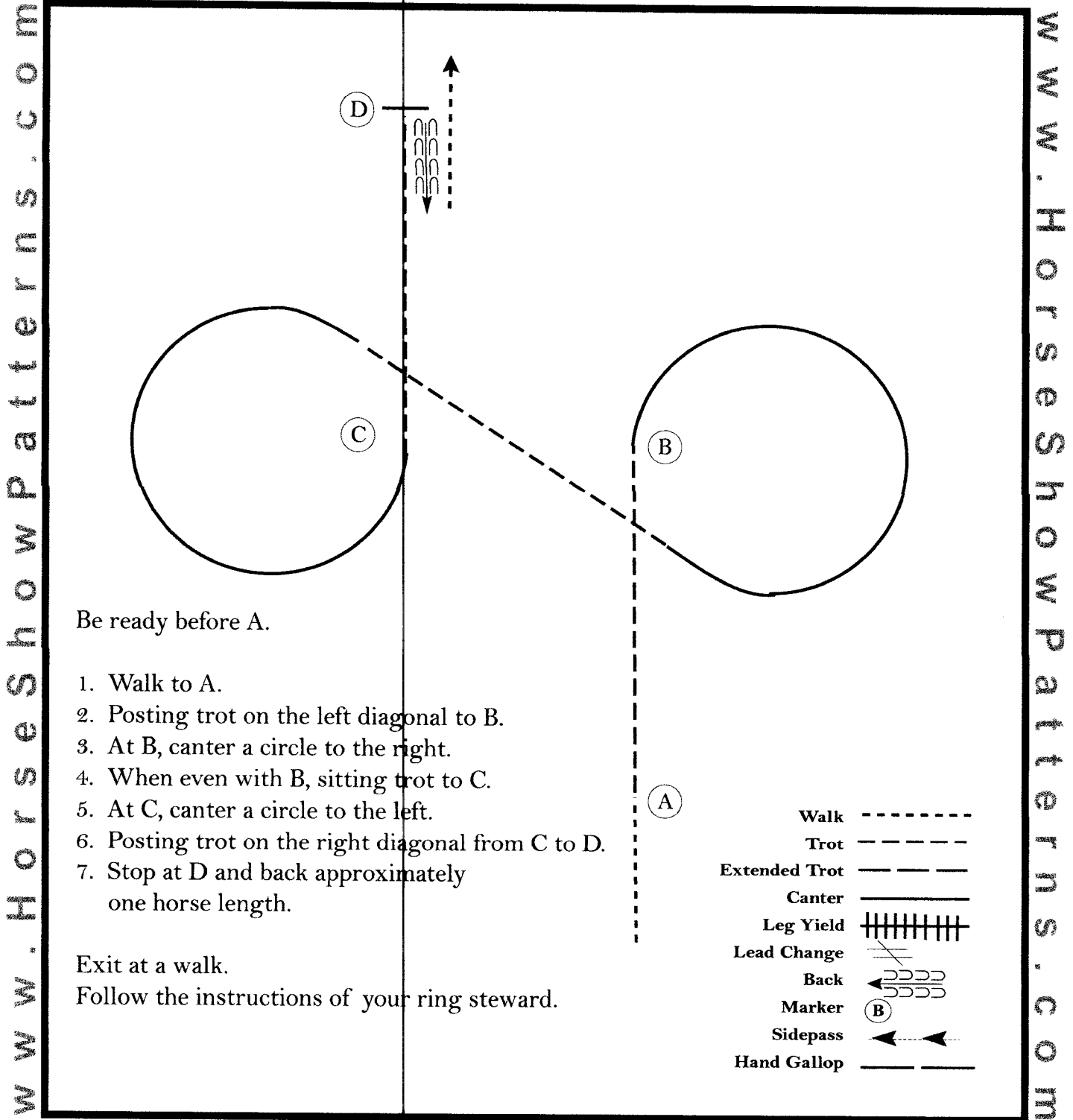
[HSE/2-41]

Pattern Provided by:

IPtHA Spring Fling

Hunt Seat Equitation (Novice Youth, Novice Am, 4H, ABO, Solid)

Show Date: 05-04-2019



Be ready before A.

