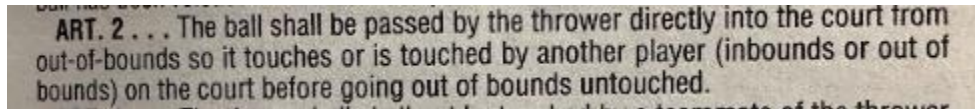


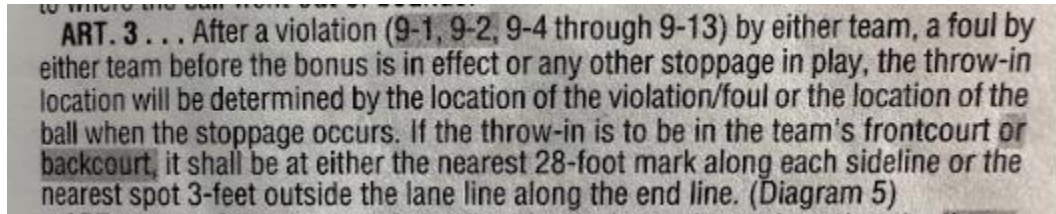
Good morning!

Take a look at rule 9.2.2:



ART. 2 . . . The ball shall be passed by the thrower directly into the court from out-of-bounds so it touches or is touched by another player (inbounds or out of bounds) on the court before going out of bounds untouched.

And then rule 7.5.3:



ART. 3 . . . After a violation (9-1, 9-2, 9-4 through 9-13) by either team, a foul by either team before the bonus is in effect or any other stoppage in play, the throw-in location will be determined by the location of the violation/foul or the location of the ball when the stoppage occurs. If the throw-in is to be in the team's frontcourt or backcourt, it shall be at either the nearest 28-foot mark along each sideline or the nearest spot 3-feet outside the lane line along the end line. (Diagram 5)

Now, take a look at a throw-in [here](#).

SO...the question on this play is 'where we resume play after we had a throw-in that was not touched by player inbounds before it went out of bounds?'

Since this is a live ball for the black throw-in and black *violated* the throw-in, we now would inbound at the 28-foot spot on the same sideline. The violation was outside the 3-point arc so that is why it is on the sideline.

The easiest way to know where to inbound is that:

- 1) if the stoppage of play is due to the ball/ball handler going OOB, we resume play with a throw-in at the spot it went OOB, and
- 2) if the stoppage in play is due to any reason other than the ball/ball handler going OOB, we resume play at the appropriate of the 4 designated spots (inside the 3-point arc would be on the baseline and on/outside the 3-point arc would be at the 28-foot line on the sideline).

If this had been a throw-in after a *made goal*, it would come back to the baseline for the resumption of play at the closest of the two spots 3-feet outside the lane line.

There are some good 'throw-in spot' case plays for rule 7.5.3...especially case play 7.5.3 Situation C which describes the 'stoppage in play' idea!

Thursday extra: Another common question is when does the clock stop in a 'mercy rule' game when we have a foul with free throws. When we go to the table to report the foul, we should say 'White twenty-three, hit, 2 shots, stop the clock please'. The timer should then stop the clock. Ideally we remember every time to say that! Realistically we do forget

sometimes. The R should remind the timer either before the game or at halftime when we realize mercy rule may be enacted to stop the clock after we report the foul.

REMINDER: Today is the last day to pay PIAA dues at the discounted rate for next season!

Have a great game tonight!