

Tactical Agreements

By
Neil Hull – Director of Soccer PASS
NSCAA National Academy Staff
NSCAA State Director - Texas

Email: Neilhull@Pass1on1.com

Twitter: @Verbalvitamins

Tactical Functions - Goalkeeper

- Intercept the shot or cross & initiate the attack by pass or throw
- Be available for back passes
- Creation of the 'Time Man'
- Communicator





Tactical Functions - Central Defenders

1. Sweeper (libero)

- Free player: Intercepts balls and initiates counter attacks
- Cover (D) / Support (A) player:Controls ball line and near post
- Penetrating Player:
 Creates numbers in the midfield by dribble or combination play



2. Marking Central Defender " (Stopper/HM)

- Generally not as involved in the attack,
 dictate the play through the back third
- Win ball & play it quickly
- Combine w/ sweeper or support defenders when moves into the attack

Usually good in the air and can used as a target on

attacking restarts Strong Leadership



Tactical Functions - Central Defenders

- Paired Center Backs
- * Two main defensive strategies used by center-backs:
- zonal and man-to-man
- * Roles: Making tackles, Intercepting dangerous
- crosses, shots and through-passes that
- cause an immediate danger to the team.
- To form the tactical base of the team.
- Maintain the defensive posture and offsides
- Qualities: Height, good heading and
- jumping ability to contest balls in the air
- Strength, marking and tackling ability to
- deal with one-on-one threats. Cool headed
 - Great passers of the ball



Tactical Functions – Flank Defender Look to play ball forward immediately counter attack when possible Establish width in the attack • Implement style of attack - Direct w/ long ball bypassing midfielders - Indirect w/ shorter balls, maintain possession • Become involved in the attack - combination play (overlap, wall pass) - dribble into space Dictate defensive style – playing attacker inside or outside

Tactical Functions – Central Midfielders

1. Organizing Central Midfielder

- Receive balls from backs and distribute
- Dictate rhythm of attack (direct or indirect)
- Penetrate with the ball



2. Attacking Central Midfielder

In advanced areas in close support of forwards

May make runs in advance of forwards

Penetration by dribbling or by

combining with forwards



Tactical Functions – Flank Midfielders

- Able to go up and down flank
- Support wing behind or square when playing in a 3-front
- Combine with other flank players and central players to penetrate (overlap, wall pass)
- Support central midfield players and forwards
- Establish width in the attack
- Act as wing player when playing in a 2-front (cross, dribble at goal, shoot)





2 Center striker playing with wing players

 Center striker bends away from wing who is strong beating defenders 1 v. 1

Combines with winger to beat outside back

- Links with CM
- Target
- Finisher



3. Center Striker: Individual Action – Going to Goal

- Dribble past opponents
- Score by various means
 - Long distance w/ power
 - Slotting ball past goal keeper
 - Shooting bending balls
 - Finishing by any means



4. Wing Forwards

- Orthodox Wing Player
 - -Plays high and wide
 - -Attacks Flank of the defense
 - -Dribbles outside and crosses ball
 - -Dribbles inside and goes to goal
 - -Combines with center striker False 9
- Withdrawn Wing
 - -Withdraws back to receive balls from midfielders and defenders
 - -Becomes part of build-up combining with midfielders and center striker



Style of Attack

1. Direct

 When ball is won – play ball forward at the earliest possible moment

 Target player high, holds ball while support arrives, goes to goal quickly

Rhythm is fast

 Risk loss of possession, but most of team is behind ball so generally not counter-attacked

• Put many defenders out of play with 1 pass



2. When to Play Direct Style

- Environmental Factors
 - -Climate: can use in cool climate
 - -More likely to use in rain, wet field
- Field Factors
 - -Narrow field
 - -Bumpy, muddy service
- Player Factors
 - -Limited technical ability
 - -Against a superior opponent
 - -Superior speed, athleticism