1. Walk to A.
2. Posting trot on the left diagonal to B.
3. At B, canter a circle to the right.
4. When even with B, sitting trot to C.
5. At C, canter a circle to the left.
6. Posting trot on the right diagonal from C to D.
7. Stop at D and back approximately one horse length.

Exit at a walk.

Follow the instructions of your ring steward.

[HSE/1-41]

Pattern Provided by:

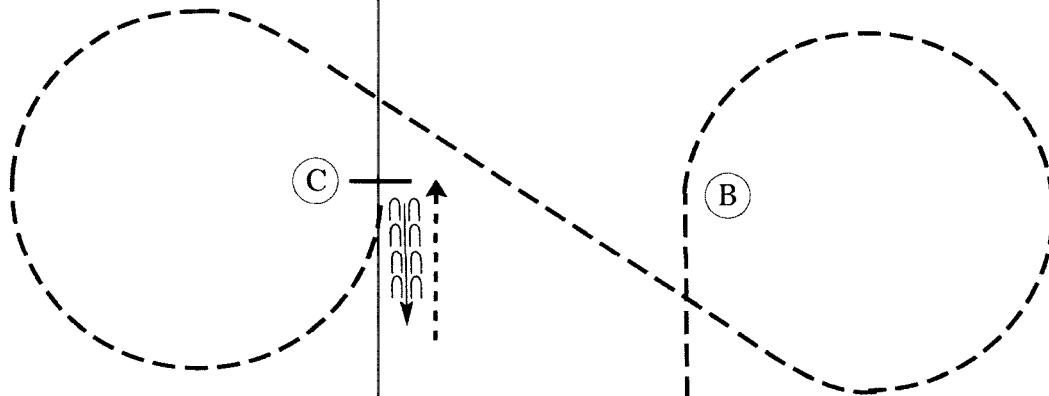
IPtHA Spring Fling

All Walk Trot (Equitation)

Show Date: 05-04-2019

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Be ready before A.

1. Walk to A.
2. Sitting trot to B.
3. At B, trot a circle to the right on the left diagonal.
4. When halfway to C, change diagonals.
5. Posting trot on the right diagonal to and around C.
6. Stop at C and back approximately one horse length.

Exit at a walk.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	=====
Canter	—————
Leg Yield	
Lead Change	↘
Back	←←←←←
Marker	Ⓚ
Sidepass	←←←←←
Hand Gallop	—————

[HSE/WT-41]

Pattern Provided by:

