

## Rising Stars Showcase Tournament Rules

### Game formats:

- Pool play with championship. Round robin format may be used for small pools.
- 4<sup>th</sup> – 6<sup>th</sup> grade boys divisions – Play with 28.5” ball unless both head coaches agree to use regulation size ball – boys only.
- 4th boys – half court man-to-man defense, press allowed last 2 minutes of each half. 5<sup>th</sup> – 12<sup>th</sup> all defenses allowed.

### Game rules: 2020 AAU rules are in effect at all levels with the following exceptions:

- Two 16 minutes halves
- Stop time is in effect unless one team is ahead of the other by 20 points or more, then the clock continues to run. If the point differential falls below 20 points, then the clock will stop again.
- Pre-game warmups will be limited to 3 minutes, unless modified by tourney official.
- Halftime will be limited to 3 minutes, unless modified by tourney official.
- Each team is awarded 2 full time outs per half. Time outs don't carry forward.
- A player receiving 6 fouls in a game will be disqualified for the remainder of the game.
- 1 & 1 on 10th team fouls. No double bonus.
- Overtime period is 2 minutes with stop time.
- Each team is awarded a 30 second time out in the 1<sup>st</sup> overtime period. 2<sup>nd</sup> overtime period is sudden death.
- **Any player or team receiving a technical foul, the opposing team is awarded 2 points and possession of the ball.**
- **Any player or coach receiving 2 technical fouls will be disqualified for the balance of that game and tournament.**
- Home team is responsible for official score book. Visiting team to provide score clock keeper.
- The 1<sup>st</sup> team listed in the game schedule will be the home team and shall wear a light color jersey. The guest team shall wear dark color jersey.
- Games may start 15 minutes sooner than the scheduled start time, if the tournament is running ahead of schedule.
- Teams are encouraged to report to their assigned court a minimum of 30 minutes prior to the scheduled start time. Teams that fail to report to their assigned court by the scheduled time shall forfeit the game. There will be no makeup games.

### Tie-breaker system:

- Head-to-head record
- Score differential up to a maximum of 15 points per game.
- All forfeits will be given a differential of 15 points.
- Final determination will be a coin toss.

**All player eligibility challenges - \$100 nonrefundable.**