

**SAMPLE BALLOT FOR THE TOWN OF PARSONSFIELD
SPECIAL TOWN MEETING
APRIL 3, 2021**

Make a cross (X) or a check mark (✓) in the square next to your choices.

Article 2: To see if the Town will vote to appropriate from Undesignated Fund Balance up to \$30,000 to develop and install an appropriate septic system for the Stanley Building per Maine Statute 30-A M.R.S. § 3428. Current system has failed and is illegal. All expenses not covered by a State Grant will be reimbursed by the owner by the real estate tax process including interest and penalties.

YES

NO

Article 3: To see if the Town will vote to allow the Selectboard to sell Town owned and tax acquired property throughout the year. This replaces Article 34 enacted at the 1995 Town Meeting, and if approved, shall remain in effect until amended or rescinded by vote of the Town Meeting.

YES

NO

Article 4: To see if the Town will vote to create a new reserve account entitled *Comprehensive Plan Reserve*, and place \$13,000 (appropriated at the 2020 Town meeting, Article 19) in this reserve account for future use by the Comprehensive Plan Committee.

YES

NO

Article 5: Shall the Town opt-in to Recreational Marijuana Facilities with a moratorium of 180 days, said moratorium to allow the Planning Board to develop appropriate ordinance modifications? These modifications will require Town approval. An additional 180 day moratorium may be enacted by the Selectboard with appropriate notice and hearing.

YES

NO

Article 6: To see if the Town will vote to appropriate \$25,000, which, together with \$24,056 from the Fire Department Reserve account, will be used to purchase Self Contained Breathing Apparatus. The total Town share is \$49,056.

YES

NO

Article 7: Shall the Town enact an ordinance entitled *Local Food and Community Self-Governance Ordinance*.

YES

NO

Article 8: Does the Town want to change the method of selecting Planning Board members from *elected* to *appointed by the Selectboard*? (Existing members would serve out their term)

YES

NO

END OF BALLOT