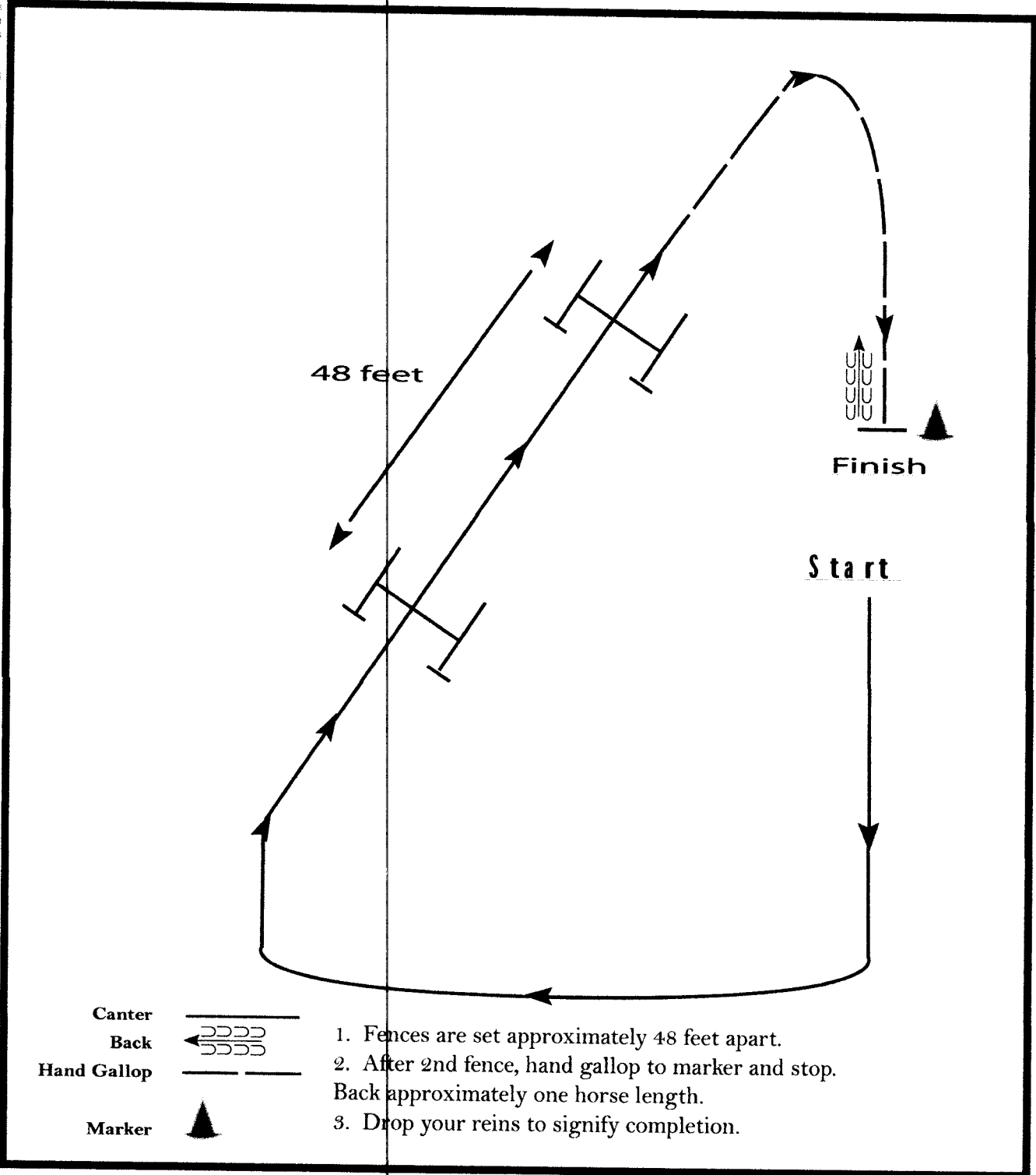
IPtHA Spring Fling

All Hunter Hack

Show Date: 05-04-2019

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

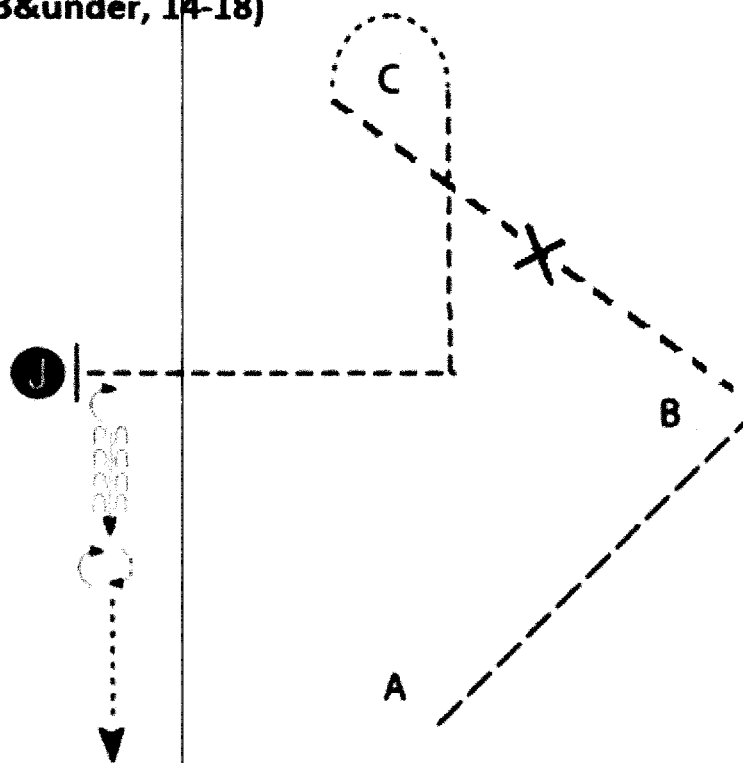


Pattern Provided by:

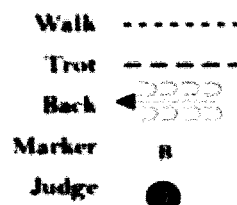
[HH/48-10]

Western Showmanship

ABO, Amateur, and Youth
(13&under, 14-18)

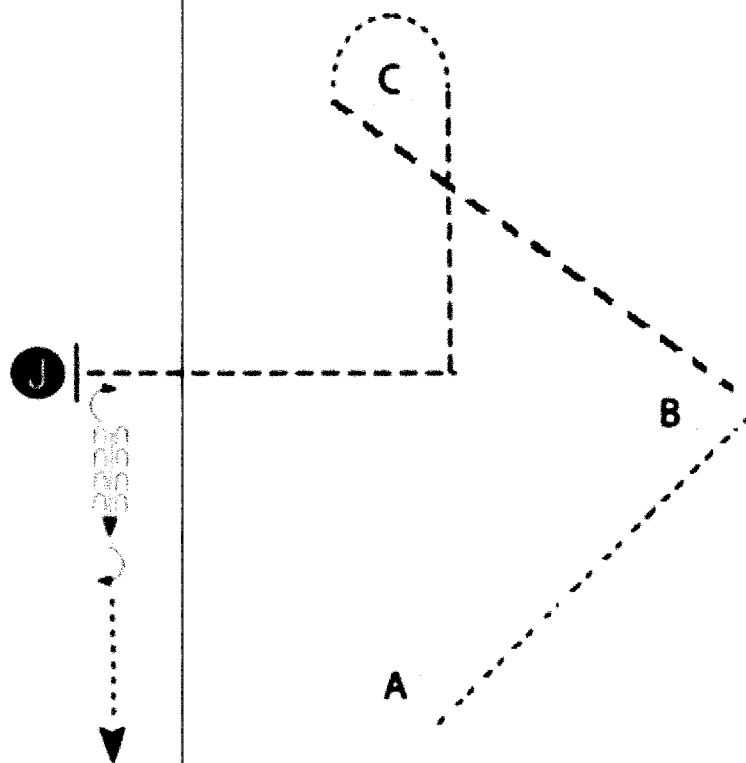


1. Be ready and set up at A.
2. Extend the trot from A to halfway between B and C.
3. Slow to the trot and continue to C.
4. At C, break to a walk and walk around C.
5. Trot a square corner from C to the Judge and stop.
6. Set up for inspection.
7. After inspection, pivot 90 degrees, back one horse length and pivot 540 degrees to the right.
8. Walk out



Western Showmanship

All Novice, Solid, 4H

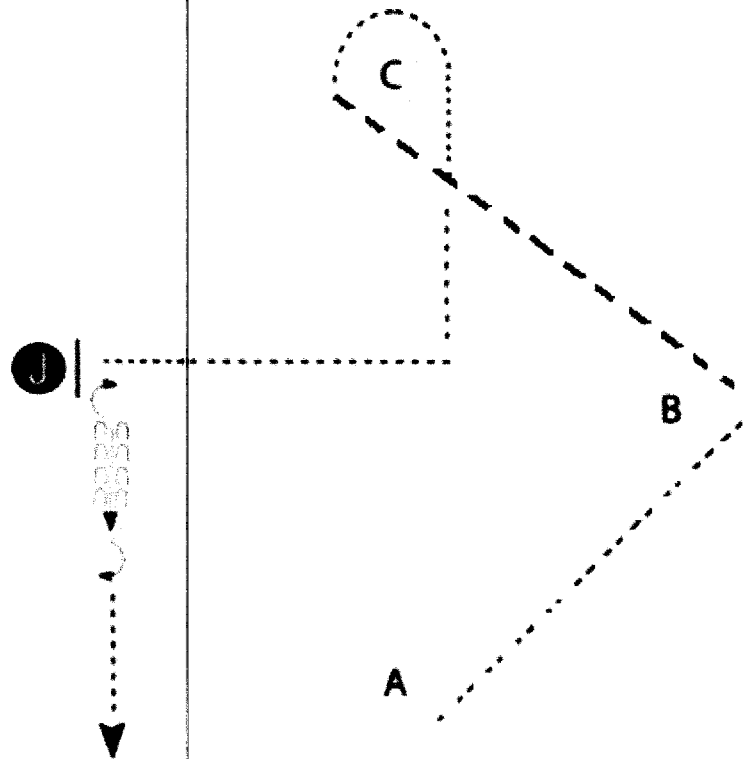


1. Be ready and set up at A
2. Walk A to B
3. Trot B to C
4. At C, break to a walk and walk around C.
5. Trot a square corner from C to the Judge and stop
6. Set up for inspection.
7. After inspection, pivot 90 degrees, back one horse length and pivot 180 degrees either direction
8. Walk out

