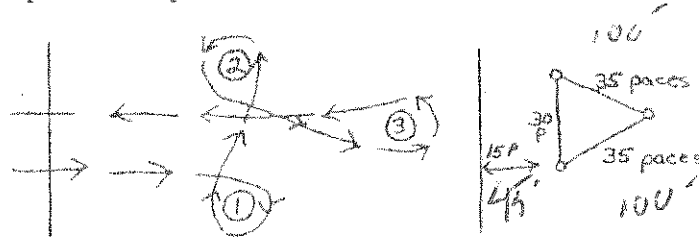


SEVEN & OVER

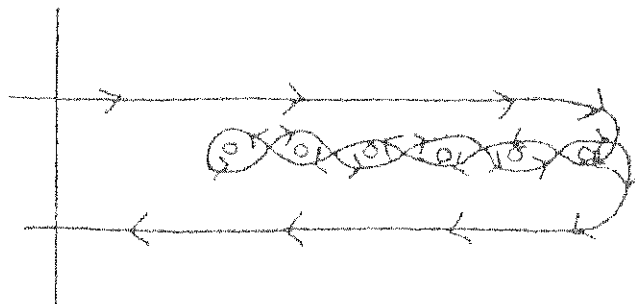
14. CLOVERLEAF (3 BARRELS)

3 large barrels are set in a cloverleaf pattern, (see diagram.) Rider may start on either side but must complete either the right or left pattern. Rider must return between barrels 1 & 2. 5 sec. for tipping over a barrel. No time for a broken pattern. Arena help must pace off pattern.



15. POLE BENDING (SIX STAKES)

10 paces from start line to 1st stake and 7 paces thereafter. (See diagram.) Right or left pattern OK. 5 sec. for each stake knocked down.



16. BACKUP

1st line, 33 paces from start. 5 paces to 2nd line and 5 paces Wide. Rider rides across 1st line to 2nd line. Horse's front feet must touch line, may cross line if desired. Stop horse. Backup until entire horse is backed across the 1st line. Turn around and head home!. NOTE: Horse must back straight across the line. If horse goes sideways, rider must bring horse back to point where horse turned sideways and start again. Horse needs to back a total of 5 paces. Judge should move with horse to observe. Discretion of judge is final.