Tactical
When playing indirect teams
Stretch teams for space
To Targets



3. Indirect Style

 When ball is won and counterattack is not possible, keep possession

Look to put defenders out of the play a small number at a time

Take advantage of numbers up situation by

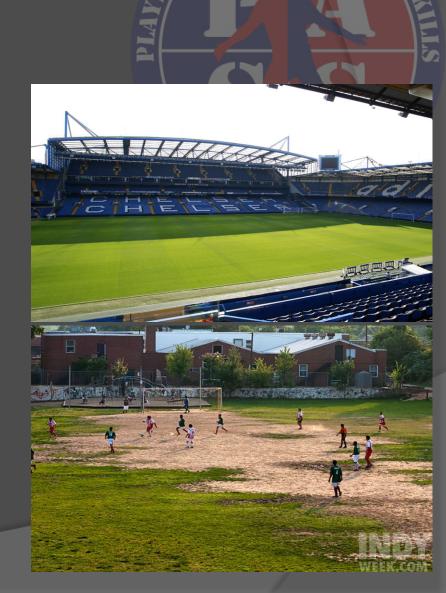
mobility of players

Shorter passesenables moreaccurate passing.Playing between the lines



4. When to Play Indirect Style

- Weather
 - -Climate: use in hot weather
 - -Dry field
- Field Factors
 - -Acceptable playing surface
 - -Width
- Player Factors
 - -High technical ability
 - -High tactical ability
 - -Against an inferior opponent



Attacking Relative to the Third of Field

1. Back Third

- Objective: Get the ball to middle or front third with possession maintained
 - -Use goalkeeper as attacking player
 - -Minimize risk (no unsafe square passes, accurate passing to feet/space on flanks)
- When ball transfers to middle or
- front third
 - -Maintain numerical superiority in back
 - -Maintain compactness from behind both for attacking support and defensive readiness if ball is lost



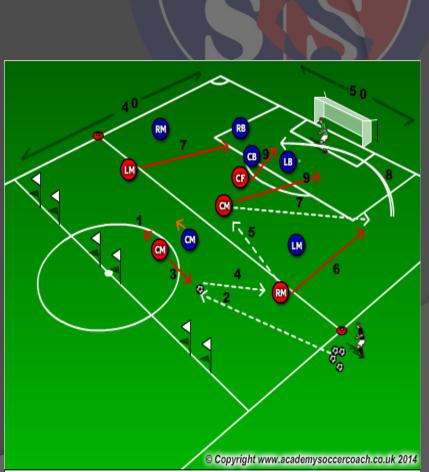
2. Middle Third

- Objective: Get the ball forward to front third while maintaining possession
 - -Middle third is staging point for attack into the final third
 - -Penetrate by various means (dribbling, combination play, pass behind the defense)
- When ball is transferred to final third
 - -Entire team must maintain compactness
 - -Depth maintained by one midfielder and defenders (change point of attack, delay opponents if possession is lost)



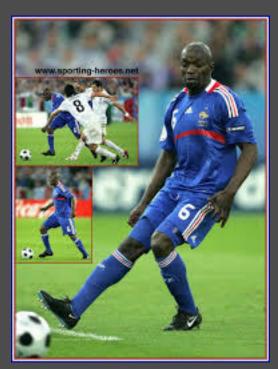
3. Final Third

- Objective: Create scoring chances and finish
- Players take risks to create scoring chances
 - -Dribbling in confined spaces
 - -Risky passes
 - -Numbers down penetration
 - -Shoot from any reasonable position
 - -50-50 balls on crosses, flick-ons
- Scoring chances from balls served from flanks
- -Compact defenses leave space on flanks
 - -Aggressive risk-taking is rewarded



ATTACKING TACTICS 3: Exercise 2. Phase of Play 5V7

TACTICAL AGREEMENTS



Playing a GK- 4-3-3 With a Number 6



THE STRENGTHS OF PLAYING GK 4-3-3 WITH A NUMBER 6

Attacking:

- Three attackers allow the team to attack quickly when the ball is won
- Allows the team to play more direct as there are more players to play to
- Difficult for defenders to mark all players
- Allows the team to attack with numbers
- Space on the outside for the fullback to get into
- Full backs can get forward to support the attack and still leave 3 defenders
- Full backs can create numbers up situations in wide areas

Defending:

- The 4 defenders cover the width of the field easily
- The defensive midfielder is able to screen the back 4 defenders
- 2 wide forwards can drop into make a 6 man midfield
- Allows the team to play high pressure when teams try to play out of the back
- Allows teams to put pressure on players that are not able to play long passes