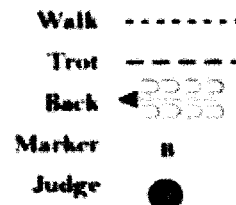
Walk
 Trot - - - - -
 Back ◀ ○○○○
 Marker B
 Judge ●

Western Showmanship

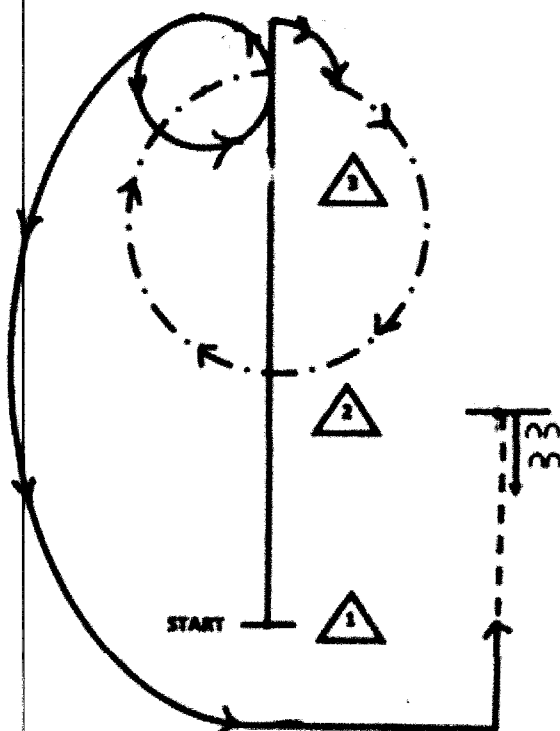
All Walk Trot



1. Be ready and set up at A
2. Walk A to B
3. Trot B to C
4. At C, break to a walk and walk around C.
5. Walk a square corner to judge
6. Set up for inspection.
7. After inspection, pivot 90 degrees, back one horse length and pivot 180 degrees either direction
8. Walk out



HORSEMANSHIP
AMATEUR AND YOUTH
(13&UNDER, 14-18)

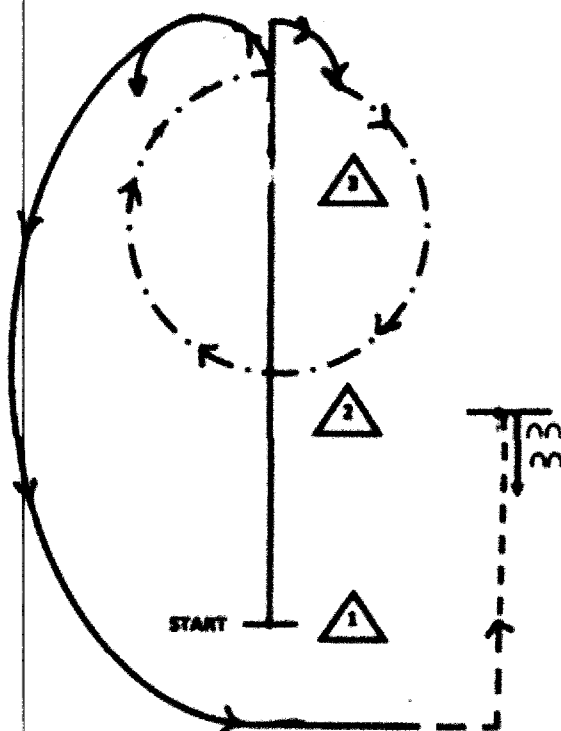


1. Be ready at Cone 1
2. Lope left lead past Cone 3
3. Just past Cone 3, stop and perform a 90° turn to the right
4. Extend the trot in a circle to the right, around Cone 3.
5. Upon completion of circle, stop, perform a 450° turn to the left
6. Lope with speed until below Cone 1. When by Cone 1, collect to the regular lope.
7. Lope square corner, then drop to the jog.
8. When opposite Cone 2, stop and back five steps.
9. Exit the arena at the jog

