

Updated 2.4.19

Tournaments

Player Registration: All players must register with their legal name that is on their official Government ID. Players must register before the start of their division's first round robin or at the time announced by the tournament, to be eligible to play in the tournament. A team manager/designated representative may request for a late player registration only to the Tournament Director before the start of games Saturday morning.

Game Time: Both managers must be ready with a completed line-up sheet 10 minutes prior to game time for a coin toss when called by the umpire. Teams must have at least 8 players in their required uniform at game start time . A coin toss occurs only in pool play games.

Home Team: The home team will be determined by a coin toss durning pool play. The home team for tournament play will the higher seeded team.

Scorekeeper: The official is the official scorekeeper. Scores should be confirmed at each half inning with the plate umpire. It is each manager's responsibility to initial and confirm the umpire's scorecard and that the correct winning team is indicated at the conclusion of every game. Upon leaving the field, the Umpire's scorecard becomes official.

All Games: No new innings after 50 minutes.

Pool Play: A random draw of teams will be placed into a 3 or 4 team pool. A coin flip will determine the home team for all pool play games.

3 Team Pools - Teams will play each other once.

Seeding will then be based on the teams record in the following order:

2-0-0, 1-0-1, 1-1-0, 0-1-1, 0-0-2, 0-2-0 (wins-losses-ties).

In the event two or more teams are tied with the same record, a random draw will determine seeding.

4 Team Pools - First game winners will play each other for their 2nd game. First game losers will play each other for their 2nd game.

The 2-0 team gets the #1 seed from that pool, the 1-1 team that LOST the 2nd game gets the #2 seed, the 1-1 team that WON the 2nd game gets the #3 seed and the 0-2 team gets the #4 seed.

In the event of a tie in the any pool play game, a coin flip will determine the "winner" of that game.

Non Pool Play - Ranking

The teams with the most wins with the highest point differential (Points For) will be Seeded highest.

The teams with the most losses and the biggest point differential (Points Against) will be seeded lowest.

Tie Games: Pool play games may end in a tie. For all other games, a ONE PITCH rule shall be applied:

• The last batter of the previous inning shall be placed on 2nd base. Each batter gets ONE PITCH.

- Foul ball: Caught or dropped = OUT
- Strike: Swing or Called = OUT
- Ball: Batter is awarded a walk
- Batted Ball: Outcome of play

What if Games: In Double Elimination Gay Kickball Tournaments there is no what if game. This means that when the team from the losers bracket plays the winner of the winners bracket, that will be the final game. If the team from the losers bracket wins, they will not have to play the same team again and the tournament will be complete.

Player Line-ups: Teams must begin and finish with a minimum of 8 players in uniform to avoid a forfeit. Teams can bat as many players as they have show up. Each team must bat at least 10 players. If a team has 8,9 or 10 players, all must bat. There will not be an automatic out if a team only has 8 or 9 players. Each player must play defense at least one inning during the game.

Bases: If there are two bags at first base, the safety base rule is in effect. This means if a player is running to first base for a single and does not touch the safety base and instead uses the first base mans base, that play may be called out.

GayKickball.com Run Rule:

- 20 runs ahead after 4 innings or 3 ½ if the home team is ahead.
- 15 runs ahead after 5 innings or 4 ½ if the home team is ahead.
- 10 runs ahead after 6 innings or 5 ½ if the home team is ahead.

Home Runs:

Only one over the fence home run can occur per team per inning. If two balls are kicked over the fence in the same inning, that half of the inning is over.

Courtesy Runners: One (1) courtesy runner may be used per inning. The player that was the last out must run for their team mate. It is not considered a substitution but you must still inform the umpire of the situation.

Uniforms: Each player must wear a "GayKickball Official Uniform" which must be on the player worn correctly. on the body properly. No Gloves are allowed while playing in the field. Kickers may wear gloves while kicking. The only alterations that can be made to the tournament uniform is cutting the sleeves. Players can not print on or alter anything else on the uniform. If you would like to have your name and number on your uniform please order it from GayKickball.com/apparel.html

All Exposed Jewelry and Loose Accessories Must Be Removed: This includes, but is not limited to, all exposed body and facial piercing, rings, necklaces (of any kind / style), bracelets, wrist watches, earrings, pagers, cell phones, tobacco tins, unsecured sunglasses atop of ball caps. Medical alert bracelets must be taped to body. Non-removable jewelry must be concealed with athletic tape or Band-Aid type of material. This is for player safety reasons in order to avoid being snagged, ripped out, injuring another player etc.

Ejections – GayKickball.com accordance: A player or coach removed from the game by the umpire, usually for an unsportsmanlike act or conduct. A flagrant act will require the player or coach to leave the field for the remainder of the game. A team may NOT continue to play shorthanded. If no substitutes are available, the game is a forfeit. If the umpire and/or designated tournament official(s) deems the unsportsmanlike act or conduct as malicious, the player might be ruled to not be eligible to participate in the rest of the tournament. Let's have fun and be good sports! Just be kind to the players, your own team, officials and directors. Easy as that.

Player Ejection Penalty: The player shall be removed from the current game, if upon official and directors discussion the player may be kicked out of the tournament. Tournament officials reserve the right to suspend and/or disqualify any ejected player for futures games of the tournament. if ejection is deemed to be threatening in nature to another player, umpire, spectator, tournament staff, park patron, animals or morally offensive.

Tournament Integrity: The competitive integrity of all tournament play is paramount. All participants must adhere to the spirit and letter of the rules. GayKickball.com reserves the right to remove participants for any action that is deemed illegal, harassment, threatening, unethical and/or detrimental to the success of the event, or constitutes cheating at the discretion of Tournament Officials. Participants are reminded we are here for friends, fun and kickball. The Tournament Director shall have the final say on all eligibility issues.