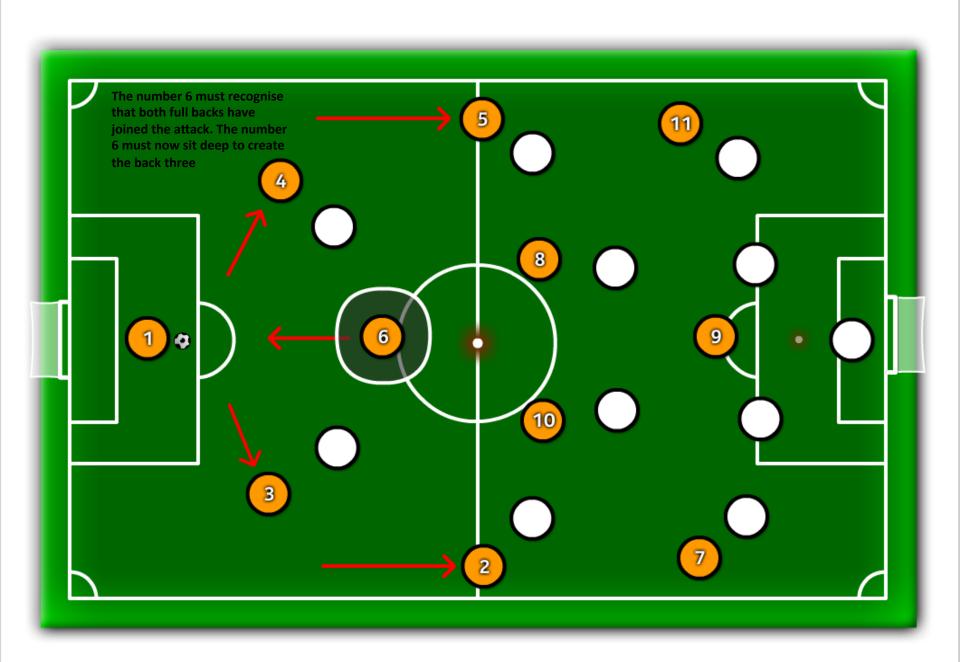
COACHING THE GK-4-3-3 WITH A NUMBER 6

Most teams using this formation now use the specialist defensive midfielder with Barcelona and Chelsea being the most famous recent examples.

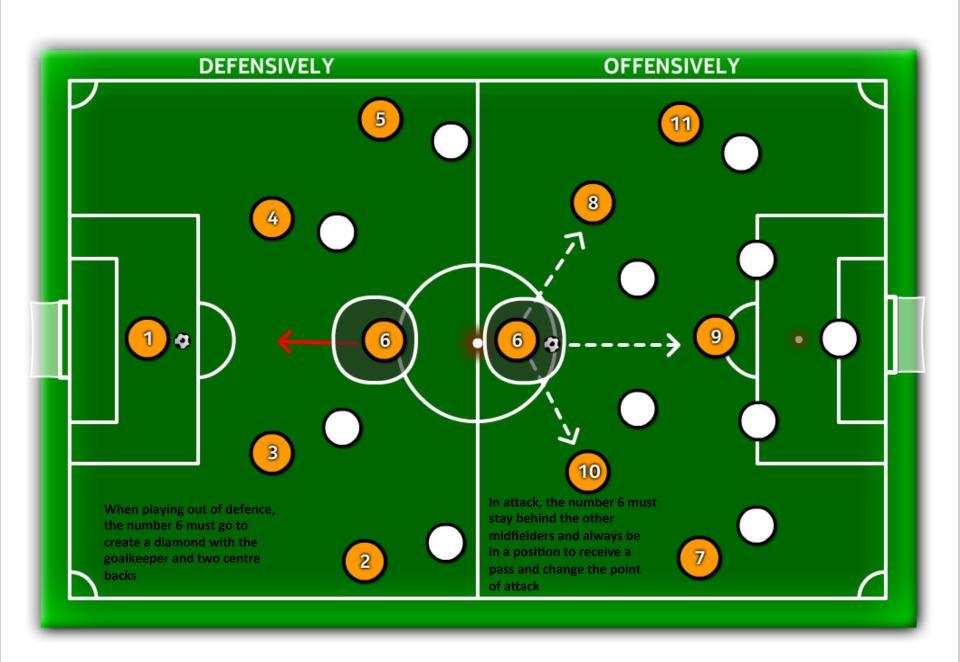
A staggered 4-3-3 involving a defensive midfielder (usually numbered four or six) and two attacking midfielders (numbered eight and ten) was commonplace in Italy, Argentina, and Uruguay during the 1960s and 1970s.

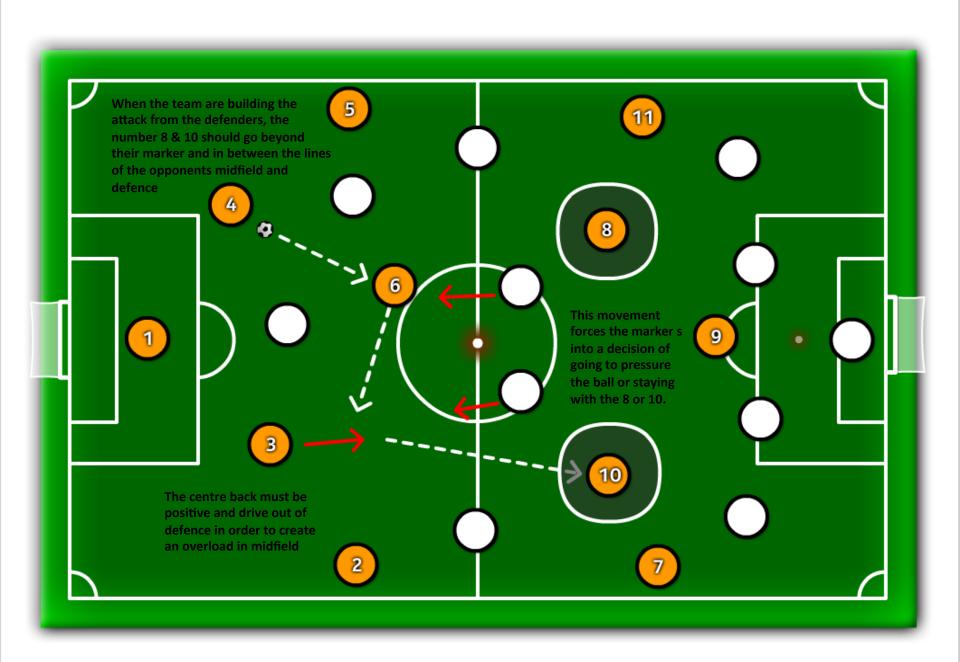
Below are some coaching tips which will be useful when discussing your players

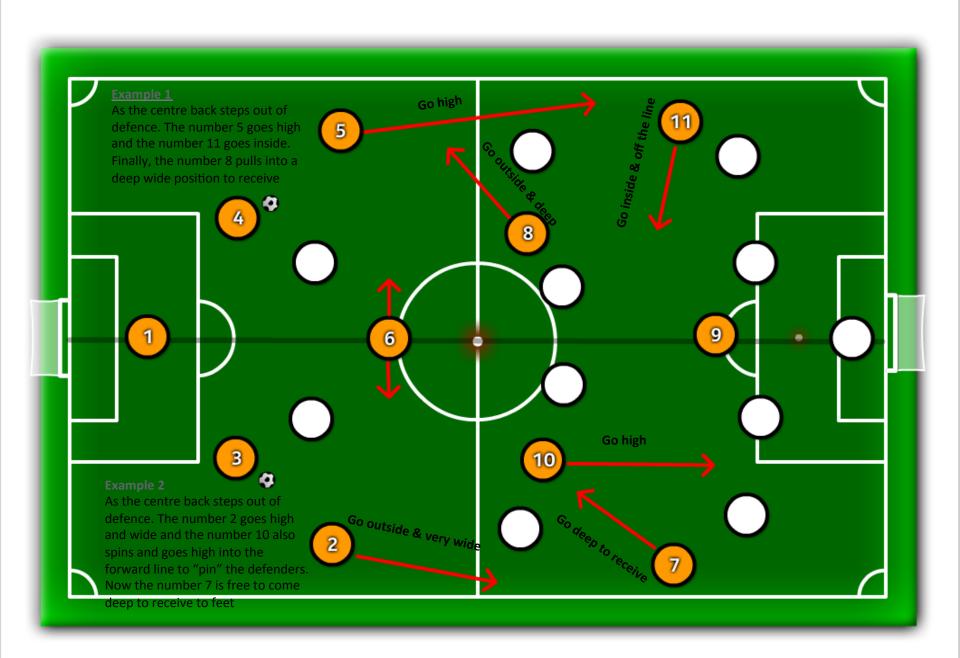
- 1. The number 6 must always want to be on the ball in a "playmaker role"
- 2. When both full backs attack, the number 6 must create a defensive three
- 3. The number 8 and 10 players must go beyond their markers to receive
- 4. The full back, wide player and attacking midfielder rotate positions to receive
- 5. If the ball is on the opposite wing, the wide player comes off the line.
- 6. Its important that the midfield is made up of different types of player
- 7. The number 9 must be free in movement and be willing to receive to feet
- 8. When making a pass, the player passing must make a forward run off the ball
- 9. When defending, the team must become compact and narrow to force outside
- 10. Now the ball is outside, the team must squeeze across to apply high pressure
- 11. The number 6 is now used to screen the two centre backs

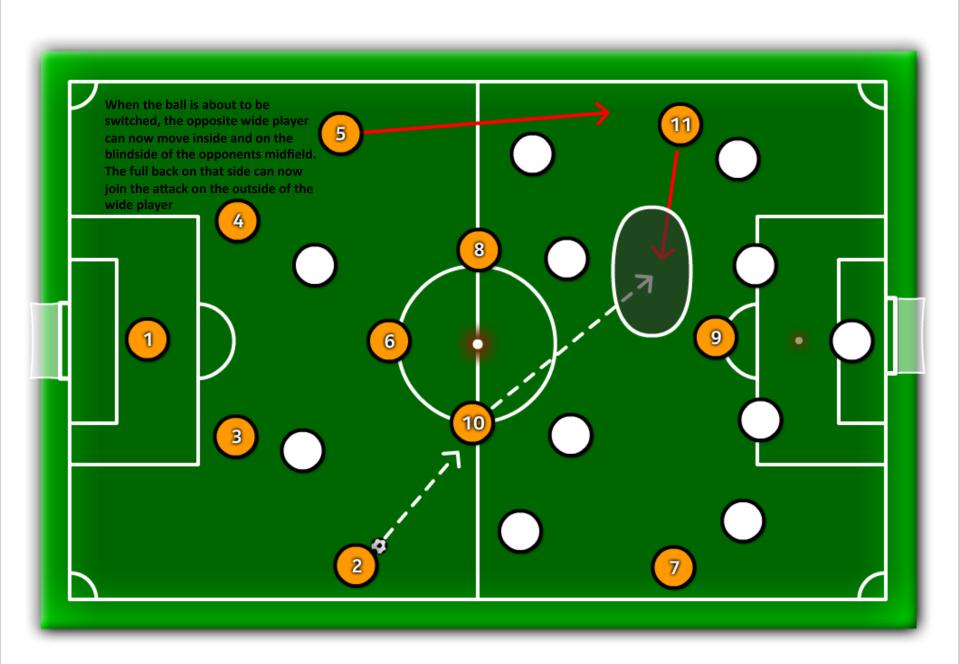


© Copyright www.academysoccercoach.co.uk 2014

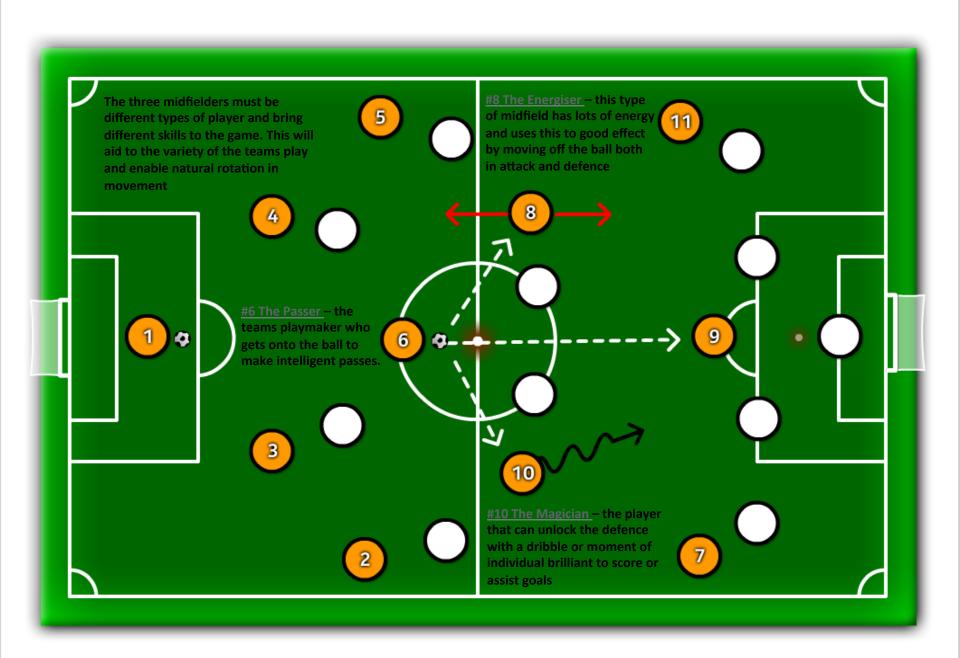


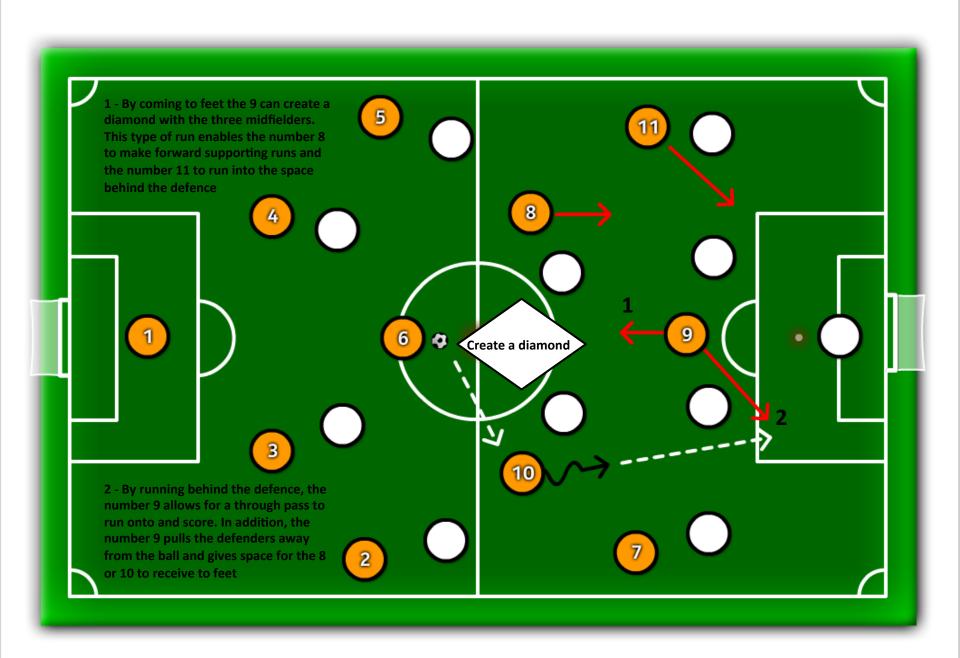


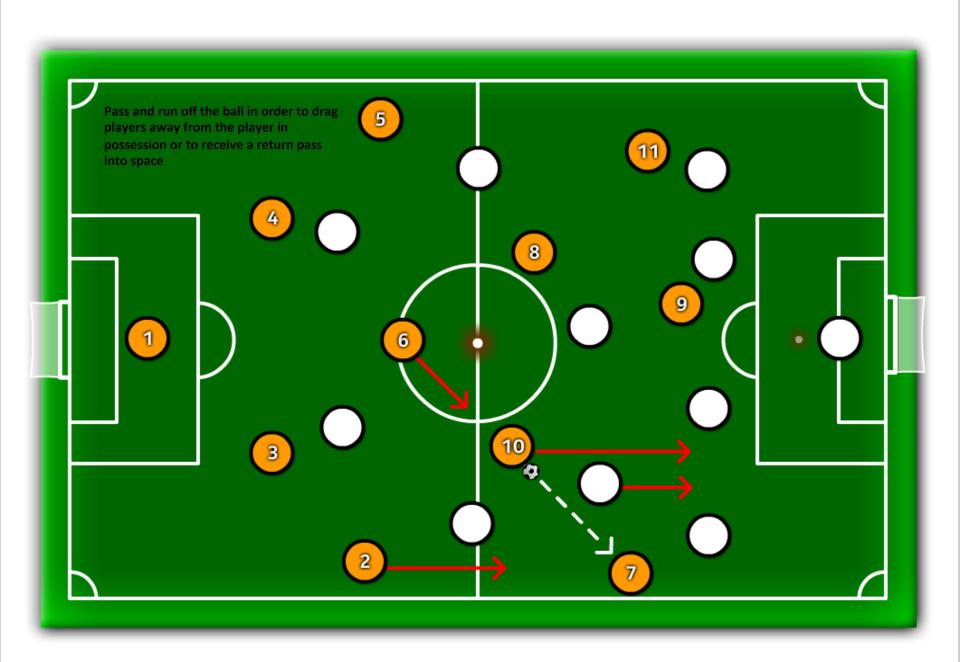




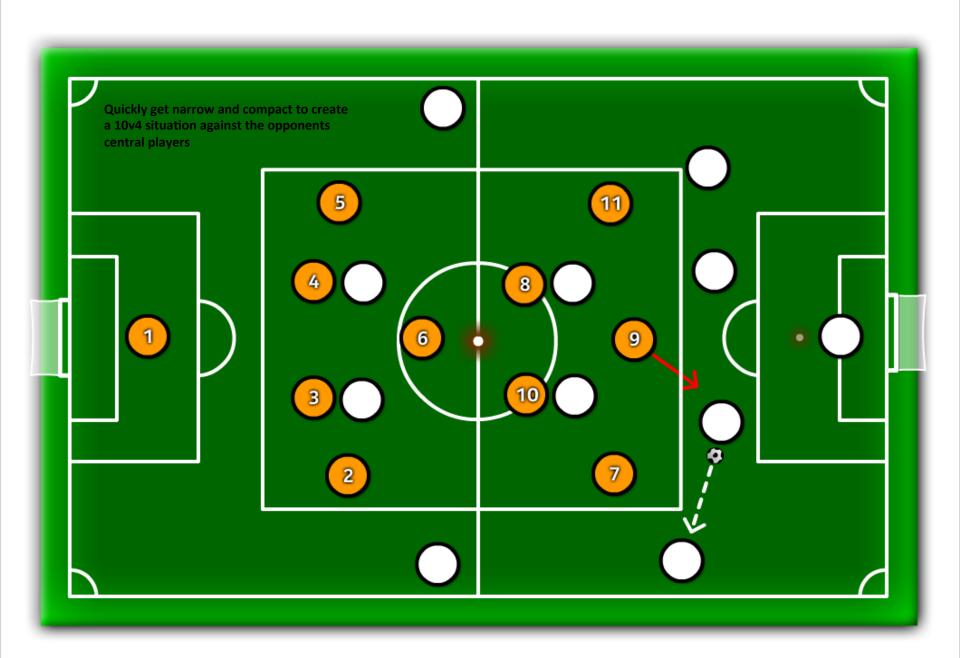
© Copyright www.academysoccercoach.co.uk 2014



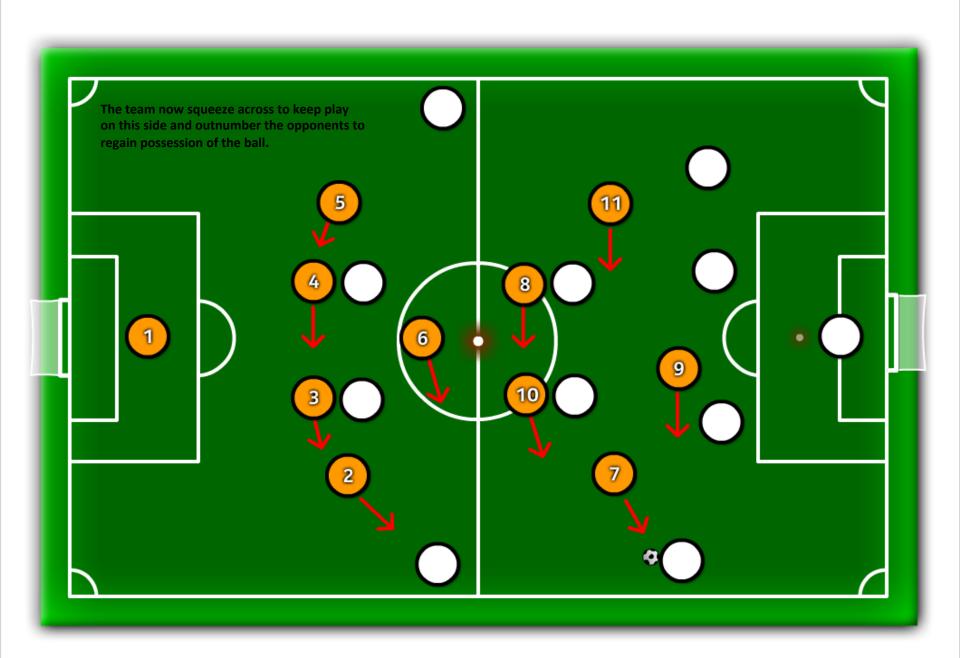


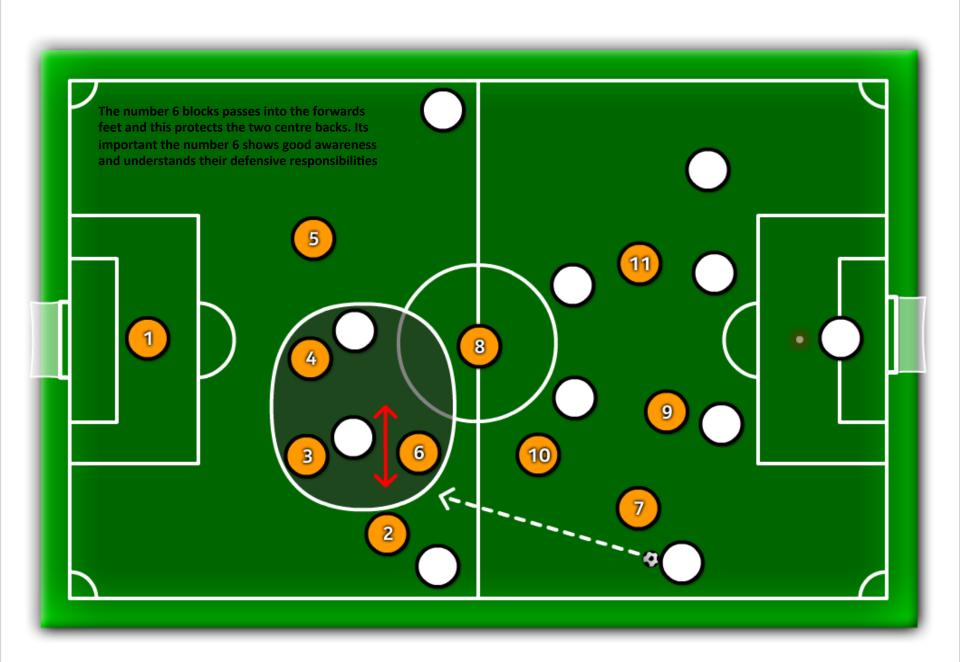


© Copyright www.academysoccercoach.co.uk 2014



© Copyright www.academysoccercoach.co.uk 2014





© Copyright www.academysoccercoach.co.uk 2014

FORMATION OVERVIEW

ROTATING THE SHAPE

4-3-3 - Number 10

 The number 10 can easily push forward and the 6 & 8 become the two central midfielders

4-4-2 - Diamond

 The number 9 can drop deeper to create a four player "diamond" midfield with the 7 & 11 becoming two forwards

4-3-2-1 - Christmas tree

The 7 and 11 drop slightly deeper and pinch inside to play behind the number

The above rotations should happen naturally in the game due to player movement

STRENGTHS

- Two attacking midfielders
- Natural width and rotations
- Lots of triangle passing options

CONCERNS

- Only one disciplined centre midfielder
- The number 8 & 10 not being close enough to 9

Thank you - Glazier Clinics

- Neil Hull
- Director of Soccer: PASS
- NSCAA State Director TX
- NSCAA National Academy Staff
- A/Professor UT San Antonio:
 Soccer Science and Coaching
- Email: NeilHull@pass1on1.com
- Twitter: @verbalvitamins
- PDF Handouts can be found at www.pass1on1.com