***USE THE WHOLE ARENA**

HORSEMANSHIP

All Novice, Solid, ABO, 4-H



1. Be ready at Cone 1
2. Lope left lead past Cone 3
3. Just past Cone 3, stop and perform a 90° turn to the right
4. Jog in a circle to the right, around Cone 3.
5. Upon completion of circle, stop, perform a 180 turn to the left
6. Lope down and around cone 1
7. Break to a jog after cone 1, jog a square corner
8. When opposite Cone 2, stop and back five steps.
9. Exit the arena at the jog

***USE THE WHOLE ARENA**

IPtHA Spring Fling

All Walk Trot (Horsemanship)

Show Date: 05-04-2019

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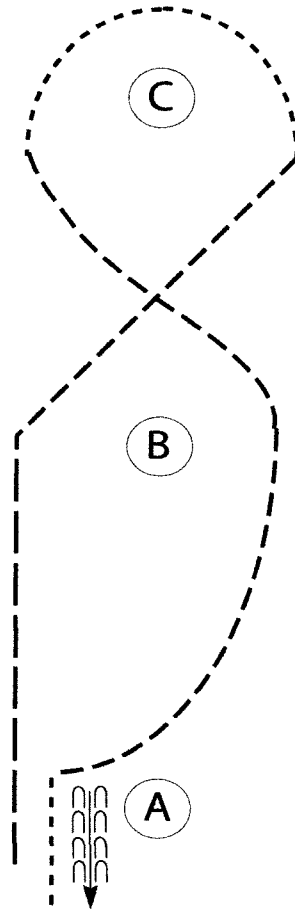
www.HorseShowPatterns.com

Be ready at A.

1. Back one horse length as shown.
2. Walk to A.
3. Jog around B and to C.
4. Walk around C.
5. Jog to B.
6. Extended jog from B to exit.

Pattern is over once you have passed A.

Follow the instructions of your ring steward.



Walk	-----
Jog	—————
Extended Jog	———
Lope	
Lead Change	
Back	
Marker	⊙

Pattern Provided by:

[WH/WT-93]

