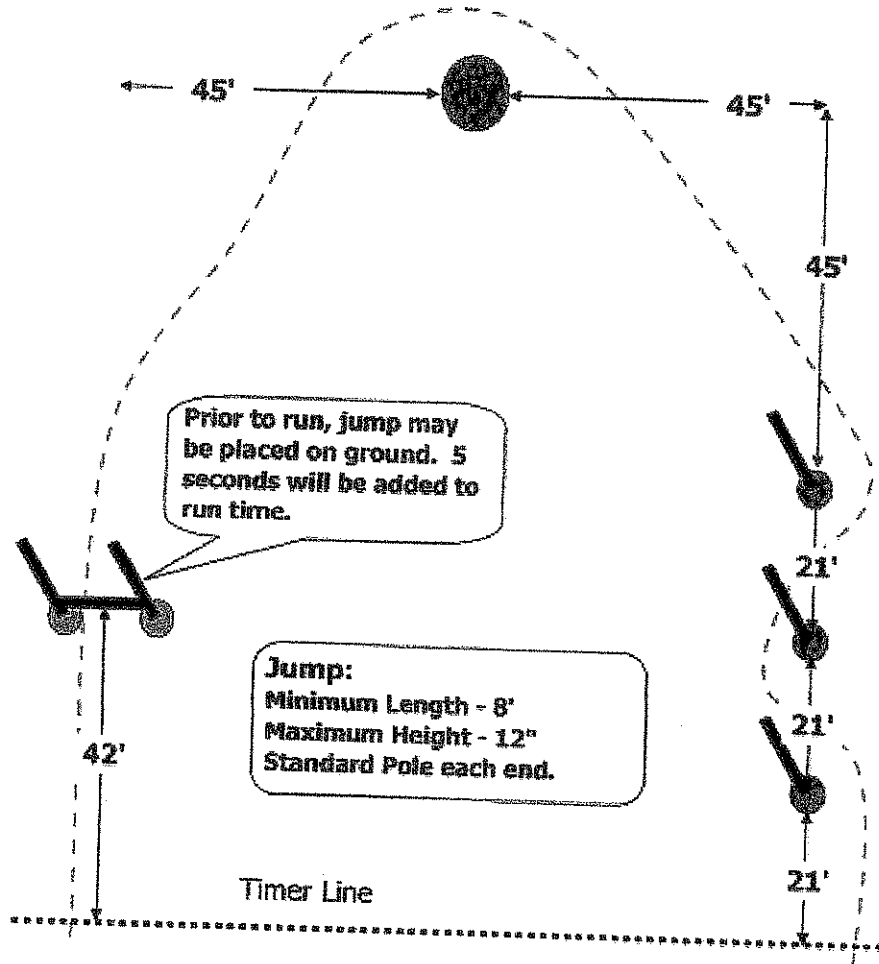


Bend and Jump



Must start run on right hand side.

Props: 1 large barrel. 3 standard poles. 1 jump.

Five second penalty for knocking down a pole, barrel or jump. Jump may be placed on ground before starting and a 5 second penalty will be added. (3 feet is equal to one pace)

see additional rules 35C
on 35B