

# Differential Space Time Frequency Codes with Multiplexing Demultiplexing in OFDM for wireless communication

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**Abstract**—Multiple-input multiple-output (MIMO) exposure algorithms have the immense significance for high-performance mobile communications and future waveforms need to be MIMO capable. MIMO decoders have been conferred that can surpass Orthogonal Frequency Division Multiplexing (OFDM) in intensely frequency-selective channels in-forms of coded frame error rate (FER). This paper proposes space time frequency coding method with multiplexing demultiplexing (STFC-MDX) for MIMO OFDM systems. In general coherent detection, channel estimation requires huge number of symbols for transmission in space time frequency (STF) due to which efficiency of bandwidth reduces. The proposed system for MIMO OFDM systems will increase the efficiency of bandwidth. The proposed STFC-MDXs are derived both multiplexing and de-multiplexing algorithms for 64 QAM (quadrature amplitude modulation). The simulation outcome shows that the use of STFC-MDXs can improve the performance of coherent STF bit error. The performance of STFC-MDXs is better than STF even in the absence of channel state information.

**Keywords**—OFDM, Fading Channels, Space Time Frequency, QAM, STFC-MDX

## I. INTRODUCTION

The major driver for broadband wireless communications has been reliable high-data-rate services (e.g., real-time multimedia services). These, together with the scarcity of bandwidth resources, provoke research toward implementation of adequate coding and modulation schemes that advances the quality and bandwidth efficiency of wireless systems. In wireless links, multipath fading creates performance decline and constitutes the congestion for growing data rates. Generally, the most popular technique to combat fading has been the exploitation of diversity. Space-time (ST) coding has been proved effective in combating fading, and enhancing data rates; see e.g., [6], [11], and references therein. Exploiting the presence of spatial diversity offered by multiple transmit and/or receive antennas, ST coding relies on simultaneous coding across space and time to achieve diversity gain without necessarily sacrificing precious bandwidth. Two typical examples of ST codes are ST trellis codes [19] and ST block codes [18], [16]. In ST coding,

the maximum achievable diversity advantage is equal to the product of the number of transmit and receive antennas; therefore, it is constrained by the size and cost a system can afford. The latter motives for exploitation of extra diversity dimensions like multipath diversity. Multipath diversity becomes available when frequency selectivity is present, which is the typical situation for broadband wireless channels [6]. Among them, [5] and [8] rely on combining ST codes with redundant or non-redundant linear pre-coders. Maximum diversity gain is achieved in [5] and [8] at the expense of bandwidth efficiency [5] or increased decoding complexity [5], [8]. On the other hand, [7], [9], [3], [15], and [14] are based on space-frequency (SF) coding, which amounts to simultaneously coding over space and frequency. However, due to the prohibitive complexity in constructing the codes, no SF codes have been designed in [17], [9], [15], or [10]. Instead, [17], [20], [15], and [10] simply adopt existing codes [ST block codes in [15] and trellis-coded modulation (TCM) codes in [17], [20], [15], [10], without maximum diversity gain guarantees. In [3], an SF code is proposed to achieve maximum diversity gain at the expense of bandwidth efficiency. Moreover, issues pertaining to maximizing the coding gain of ST-coded transmission over frequency-selective channels have yet to be addressed. Focusing on multi-antenna orthogonal frequency-division multiplexing (OFDM) transmissions through frequency-selective Rayleigh fading channels, this paper pursues a novel path: joint space-time-frequency (STF) coding over space, time, and frequency. Resorting to sub-channel grouping [14], [7], [12] and by choosing proper system parameters, we first divide these generally correlated OFDM sub-channels into groups of sub-channels. We thus convert our system into a set of what we term group STF (GSTF) subsystems, within which STF coding is considered. By deriving design criteria for STF codes, we provide a link between STF codes and existing ST codes.

## II. SPACE TIME FREQUENCY CODED OFDM SYSTEM

We consider a STF-coded MIMO-OFDM system with  $M_t$  transmit antennas,  $M_r$  receive antennas and  $N$  sub carriers. Suppose that the frequency selective fading channels between each pair of transmit and receive antennas have  $L$  independent delay paths and the same power delay profile. The MIMO channel is assumed to be constant over each OFDM block

period, but it may vary from one OFDM block to another. The Space Time Frequency (STF) coding scheme [1] [20] [21] [13] is used to improve the system performance by taking advantage of diversity in space, time and frequency inheritance in MIMO-OFDM system. In the STF coded OFDM system the input data sequence is convolution encoded and interleaved by a block interleaver. After the symbol mapping is performed by the modulator, the tones enter the STF encoder and then are applied to OFDM transmitters of the different antennas. Each antenna of the OFDM system consists of M subcarriers. The M tones at each antenna are passed through Inverse Fast Fourier Transform blocks (IFFT) with a cyclic prefix added to each of the signal components. To avoid the inter-symbol interference, the guard time is chosen to be longer than the channel delay spread. The resultant signal is frequency up converted to the desired transmission frequency and transmitted through the wireless channel. The code rate of the STF encoder is  $p/n$  where the encoder takes p sequences of M tones and outputs n sequences of M tones.

#### A. Design of STF coding

In this section, we will derive design criteria for our STF coding while keeping in mind the importance of simplifying the code design as much as possible without sacrificing system performance. Our derivations are based on the following assumptions.

- Maximum likelihood (ML) detection is performed with channel state information (CSI) that is known at the receiver. CSI can be acquired either via preamble training or via inserted pilots, as in [15] and [2].
- High SNR is observed at the receiver.
- The  $N_t(L+1) \times 1$  channel vector  $h_v = [h_{1v}^T, \dots, h_{N_tv}^T]^T$  is zero-mean, complex Gaussian with full-rank correlation matrix  $E(h_v h_v^H) = (1/L+1)R_h$ .

However,  $h_v$ s for different are statistically independent, which can be satisfied by well separating the multiple receive antennas. Notice that in as3) allows for correlated wireless channel taps with, e.g., an exponential power profile. However, as we prove later, our design of STF coding will turn out to be independent of as long as has full rank. Note that channel taps are assumed independent in [21], [4], and [10], which is quite idealistic for frequency-selective channels. The noise is assumed to be fading channel while being additive. Suppose  $(s_1, s_2)$  represent a set of 2 consecutive symbols in the input data stream to be transmitted. During the first symbol period  $t_1$ ,  $T_x$  antenna 1 transmits symbol  $s_1$  and  $T_x$  antenna 2 transmits symbols  $s_2$ . Next, during second symbol period  $t_2$ ,  $T_x$  antenna 1 transmits symbol  $s_2^*$  and  $T_x$  antenna 2 transmits symbols  $s_1^*$ . Let  $h_1$  be the channel response from  $T_x$  antenna 1 to the receiver and  $h_2$  be the channel response from  $T_x$  Antenna 2 to the receiver.

a) Case 1:-  $2T_x$  antennas, 1  $R_x$  antennas

The received signal samples  $r_1$  and  $r_2$  correspond to symbol periods  $t_1$  and  $t_2$ .

$$r_1 = h_1 s_1 + h_2 s_2 + n_1 \quad (1)$$

$$r_2 = h_1 s_2^* - h_2 s_1^* + n_2 \quad (2)$$

Where  $n_1$  and  $n_2$  are the noise terms.

The receiver does the following computations to estimate  $s_1$  and  $s_2$ .

$$x_1 = h_1^* r_1 + h_2 r_2^* = (|h_1|^2 + |h_2|^2) s_1 + h_1^* n_2 - h_2 n_2^* \quad (3)$$

$$x_2 = h_2^* r_1 + h_1 r_2^* = (|h_1|^2 + |h_2|^2) s_2 + h_2^* n_1 - h_1 n_1^* \quad (4)$$

b) Case 2: 2  $T_x$  antennas, 2  $R_x$  antennas for receiver antenna 1

$$r_{11} = h_{11} s_1 + h_{12} s_2 + n_{11} \quad (5)$$

$$r_{12} = h_{21} s_2^* + h_{22} s_1^* + n_{12} \quad (6)$$

For receiver antenna 2

$$r_{21} = h_{21} s_1 + h_{22} s_2 + n_{21} \quad (7)$$

$$r_{22} = h_{21} s_2^* + h_{22} s_1^* + n_{22} \quad (8)$$

Receiver estimates the symbols  $s_1$  and  $s_2$  using

$$x_1 = h_{11}^* r_{11} - h_{12} r_{12}^* + h_{21}^* r_{21} - h_{22} r_{22}^* = (|h_{11}|^2 + |h_{12}|^2 + |h_{21}|^2 + |h_{22}|^2) s_1 + h_{11}^* n_{11} - h_{12} n_{12}^* + h_{21}^* n_{21} - h_{22} n_{22}^* \quad (9)$$

$$x_2 = h_{12}^* r_{11} - h_{11} r_{12}^* + h_{22}^* r_{21} - h_{21} r_{22}^* = (|h_{11}|^2 + |h_{12}|^2 + |h_{21}|^2 + |h_{22}|^2) s_2 + h_{12}^* n_{11} + h_{11} n_{12}^* + h_{22}^* n_{21} - h_{21} n_{22}^* \quad (10)$$

These equations clearly show that the receiver fully receives the fourth order diversity of  $2 \times 2$  systems. The primary aim of using multiple antennas is to reduce the bit error rate.

### III. PROPOSED FRAMEWORK

STFC-MDX system is not essential channel estimation symbols for transmission is depicted in Figure.1, two novel blocks are introduced one is multiplexing and demultiplexing. These two novel blocks are transparent if the constant envelope modulation schemes are used, but in DCM scheme the novel blocks are not transparent. Multiplexing is the process in which

data streams, coming from different sources, are combined and transmitted over a single data channel. It is done by equipment called Multiplexer. It is placed at the transmitting end of the communication link. At the receiving end, the composite signal is separated by equipment called Demultiplexer. The demultiplexer performs the reverse process of multiplexing and routes the separated signals their corresponding destination.

The process of proposed system starts from MIMO nodes it showing in Figure.1. Here initial transmission occurs then goes for OFDM system, in this divide the channels into sub channels. Consider the data and divide into multiple units. In this particularly space time frequency coding applicable and multiplexing the data. Here transmission over multiple sub channels based on system performance. The receiving side of system de-multiplexing the data and improves the system level.

A. 64-QAM Modulation

The proposed algorithm is the technique used to develop the power and capacity of the mobile communication system. Quadrature amplitude modulation is a modulation having two carriers shifted by 90 degrees in phase is modulated and the ensuing output consists of phase variations and amplitude. In R-array QAM, the data bits opt for amplitude and phase shifts, one of R combinations that are apply to the carrier. 64-QAM modulation is having 6bits per symbol. Diversity techniques are the efficient way for combating channel fading and improve reliable system.

TABLE I. DIFFERENCE BETWEEN BPSK, QPSK, 8PSK, 16QAM, 32QAM, 64QAM

Modulation (R)	Symbol rate	BER
BPSK	1/1 bit rate	1
QPSK	1/2 bit rate	2
8PSK	1/3 bir rate	3
16QAM	1/4 bit rate	4
32QAM	1/5 bi rate	5
64QAM	1/6 bit rate	6

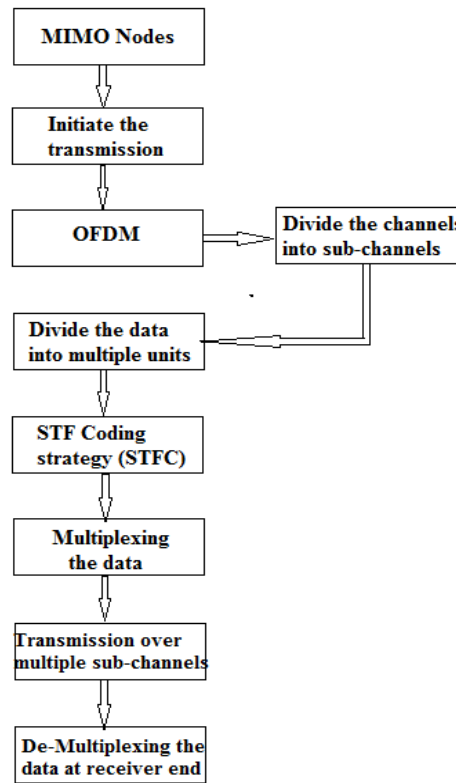


Fig. 1. Proposed Flowchart

The combination with limited interleaving and channel coding will provide time diversity. Various replicas of the transmitted signal are spaced in time and the time spacing among transmissions exceeds the coherence time of the channel.

B. Steps of process in modulation

The number of points in the constellation is defined as  $R=2^b$  where b is the number of bits in each constellation symbol. In this analysis, it is desirable to restrict b to be an even number for the following reasons:

- Half of the bits are represented on the real axis and half the bits are represented on imaginary axis. The in-phase and quadrature signals are independent  $b/2$  level pulse amplitude modulationsignals.
- For decoding, symbol decisions may be applied independently on the real and imaginary axis, simplifying the receiver implementation.

$$\alpha_{RQAM} = \{\pm(2r - 1) \pm (2r - 1)j\} \tag{11}$$

Where  $r \in \{1, \dots, \frac{\sqrt{R}}{2}\}$ , for 64QAM change the value based on ‘R’

IV. SIMULATION ENVIRONMENT

The simulation process starts with the network process with OFDM system. Here MIMO nodes indicate how to request for a channel and share the data with possible ways support of methodology. The process of simulation begins through some parameters and library files with object files. The simulation carried out in a network simulator (NS2). Here AODV protocol used and compares STF with STFC-MDX.

In this paper, we can simulate the process of network should be taking as different objects and library files support of effective protocol and shows the process is good way. Here we can compare different systems like Space time(ST), Space frequency(SF), Space time frequency coding(STFC) and Space time frequency coding with multiplexing de-multiplexing. We compare these all but performance wise STFC-MDX is more efficient than remaining three.

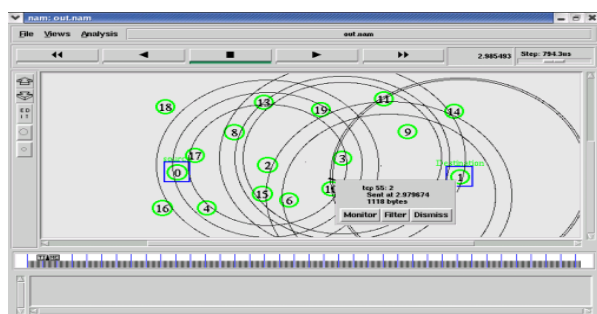


Fig. 2. Multiple data transmitting through TCP

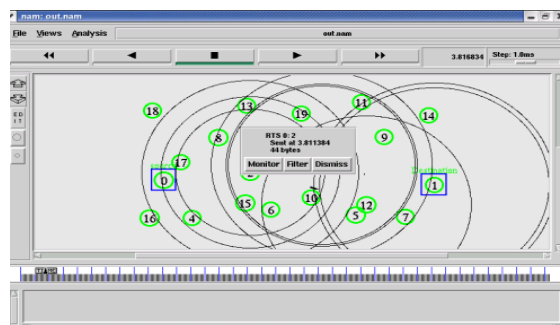


Fig. 3. Request send information from source to destination

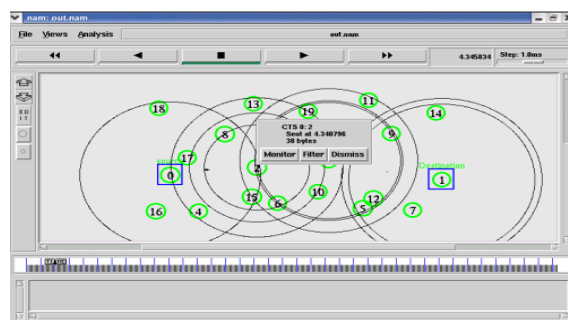


Fig. 4. Clear to send information from source to destination

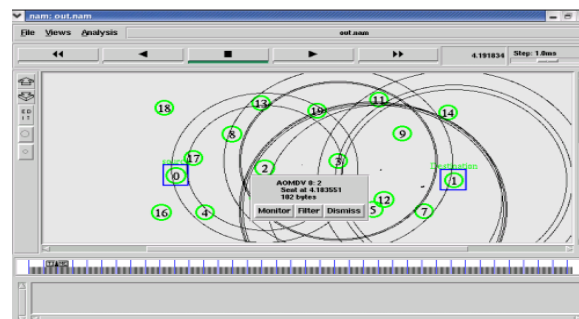


Fig. 5. Data send through multiple routings based on AODV

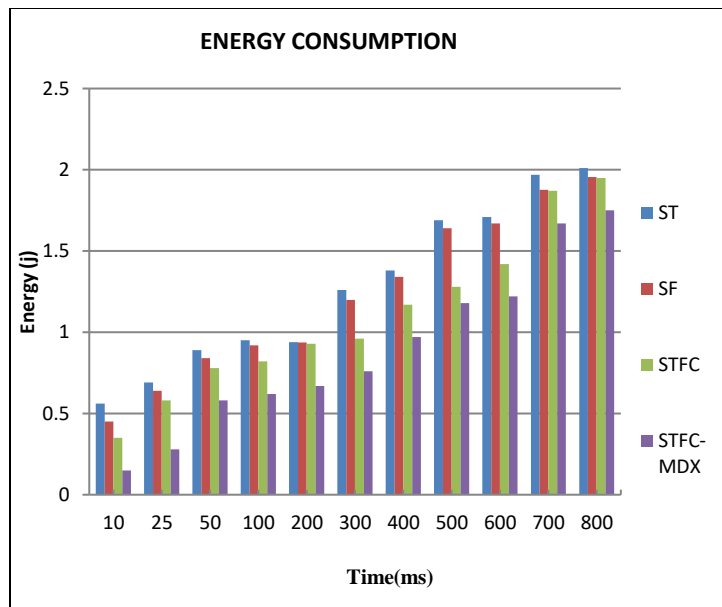


Fig. 6. Energy Consumption

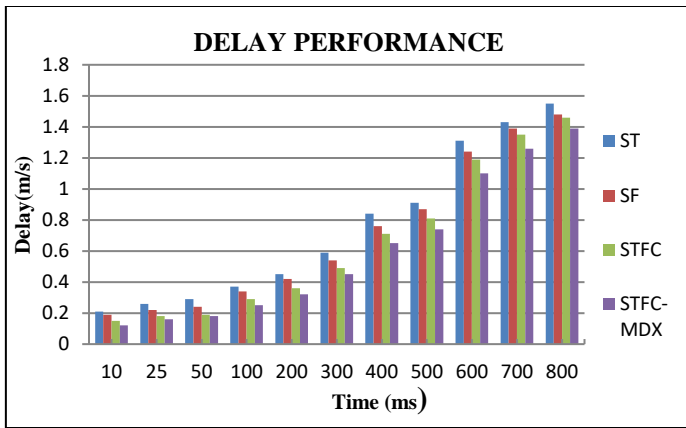


Fig. 7. Delay Performance

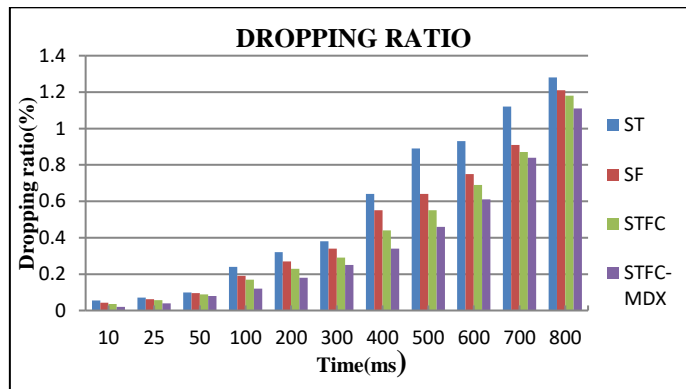


Fig. 8. Dropping Ratio

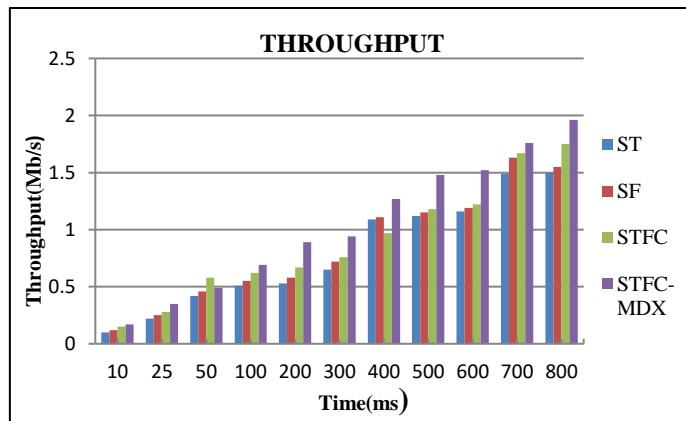


Fig. 9. THROUGHPUT

To evaluate the proposed approach compare with existing approach, four performance metrics are considered in the experiments: 1) Energy consumption: Individual energy levels of node calculate based on time interval. 2) Delay: The nodes travelling some distance based on time functionality. 3) Packet dropping ratio: how much data loss in network process based on communication levels and 4) Throughput: total data transmission based on simulation time by measuring the bit per

sec process. Figure (6), (7), (8), and (9) represents the energy consumption, delay, packet dropping ratio, and throughput parameters with respect to time.

These graphs measure the system process and compared with the existing algorithm and showed that our proposed system has more effective performance than STFC.

TABLE I. SIMULATION TABLE

Parameter	Value
Application traffic	FTP
Transmission rate	15packets/sec
Radio range	250m
Packet size	1024bytes
Channel data rate	20Mbps
Maximum speed	50m/s
Simulation time	800ms
Number of nodes	20
Area	500x500
Methods	STFC,STFC-MDX
Routing protocol	AOMDV

V. CONCLUSION

In this paper designing of STF codes for multiantenna OFDM transmission over frequency-selective Rayleigh fading channels are described. The scheme of STF coding can be extremely useful for transmitting information which needs high security. This scheme has a very high potential commercially, because of the security and high data rates which will serve the interests of the future mobile customers who demand high bandwidths. MIMO scheme is used to provide high capacity with the same bandwidth. Space time frequency coding method with multiplexing de-multiplexing (STFC-MDX) based on 64-QAM for OFDM communications have been used effectively for increasing the system bandwidth efficiency. Without any increase of total transmission power this development is achieved. The performance of wireless communication systems can be improved significantly by adopting space time frequency coding technique with multiplexing de-multiplexing. The proposed STFC-MDX principle may be applied to further wireless systems such as Wi-Max-MIMO.

VI. REFERENCES

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