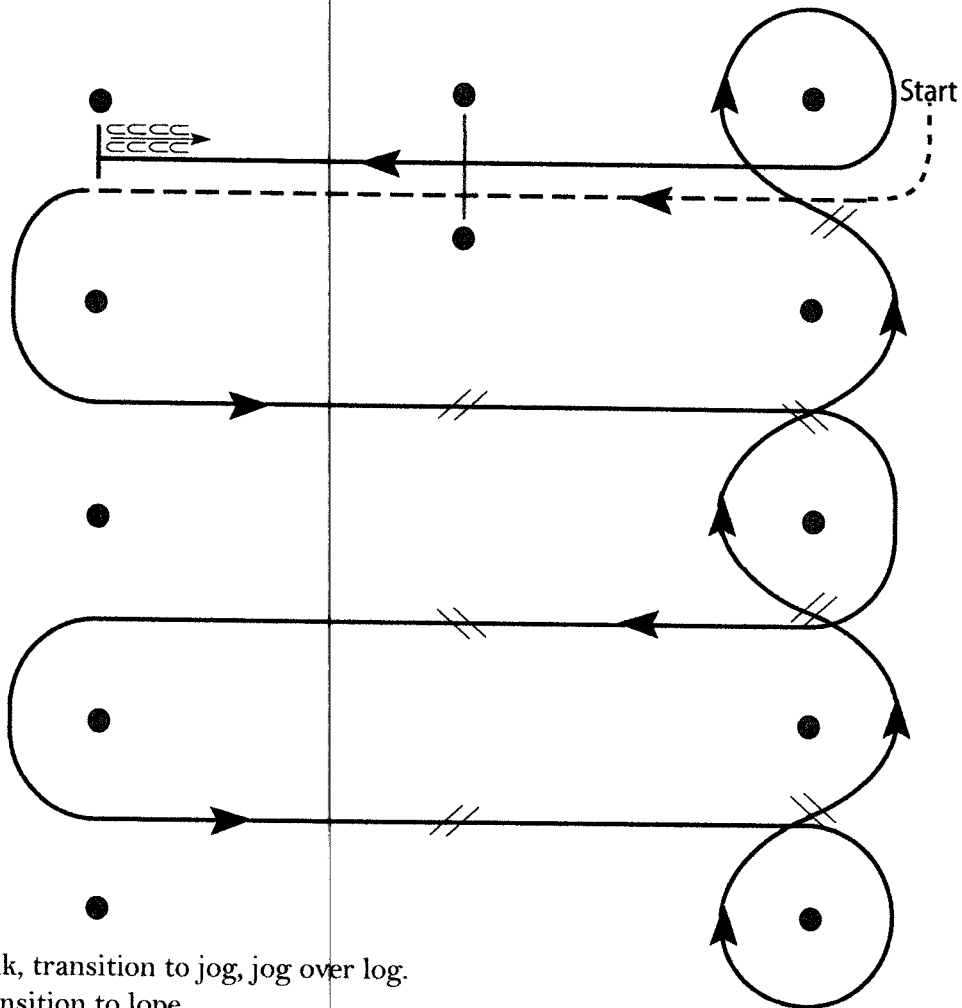
IPtHA Spring Fling

Western Riding

Show Date: 05-04-2019

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1. Walk, transition to jog, jog over log.
2. Transition to lope.
3. First crossing change.
4. Second crossing change.
5. Third crossing change.
6. Circle and first line change.
7. Second line change.
8. Third line change.
9. Fourth line change and circle.
10. Lope log.
11. Lope, stop and back.

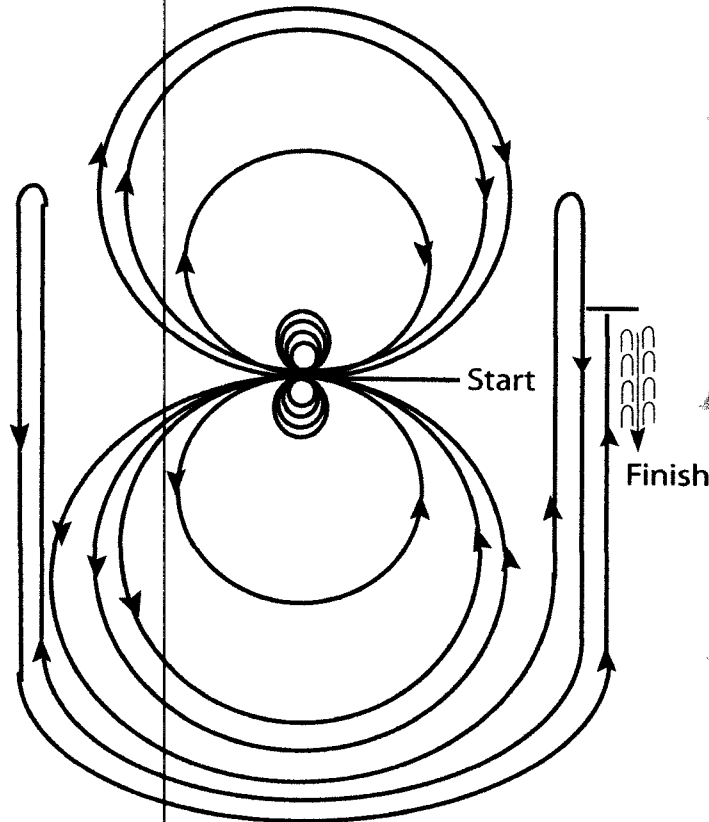
Pattern Provided by:

[WR/OP-2]

IPtHA Spring Fling

Reining

Show Date: 05-04-2019



Horse must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the right.
 2. Complete four spins to the left. Hesitate.
 3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
 4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
 5. Begin a large, fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
 6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
 7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Back up at least ten feet (3m). Hesitate to demonstrate the completion of the pattern.
- Rider may drop bridle to the designated judge.

[R/AQHAP-6]

Pattern Provided by: